

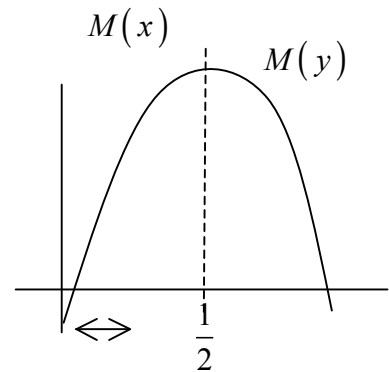
**Logistic map** - do many iterations of the map

Why is it universal? An example of RG

First transform  $M(x)$  to get simpler for

$$M(x) = x_{n+1} = \lambda x_n (1 - x_n)$$

transform with  $y = \frac{\lambda}{a} \left( x - \frac{1}{2} \right)$   
 $y = 0$  is at the max.



shift and rescale

- linear transformation  
 symmetry about  $y = 0$

so  $\frac{ay}{\lambda} + \frac{1}{2} = x$

sub in to  $M(x)$  - find  $a$

$$\begin{aligned} \frac{ay_{n+1}}{\lambda} + \frac{1}{2} &= \lambda \left[ \frac{ay_n}{\lambda} + \frac{1}{2} \right] \left[ 1 - \frac{ay_n}{\lambda} - \frac{1}{2} \right] \\ \frac{ay_{n+1}}{\lambda} &= \lambda \left[ -\frac{a^2 y_n^2}{\lambda^2} + \frac{1}{4} \right] - \frac{1}{2} \\ y_{n+1} &= \frac{\lambda^2}{a} \left[ -\frac{a^2 y_n^2}{\lambda^2} + \frac{1}{4} \right] - \frac{1}{2} \cdot \frac{\lambda}{a} \\ &= -ay_n^2 + \left[ \frac{\lambda^2}{4a} - \frac{1}{2} \frac{\lambda}{a} \right] \end{aligned}$$

$$y_{n+1} = 1 - ay_n^2 \quad \text{if} \quad \frac{1}{a} \left[ \frac{\lambda^2}{4} - \frac{\lambda}{2} \right] = 1$$

$$\text{or} \quad a = \lambda \left[ \frac{\lambda}{4} - \frac{1}{2} \right]$$

$$\text{i.e.} \quad a = \frac{\lambda}{4} [\lambda - 2]$$

\* important (for later) we make a particular simplifying choice of  $a(\lambda)$ .

So now work with

$$y_{n+1} = 1 - ay_n^2 = M(y)$$

then

$$M^2(y) = y_{n+2} = 1 - ay_{n+1}^2$$

$$= 1 - a(1 - ay_n^2)^2$$

$$y_{n+2} = 1 - a[1 - 2ay_n^2 + a^2y_n^4]$$

$$= 1 - a + 2a^2y_n^2 - a^3y_n^4$$

We just are interested in behaviour about the maximum in  $M(x)$ . This is  $x = \frac{1}{2}$  ie:  $y = 0$   
so can neglect  $y^4$  term.

Now  $y_{n+2} \approx (1 - a) + 2a^2y_n^2 = M^2(y)$ .

Let's transform this back to the form for  $M(y)$

write

$$\frac{y_{n+2}}{(1 - a)} = 1 + \frac{2a^2y_n^2}{(1 - a)}$$

change variables

$$\tilde{y}_{m+1} = \frac{y_{n+2}}{(1 - a)} \quad \tilde{y}_m = \frac{y_n}{(1 - a)}$$

\* where one step in  $m \equiv 2$  steps in  $n$ .....

Then sub in

$$\tilde{y}_{m+1} = 1 + \frac{2a^2}{(1 - a)}(1 - a)^2 \tilde{y}_m^2$$

and if we choose  $\tilde{a} = -2a^2(1 - a)$ .

We have

$$\tilde{y}_{m+1} = 1 - \tilde{a}\tilde{y}_m^2 \quad \equiv M^2(y) \text{ and } M(\tilde{y}), \text{ i.e. } M^2(y) \text{ is in same form as } M(\tilde{y}).$$

NB: each step  $n \rightarrow m$  is a rescaling.

We can do this as many times as we like – thus all the maps:

$$M^1(y), M^2(y), M^4(y), M^8(y), M^{2^p}(y)$$

really going from one bifurcation to the next – in both  $a$  and  $\lambda$

Can be written in the form

$$\tilde{y}_{k+1} = 1 - a_p \tilde{y}_k^2 \equiv M^{2^p}(y)$$

where  $a_{p+1} = 2a_p^2(a_p - 1)$  - a map for  $a_p$ !

So, every time we go to the next bifurcation rescale  $\underline{a}$  [recall  $a = a(\lambda)$ ].

Now we know that sequence does not go on forever, it terminates at some  $\lambda_\infty$ .

Since  $a = a(\lambda)$  there is some "fixed point" of  $a_p$  corresponding to  $\lambda_\infty$ .

This is just the fixed point of  $a_{p+1} = 2a_p^2(a_p - 1)$ .

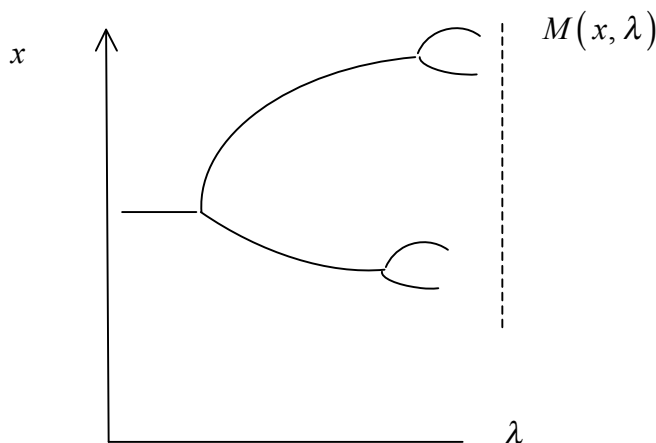
When  $a_{p+1} = a_p = \bar{a}$  then  $\bar{a} = 2\bar{a}^2(\bar{a} - 1)$

$$0 = 2\bar{a}^2 - 2\bar{a} - 1$$

$$\text{ie: } \bar{a} = a_c = \frac{1 + \sqrt{3}}{2}$$

$$a_p > 0 \text{ for all } p$$

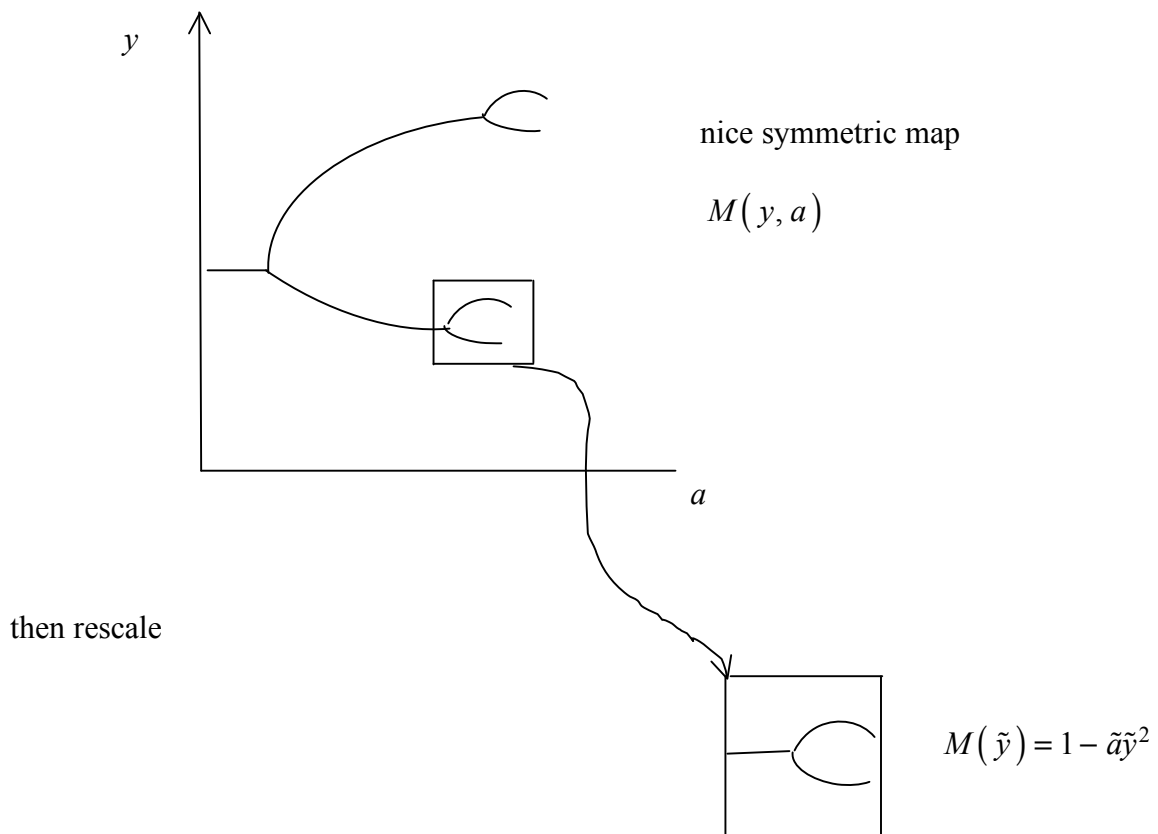
So RG (in this context) started with



Note that – finally - equivalent procedure is Taylor expansion close to fixed points of  $M^{2^p}$

→ universality → applies to any map of this sequence ( $2^p$ )

transform – linear transformation  $x \rightarrow y \quad \lambda \rightarrow a$



Note that the same topology – pitchfork bifurcation – occurs every  $2^p$  iterates – ie: once for every  $M^{2^p}$  as we vary  $\tilde{a}$ . (eg:  $M \rightarrow M^2$  - one bifurcation).

Hence, the rescaling  $M \rightarrow M^2 \rightarrow M^4, M^8, M^{2^p}$  generates the entire bifurcation sequence.

ie:  $M(y) = 1 - a_p y^2$  with rescale  $a_{p+1} = 2a_p^2(a_p - 1)$ .

Then just look for fixed point in  $\nearrow$  to find  $a_c, \lambda_c$ .

This procedure will work for any  $M = 1 - a|x|^q$  - we expanded to  $0(x^2)$