

# Combined Reconstruction and Registration of Digital Breast Tomosynthesis: Sequential Method versus Iterative Method<sup>†</sup>

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## Abstract

Digital breast tomosynthesis (DBT) has the potential to enhance breast cancer detection by reducing the confounding effect of superimposed tissue associated with conventional mammography. In addition the increased volumetric information should enable temporal datasets to be more accurately compared, a task that radiologists routinely apply to conventional mammograms to detect the changes associated with malignancy. In this paper we address the problem of comparing DBT data by combining reconstruction of a pair of temporal volumes with their registration. Using a simple test object, and DBT simulations from in vivo breast compressions imaged using MRI, we demonstrate that this combined reconstruction and registration approach produces improvements in both the reconstructed volumes and the estimated transformation parameters when compared to performing the tasks sequentially.

## 1 Introduction

Digital breast tomosynthesis (DBT) is an X-ray modality in which a small number of low dose X-ray images (typically between 10 and 50) are acquired over a limited angle and reconstructed into a 3D volume[1]. The resulting images, which have high in-plane resolution but low out-of-plane resolution, exhibit reduced superposition of overlying tissue structures as compared to conventional X-ray mammography. Whilst the added depth information offered by DBT has the potential to enhance detection and diagnosis of breast cancer [2]; the greater volume of data, relative to X-ray mammography, increases the need for automated tools to aid the reading process. This is of particular importance if DBT is to be adopted in the high workload screening context.

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In this paper we address the problem of comparison of temporal DBT volumes via registration. This is a challenging task due to the significant artefacts associated with DBT reconstructions. These are generated by the limited field of view of the acquired images and the correspondingly large null-space in the frequency domain. Rather than registering the images after reconstruction therefore, we investigate the benefits of combining both reconstruction and registration, and the hypothesis that the performance of each task will be enhanced as a result. In recent research on SPECT imaging [9] the authors present a method to combine reconstruction with motion correction using a rigid transformation. We have developed an iterative algorithm [4] which alternates between optimising the reconstructed intensities at each time point and the affine transformation parameters between time points.

## 2 Method

Two sets of limited angle X-ray acquisitions,  $\vec{y}_1 \in \mathfrak{R}^{N_2}$  and  $\vec{y}_2 \in \mathfrak{R}^{N_2}$ , obtained at different times, can be expressed in terms of a 3D volume,  $\vec{x} \in \mathfrak{R}^{N_3}$ , in two positions related by the transformation,  $R$ , with parameters,  $\vec{\zeta}_p \in \mathfrak{R}$ , and the system matrix  $A : \mathfrak{R}^{N_3} \mapsto \mathfrak{R}^{N_2}$  via

$$\vec{y}_1 = A\vec{x}, \quad (1)$$

$$\vec{y}_2 = A\vec{x}^\dagger = AR_{\vec{\zeta}_p}\vec{x}. \quad (2)$$

We solve equations 1 and 2 with respect to estimates  $\vec{x}_1$  and  $\vec{x}_2$  of  $\vec{x}$  and the registration parameters  $\vec{\zeta}_p$ , by alternating an incomplete optimisation (*i.e.*  $n$  iterations) of the reconstructed volumes  $\vec{x}_1$  and  $\vec{x}_2$ :

$$\vec{x}_1^* = \arg \min_{\vec{x}_1} \left( \Phi_{Rec1} = \frac{1}{2} \|A\vec{x}_1 - \vec{y}_1\|_2^2 \right) \quad (3)$$

$$\vec{x}_2^* = \arg \min_{\vec{x}_2} \left( \Phi_{Rec2} = \frac{1}{2} \|A\vec{x}_2 - \vec{y}_2\|_2^2 \right) \quad (4)$$

with the registration of the current estimates  $\vec{x}_1^*$  and  $\vec{x}_2^*$  with respect to the registration parameters  $\vec{\zeta}_p$ :

$$\zeta_p^* = \arg \min_{\vec{\zeta}_p} \left( \Phi_{Reg} = \frac{1}{2} \|R_{\vec{\zeta}_p}\vec{x}_2^* - \vec{x}_1^*\|_2^2 \right). \quad (5)$$

After each registration iteration (Eq. 5), and prior to the next iteration of the reconstructions (Eqs. 3 and 4), the reconstruction estimates are updated as follows (Eqs. 6 and 7). The last iteration outputs  $\vec{x}_1 = \vec{x}_1^*$ ,  $\vec{x}_2 = \vec{x}_2^*$  and  $R_{\vec{\zeta}_p}\vec{x}_2^*$ .

$$\vec{x}_1 = R_{\vec{\zeta}_p}\vec{x}_2^* \quad (6)$$

$$\vec{x}_2 = \vec{x}_2^*. \quad (7)$$

This ‘‘outer loop’’ of reconstruction followed by registration is repeated  $m$  times.

The reconstruction is performed via a nonlinear conjugate gradient search engine and the registration currently via a simple hill-climbing optimisation method. The following analytical gradients are used for  $\vec{x}_1$  and  $\vec{x}_2$

$$\Psi_{\vec{x}_1} = A^T(A\vec{x}_1 - \vec{y}_1) \quad (8)$$

$$\Psi_{\vec{x}_2} = A^T(A\vec{x}_2 - \vec{y}_2). \quad (9)$$

### 3 Results

In the following two experiments we compare the performance of (a) *sequential* reconstruction and registration, in which  $n = 100$  iterations of the reconstruction of projection images,  $\vec{y}_1$  and  $\vec{y}_2$ , are followed by a single registration of the reconstructed volumes  $\vec{x}_1$  and  $\vec{x}_2$  ( $m = 1$ ) and (b) our *iterative* approach in which  $n = 10$  iterations of the reconstruction are followed by a registration and the process is repeated  $m = 10$  times. In both cases the total number of reconstruction iterations is the same ( $m \times n = 100$ ). However, there are 10 registrations in our iterative method rather than one registration used in the sequential method. For each pair of test volumes,  $\vec{x}$  and  $\vec{x}^\dagger$ , 11 projections covering  $\pm 25$  degrees are created to simulate the pair of temporal DBT acquisitions  $\vec{y}_1$  and  $\vec{y}_2$ .

In the first experiment a 3D toroidal phantom image was created and a rigidly transformed one with  $R_{\zeta_p}$  equal to a translation of  $T_{x,y,z} = [10, 0, -20]$  mm and a rotation about the y axis of  $-30$  degrees (Fig. 1). As seen in Fig. 1. (f) and (h), the *iterative* results are more compact and accurate than the *sequential results* Fig. 1. (b) and (d), and the out of plane blurring is reduced (coloured squares). The sum of squared differences (SSD)  $\|x_1 - x\|_2^2$  is decreased from  $10^{11}$  to  $10^9$  in order of magnitude; however, for the *iterative* method this value of  $4.32 \times 10^9$  is superior to the *sequential* result of  $6.89 \times 10^9$ .

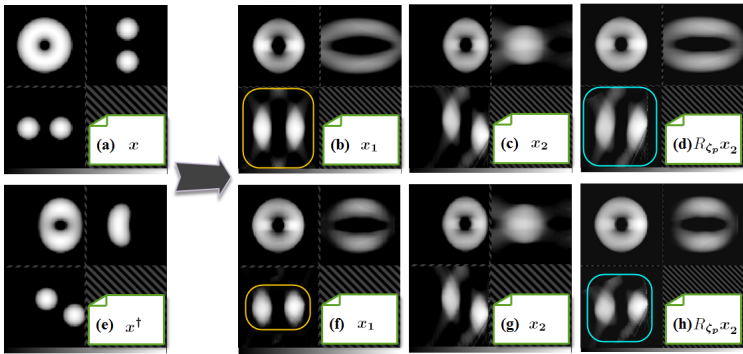


Figure 1: (a) Original test volume  $\vec{x}$ ; (e) Transformed test volume  $\vec{x}^\dagger$ ; Sequential results (b)-(d): (b) reconstruction  $\vec{x}_1$ , (c) reconstruction  $\vec{x}_2$ , and (d) transformed reconstruction  $R_{\zeta_p} \vec{x}_2$ ; Iterative results (f)-(h): (f) reconstruction  $\vec{x}_1$ , (g) reconstruction  $\vec{x}_2$ , and (h) transformed reconstruction  $R_{\zeta_p} \vec{x}_2$ .

	Initial	Sequential Method	Combined Method
Toroid SSD	$4.51 \times 10^{11}$	$6.89 \times 10^9$	$4.32 \times 10^9$
Compressed MRI SSD	$6.91 \times 10^{11}$	$7.60 \times 10^9$	$5.90 \times 10^9$
Registration Error (mm)	23.6	8.6	4.6

Table 1: Numerical results of the two experiments.

In the second experiment we tested the methods using two MRI acquisitions obtained before and after application of a lateral-to-medial plate compression of the breast (Fig. 2). The SSD between reconstruction,  $\vec{x}_1$ , and the original volume,  $\vec{x}$ , indicates that the *iterative* method produces a more accurate reconstruction of the data (*iterative*  $5.9 \times 10^9$  vs *sequential*  $7.6 \times 10^9$  decreased from  $6.91 \times 10^{11}$ ). In addition, measurement of the target registration error for a set of 12 user defined landmarks, indicates that the *iterative* method also produces a more

accurate registration result (4.6mm vs 8.6mm, given an initial misregistration of 23.6mm). All the numerical results of the two experiments above are shown in the Table 1.

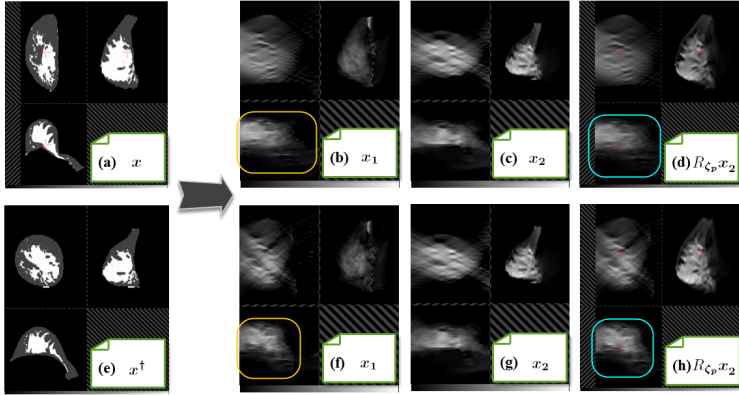


Figure 2: As Fig. 1 but applied to in vivo MRI acquisition of a breast before and after plate compression (Images have been segmented and mapped to effective X-ray attenuation).

Plots of the cost function  $\Phi_{Rec1} = \|A\vec{x}_1 - \vec{y}_1\|_2^2$  represented in equation 3 for both sequential and combined methods are shown in Figures 3 and 4 following:

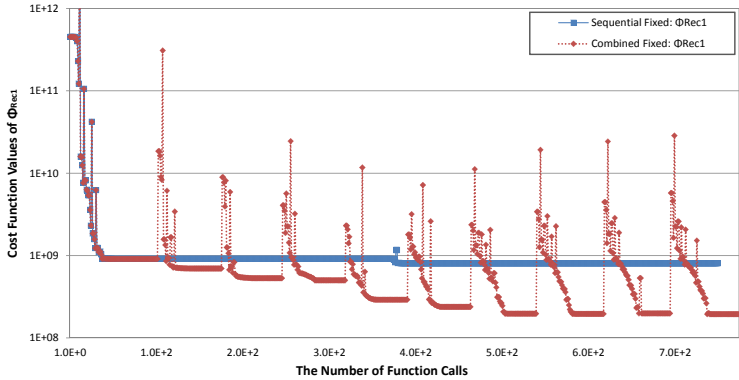


Figure 3: Plot of the cost function  $\Phi_{Rec1} = \|A\vec{x}_1 - \vec{y}_1\|_2^2$  for the 3D toroid experiment.

## 4 Discussion and Conclusion

We have presented a method to iteratively reconstruct and register temporal DBT data sets and compared this approach with performing the two tasks sequentially.

Our iterative method was found to produce superior results in optimised cost function value, registration accuracy and reconstructed image appearance as seen in Fig. 5. We attribute this to the fact that the iterative approach uses all the X-ray acquisition data from both time points ( $y_1$  and  $y_2$ ) to reconstruct volume  $x_1$ . This leads to an improvement in the reconstruction of  $x_1$  which in turn enables a more accurate registration to reconstructed volume  $x_2$  to be achieved.

The iterative method updates reconstructed volume  $x_1$  with the transformation of  $x_2$  ( $R_{\zeta_p} x_2^*$ ) following each registration iteration. This results in the 10 cost function peaks shown

in Fig. 3, rather than smoothly decreasing sequential graph. In addition, SSD has been used to take advantage of both mathematical simplicity and computational efficiency over other metrics such as the correlation coefficient and mutual information. Future work aims to test using real DBT data, non-rigid transformations, and alternative similarity metrics.

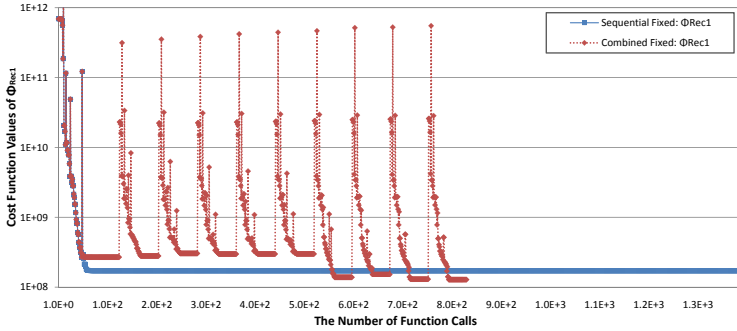


Figure 4: As Fig. 3 but for the *in vivo* compressed MR experiment.

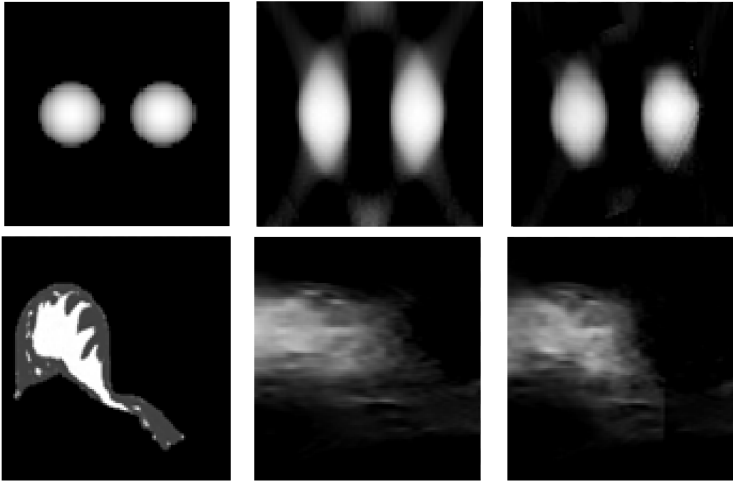


Figure 5: Zoomed in results of the two tests above; (a), (b) and (f) of Figures 1 and 2. Left: Original fixed image  $x$ ; Middle: Results of the sequential method  $x_1$ ; Right: Results of the iterative method  $x_1$ . Only one view of each volume has been shown accordingly.

## References

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