



CCDs and Photometry

MPAGS 2023

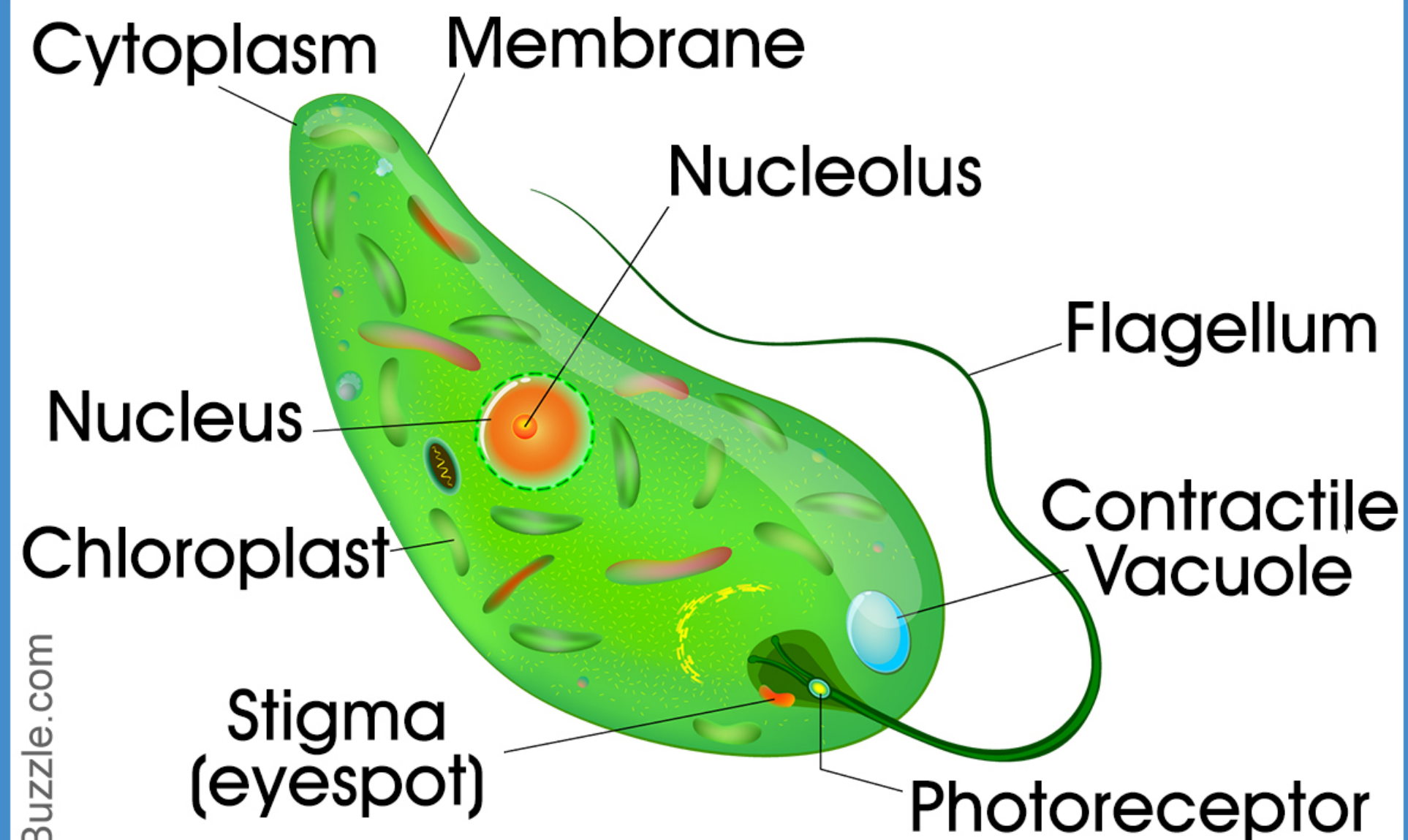
Dr Samuel Gill

Primitive photometers

I - plants

- Photoreceptor proteins can sense light.
- Even found in unicellular organisms allowing them to orient towards light.

STRUCTURE OF A EUGLENA



Light direction:

=>
=>
=>
=>
=>
=>
=>



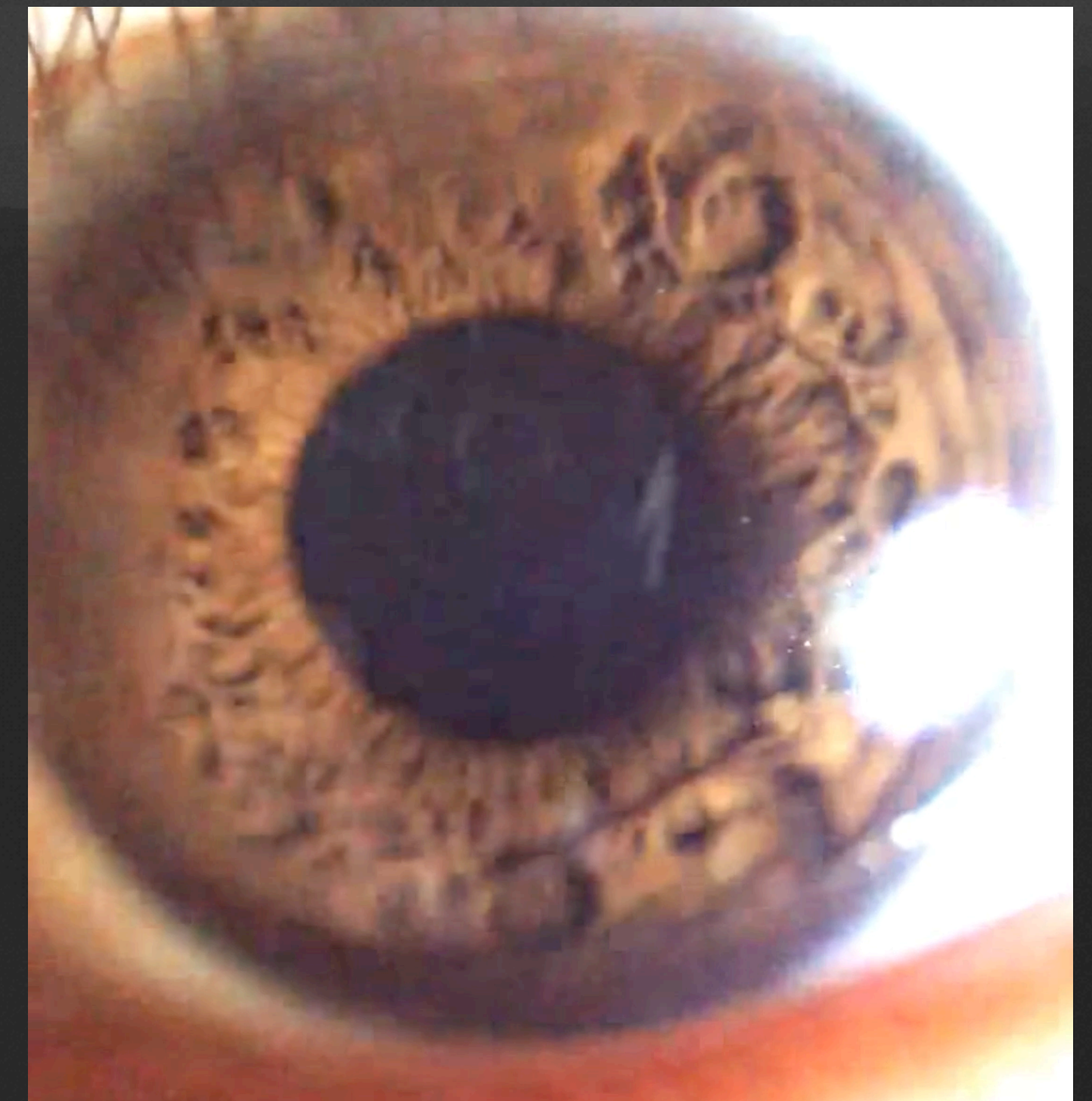
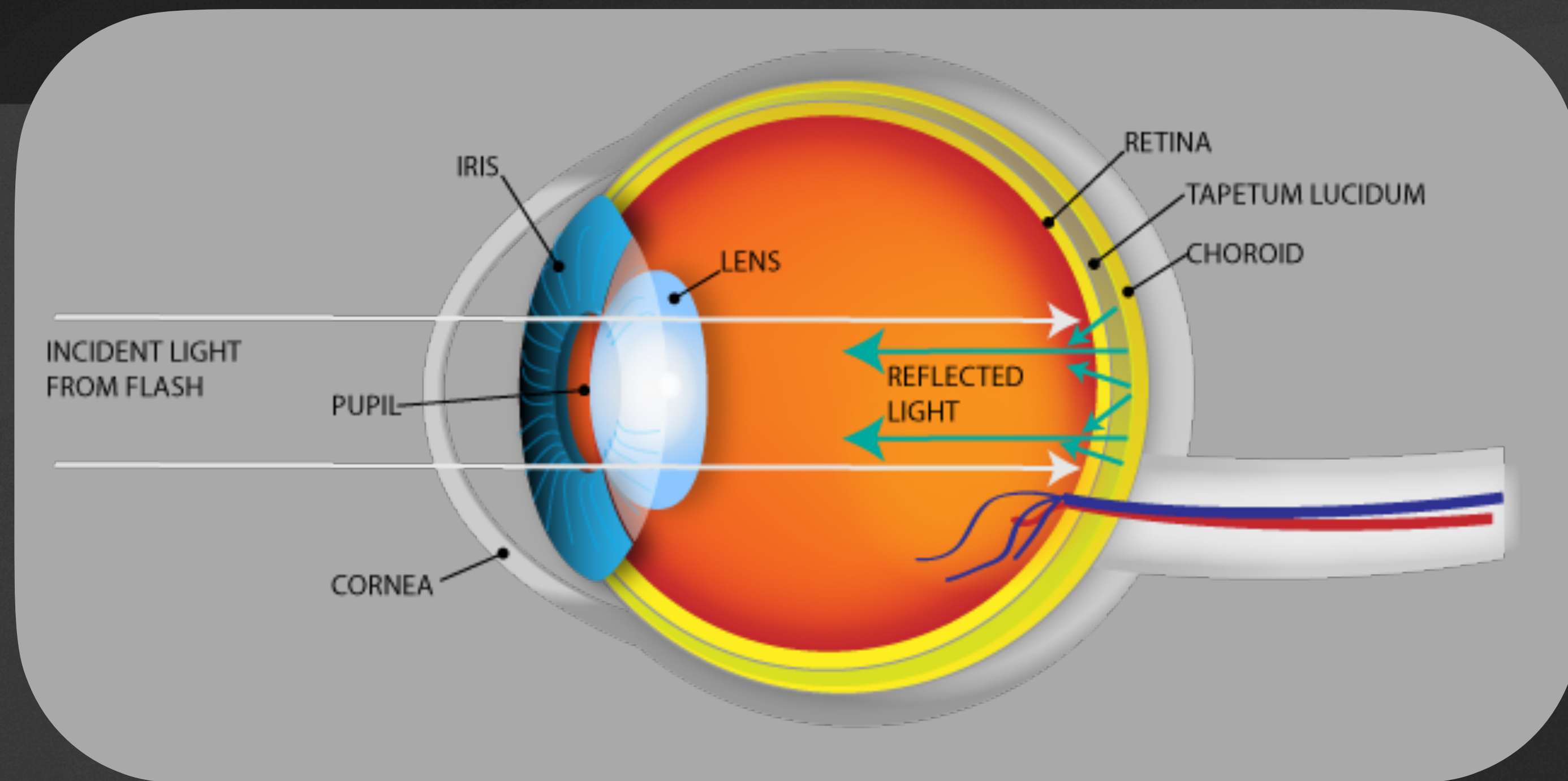
Mute (m)



Primitive photometers

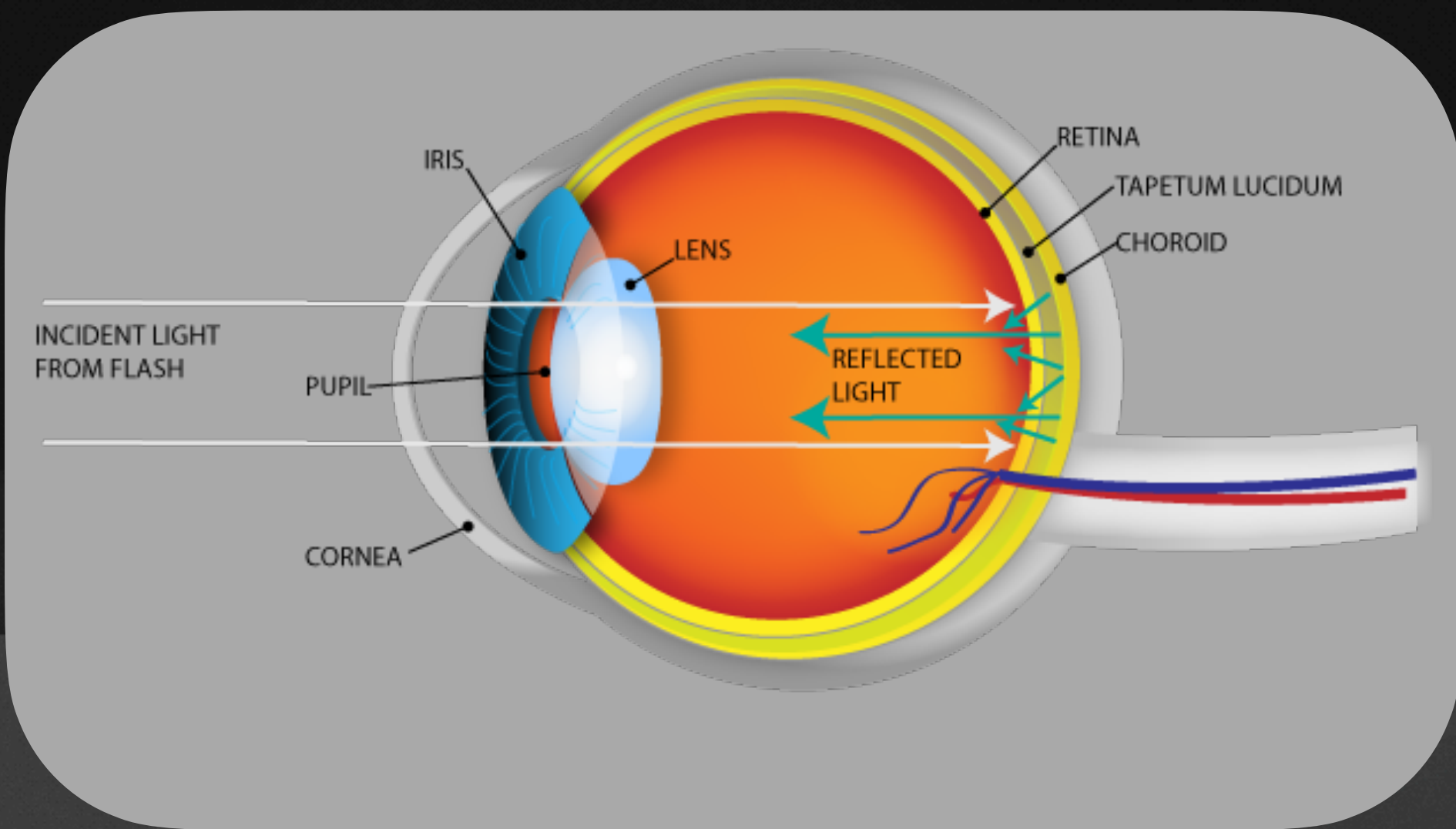
II - animals

- Photoreceptor proteins can sense light.
- Found often in animals, particularly eyes.



Astronomical detectors

I - Human eyes



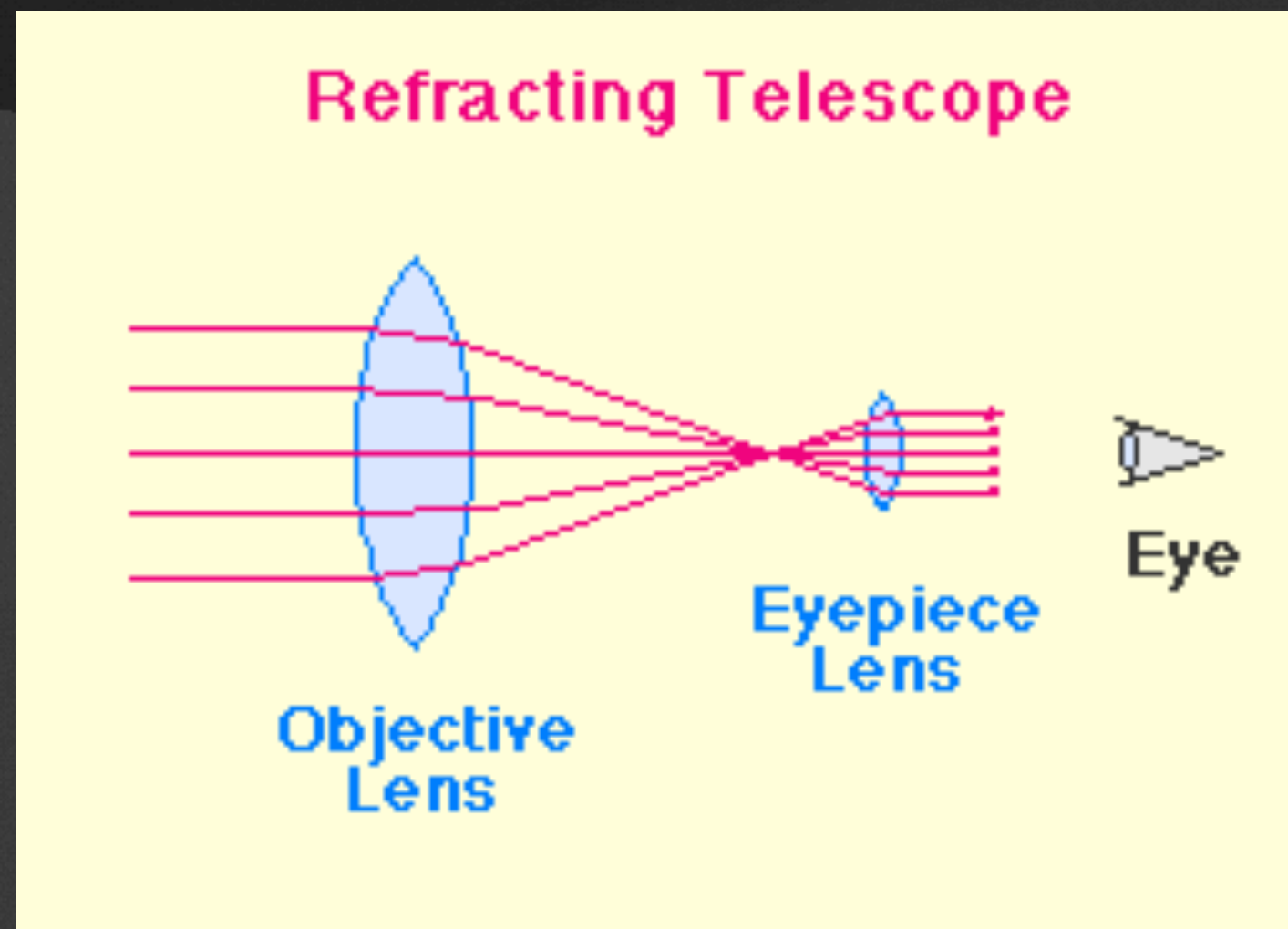
Only perform a qualitative analysis of the stars



Astronomical detectors

II - The first telescope

- 1608: German-Dutch lens maker Hans Lippershey produces a refracting telescope.

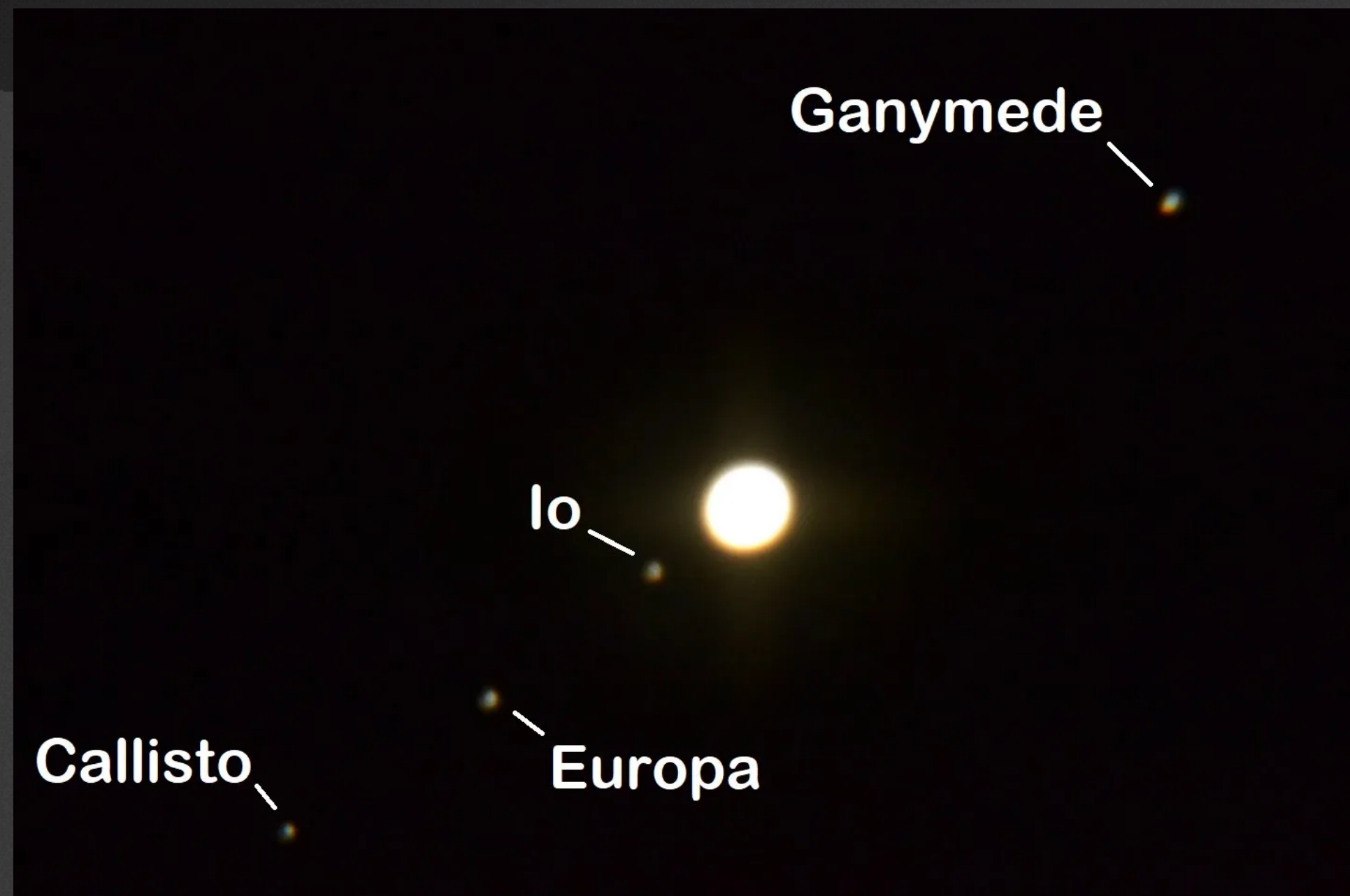


Yerkes 40-inch Telescope

Astronomical detectors

II - The first telescope

- 1610: Italian astronomer Galileo Galilei uses telescope and eye for astronomical imaging.
- Discovered the moons of Jupiter.



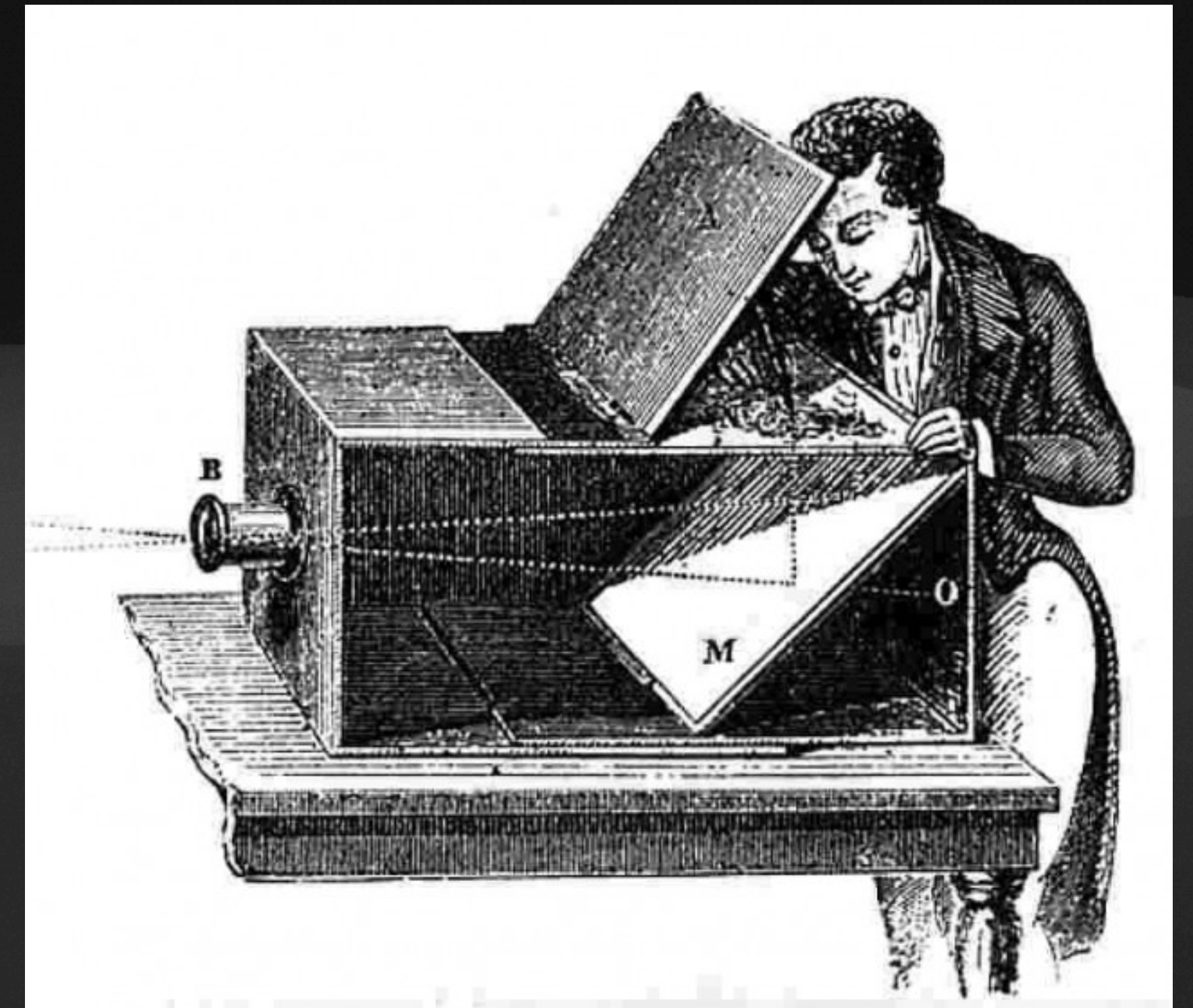
Observationes Jovianae
1610

2. J. Jovis mar. H. 12	○ **	
30. marc'	** ○ *	
2. Jovis	○ ** *	
3. marc'	○ * *	
3. Ho. J.	* ○ *	
4. marc'	* ○ **	
6. marc'	** ○ *	
8. marc' H. 13.	* * * ○	
10. marc'	* * * ○ *	
11.	* * ○ *	
12. H. 4. Jovis	* ○ *	
13. marc'	* ** ○ *	
14. Jovis	* * * ○ *	

Astronomical detectors

III -Photographic plates

- In 1800, Thomas Wedgwood created a black and white negative image with silver nitrate.
- Reported in scholarly journal in 1802 by chemist Humphry Davy.
- Image eventually faded and could not capture a permanent image.



Astronomical detectors

III -Photographic plates

- In 1826/7 Nicéphore Niépce, succeeded in capturing small camera images on paper treated with silver chloride (another chemical sensitive to light).
- It represented a view from a window at Le Gras (his hometown in Burgundy, France), captured on a pewter plate coated in bitumen diluted in lavender oil. The exposure time was probably several days



Astronomical detectors

III -Photographic plates

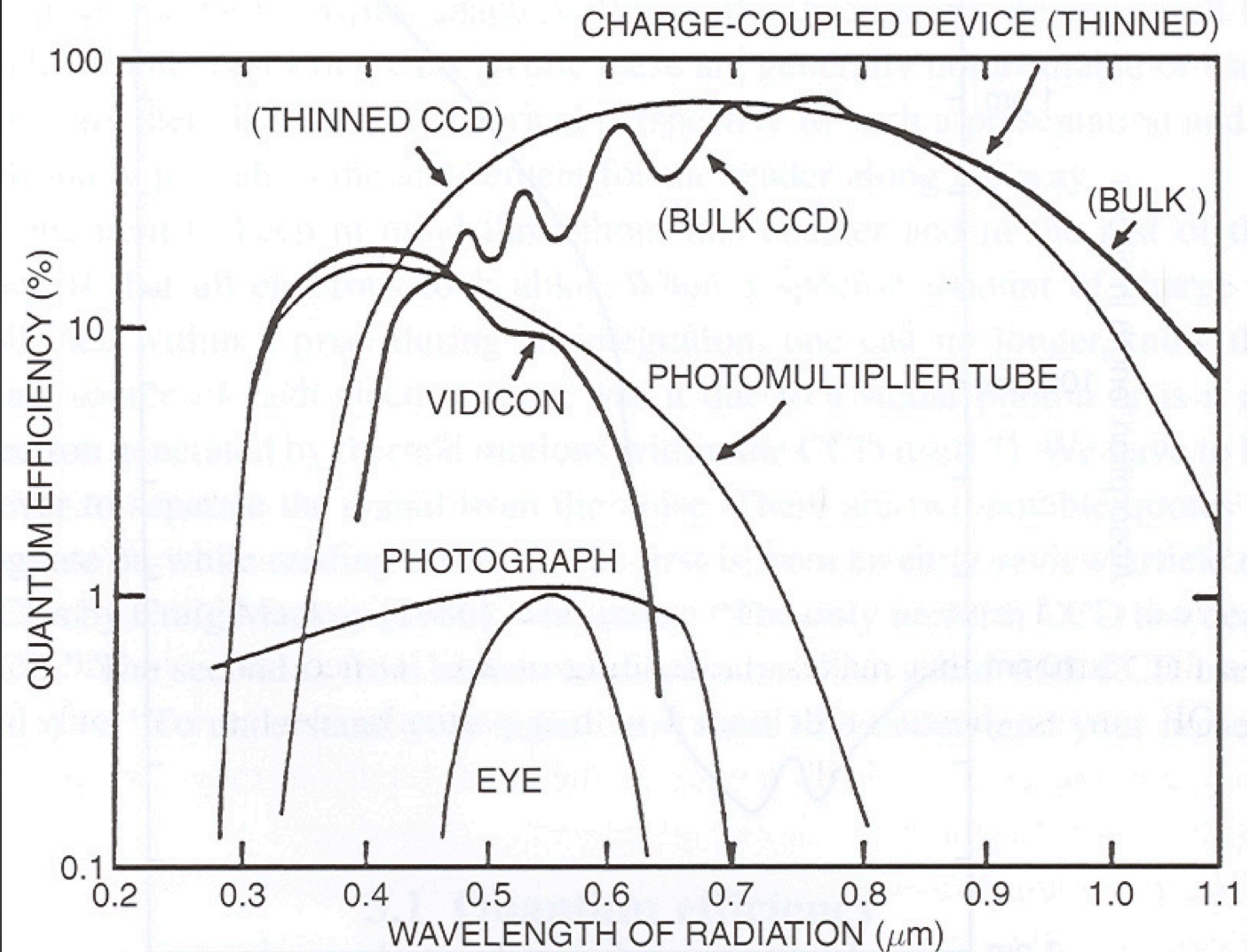
- Astronomers started using photographic plates with telescopes.
- Photographic plates are non-linear, grainy, and difficult to process.
- Quantum efficiency was just a few percent.
- But they allowed for long exposure times. Astronomers began to notice fainter stars. Deep astronomy begins!



Astronomical detectors

III -Photographic plates

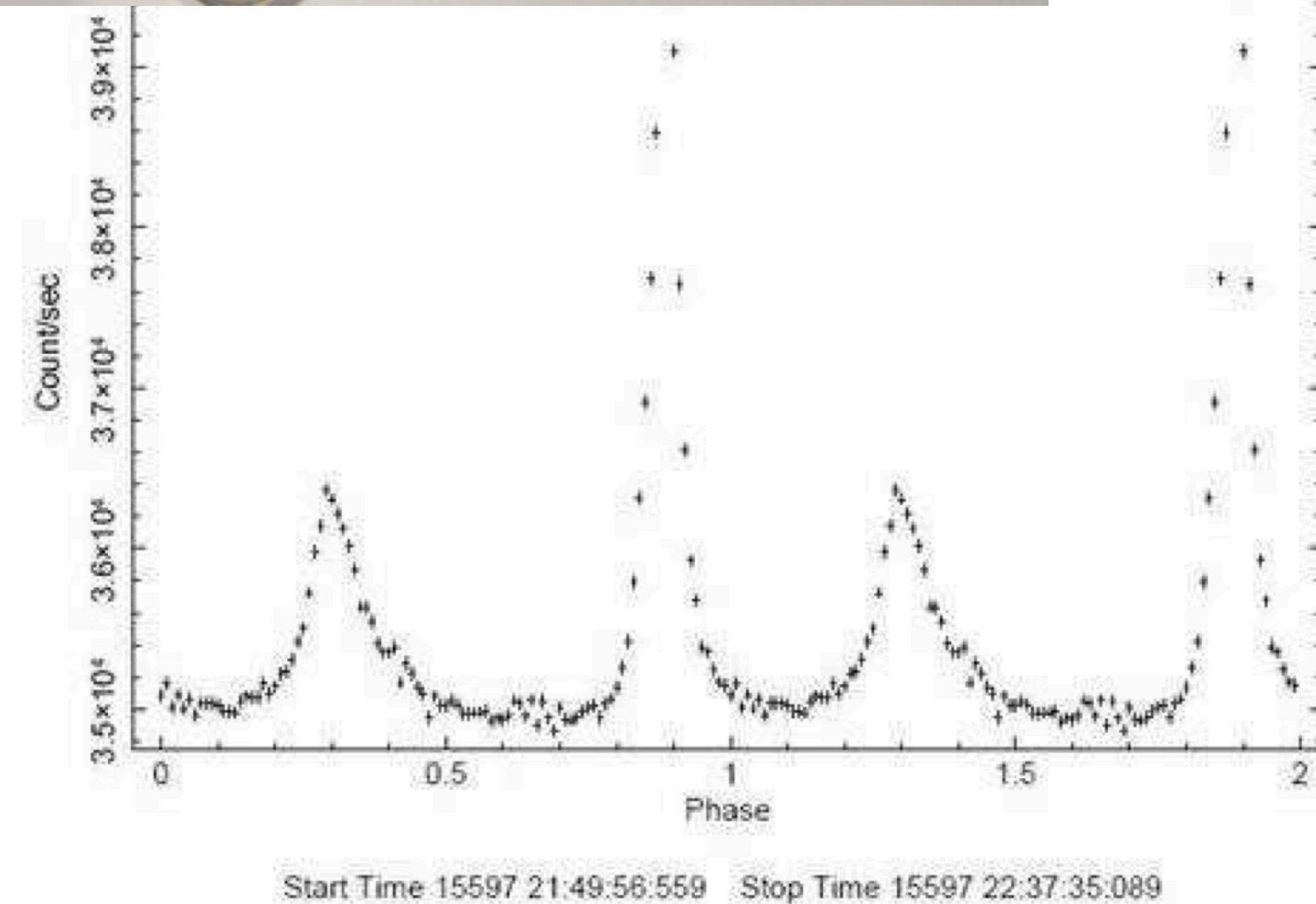
$$QE = \frac{\text{detected (stored) photons}}{\text{incoming photons}}$$



Astronomical detectors

IV -Photomultiplier tubes

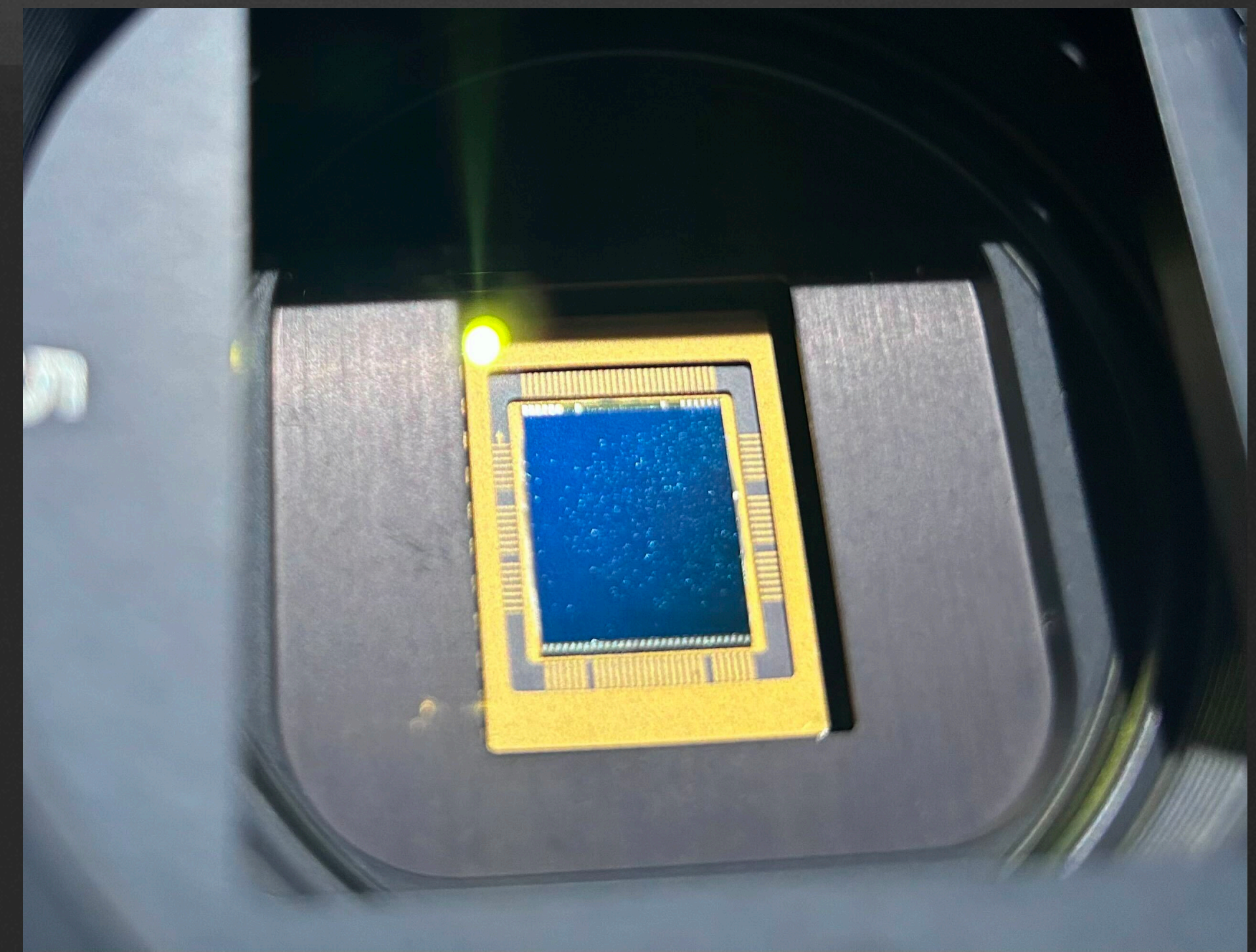
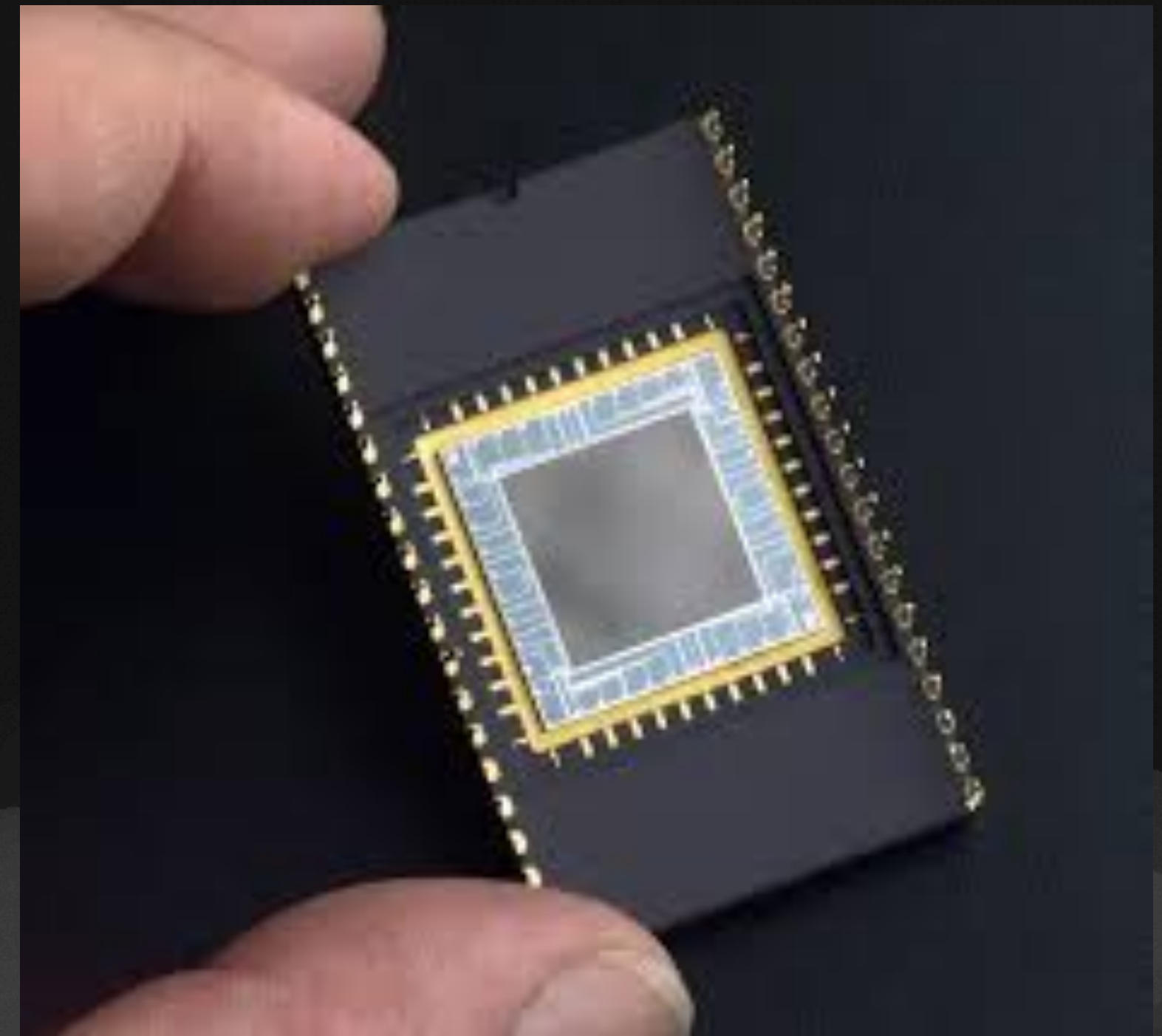
- Photomultiplier tubes allow for high Quantum Efficiency, and thus precise photometry.
- No positional information, just counts!
- First photomultiplier tube was made in 1934 by N.J. Harley Iams and Bernard Salzberg in RCA group based in Harrison, NJ.
- Used extensively in astronomy up to the mid 2000's, when CCDs became viable.



Astronomical detectors

V - CCDs

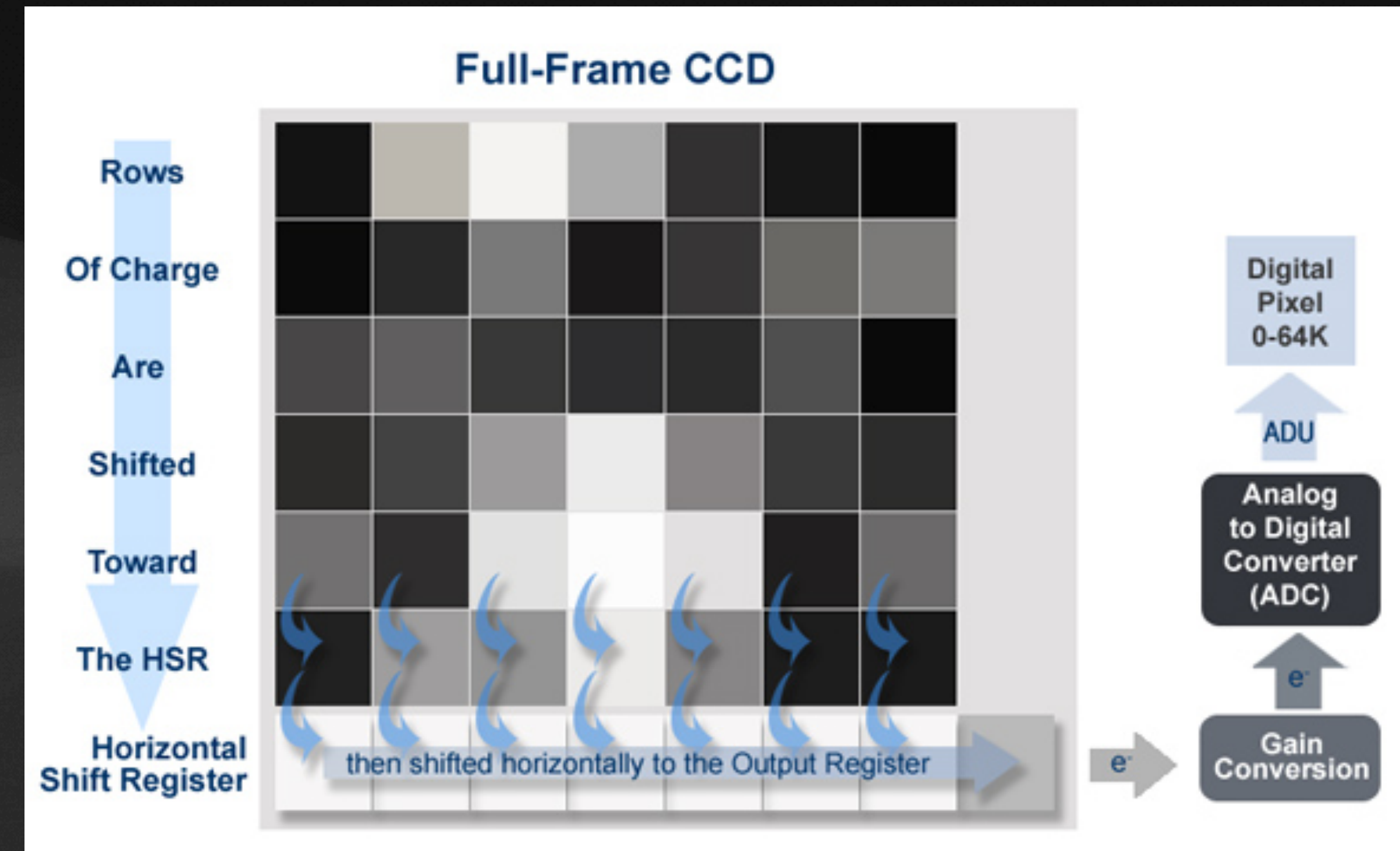
- Charged couple devices
- Silicon wafer with photosensitive sites. Each site corresponds to a pixel in the final image.
- Voltage at each site depends on number of photons that penetrated the silicon surface at that site.



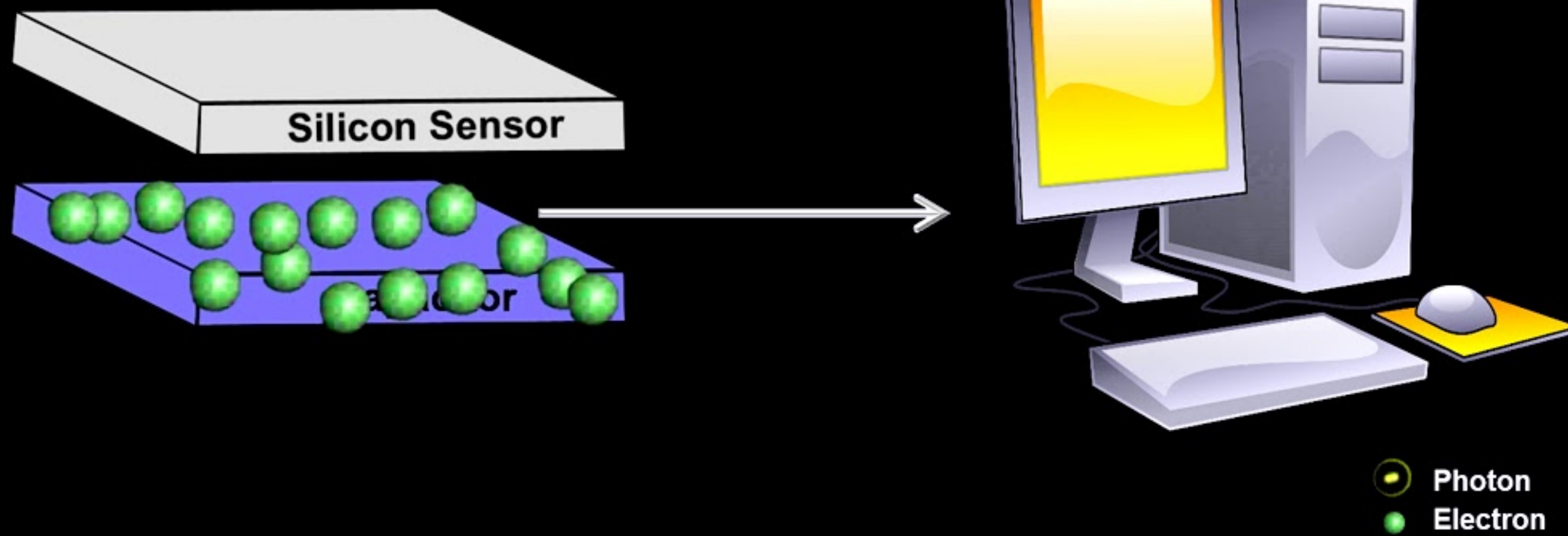
Astronomical detectors

V - CCDs

- Start of an exposure capacitors are positively charged.
- Photons enter silicon and raise e^- from low valence energy band to higher conduction band (i.e. e^- liberated from silicon).
- Voltage of each site depends on number of photons that penetrated the silicon surface at that site.
- Electrons are attracted to positive capacitor and discharge it slightly (changing voltage).



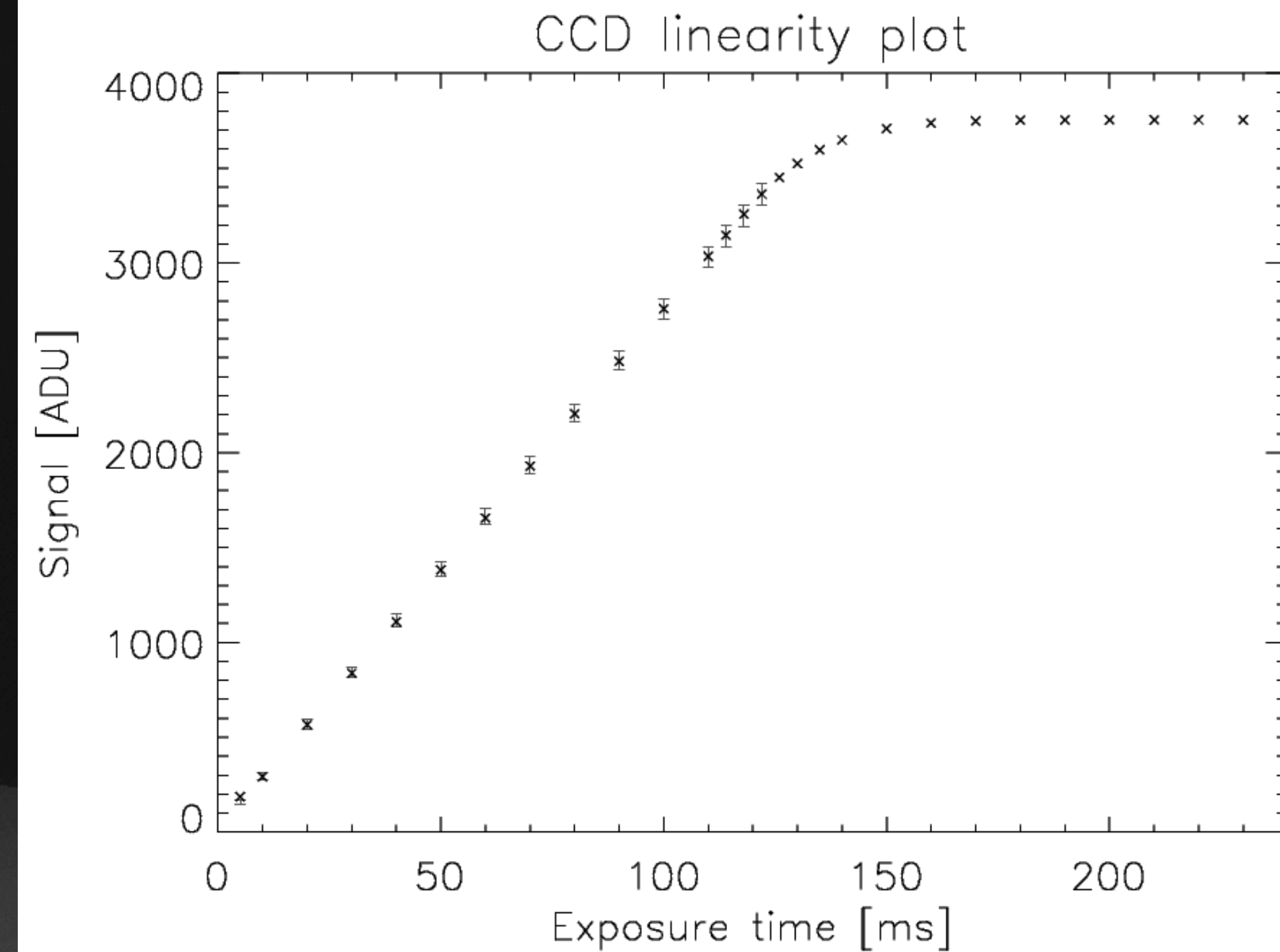
Charge-Coupled Device



Astronomical detectors

V - CCDs

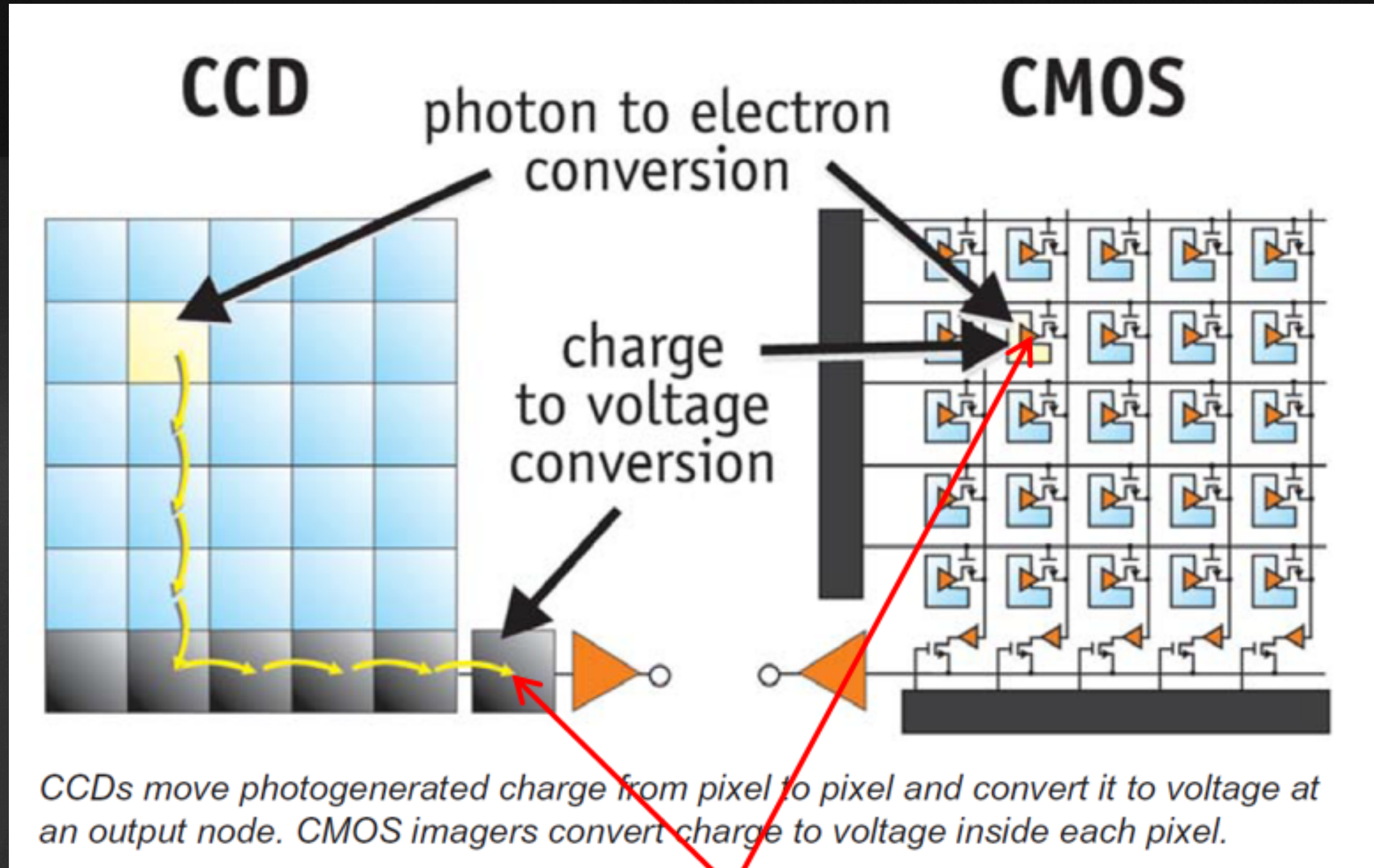
- Only photons $> 1.1\text{eV}$ can free electrons (i.e. not for infrared).
- Below 300 microns, silicon becomes reflective.
- CCDs can be near 100% QE.
- CCDs are linear until a site has too many electrons.
- Charge can lead from a photo site (bleeding) if a site is saturated.



Astronomical detectors

VI - CMOS

- Most commercial digital cameras now use CMOS detectors (Complimentary Metal Oxide Semiconductors).



Read-out noise generated

Astronomical detectors

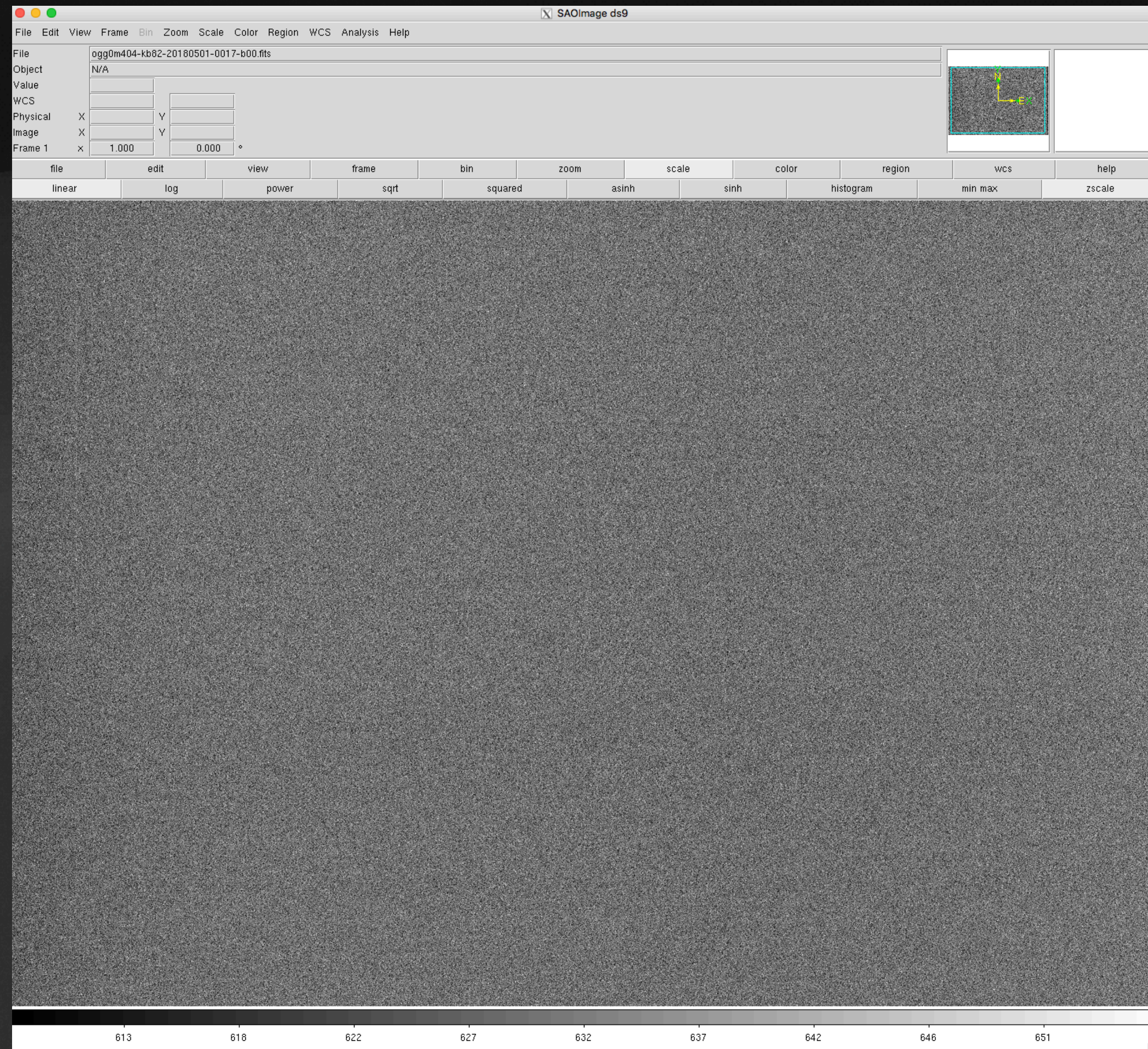
VI - CMOS

- Unlike CCDs, CMOS sensors are not limited to silicon as the detector material. Therefore CMOS can be produced to be sensitive to ultraviolet, visible, or infrared light.
- Very fast readout allows for shutterless operation.
- CMOS detectors are very cheap and use very little power when compared with CCDs.
- With CMOS, each pixel has its own charge-to-voltage conversion and each row its own amplifier. So the images have high noise and less uniformity than CCDs.
- Scientific CMOS detectors are starting to appear which rival the quality of CCDs for astro-imaging.

Types of astronomical images

I - Bias image

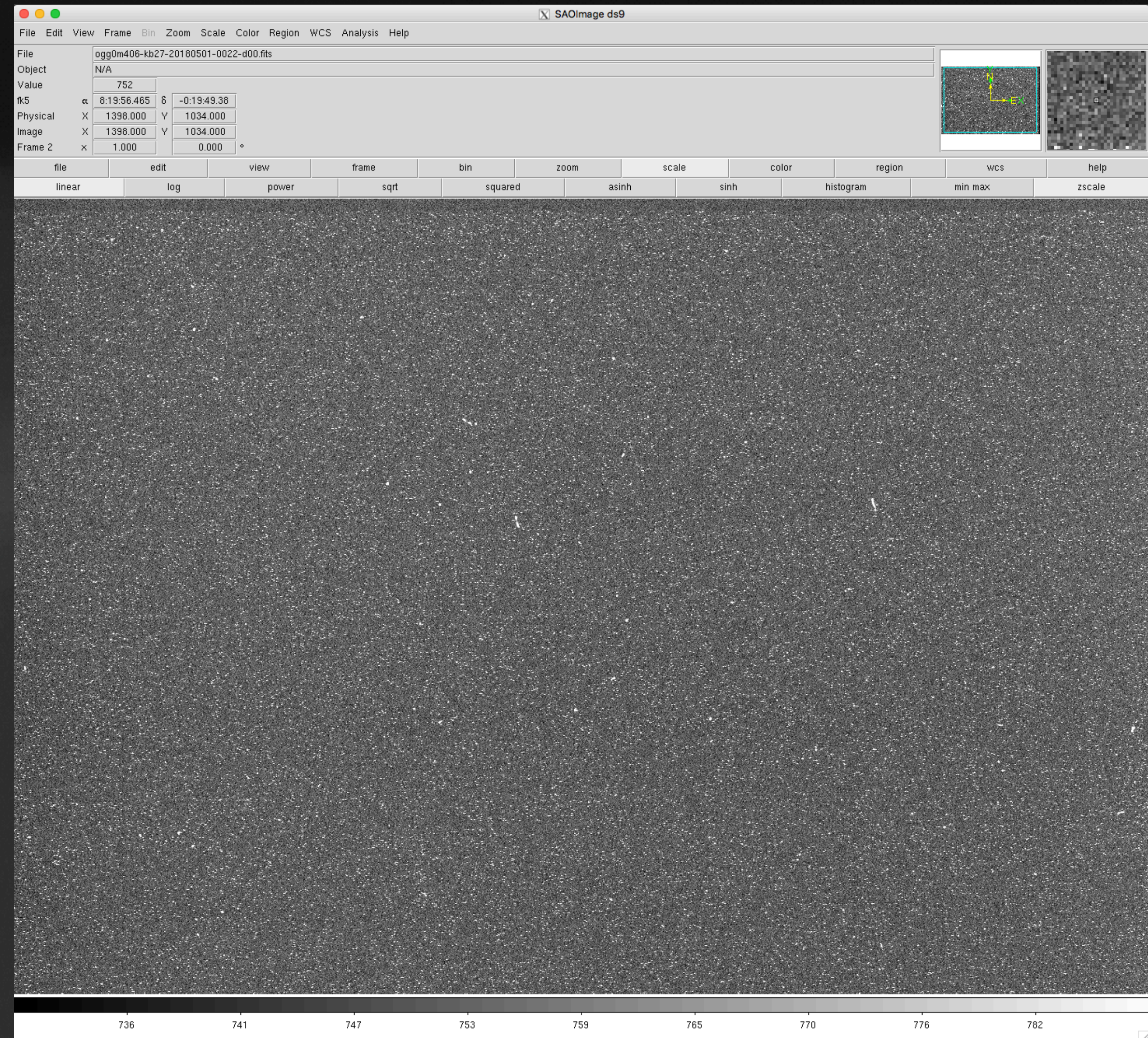
- 0 second readout.
- Pixels at the “bias” level set by readout electronics.



Types of astronomical images

II - Dark image

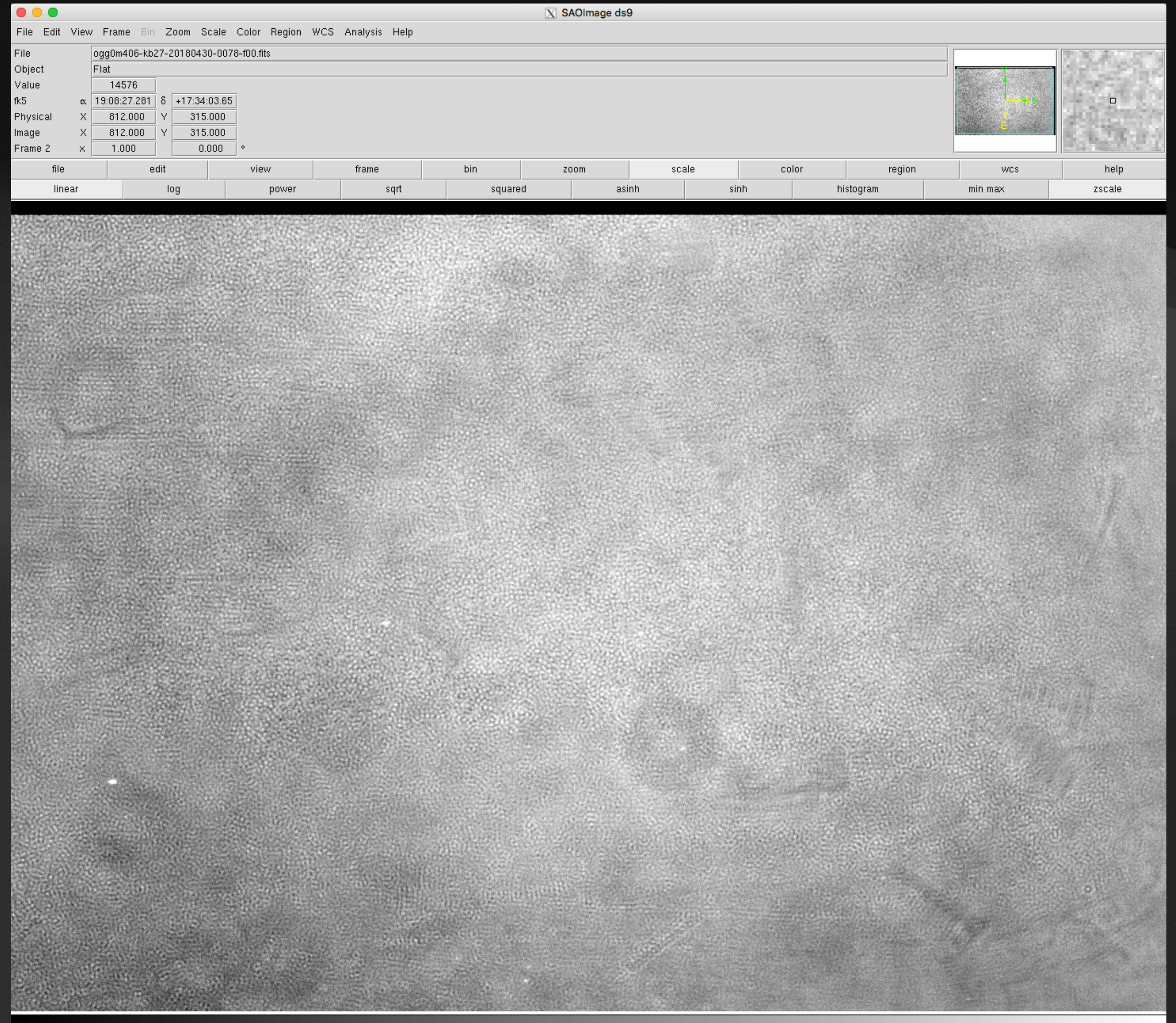
- Exposure without opening the shutter.
- See “dark current” such as hot pixels, light leaks, dead pixels.



Types of astronomical images

III - Flat field image

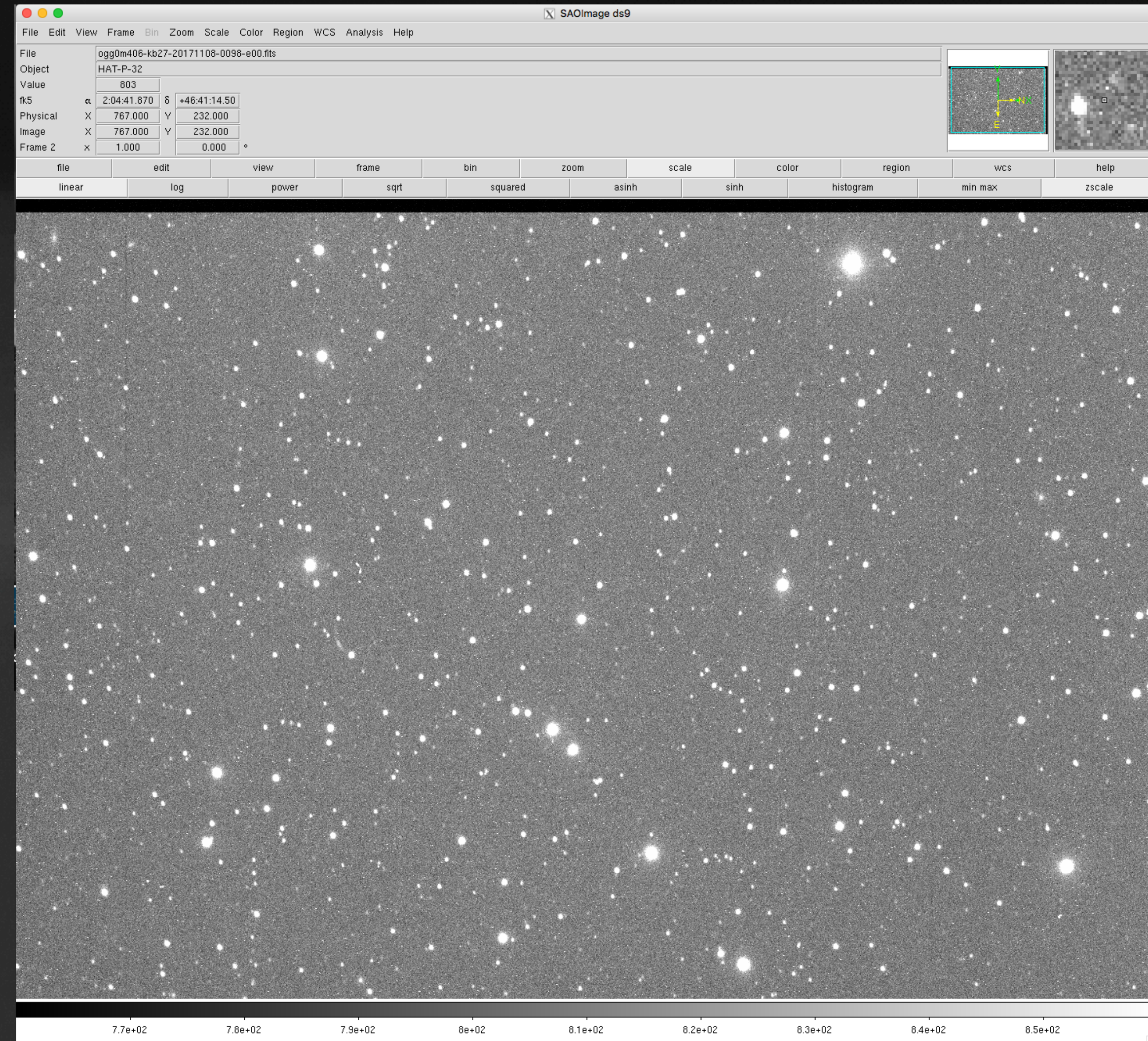
- Exposure of twilight sky or a screen.
- See pixels response to universe illumination.
- What's going on with the optics, CCD window etc.



Types of astronomical images

IV- Raw image

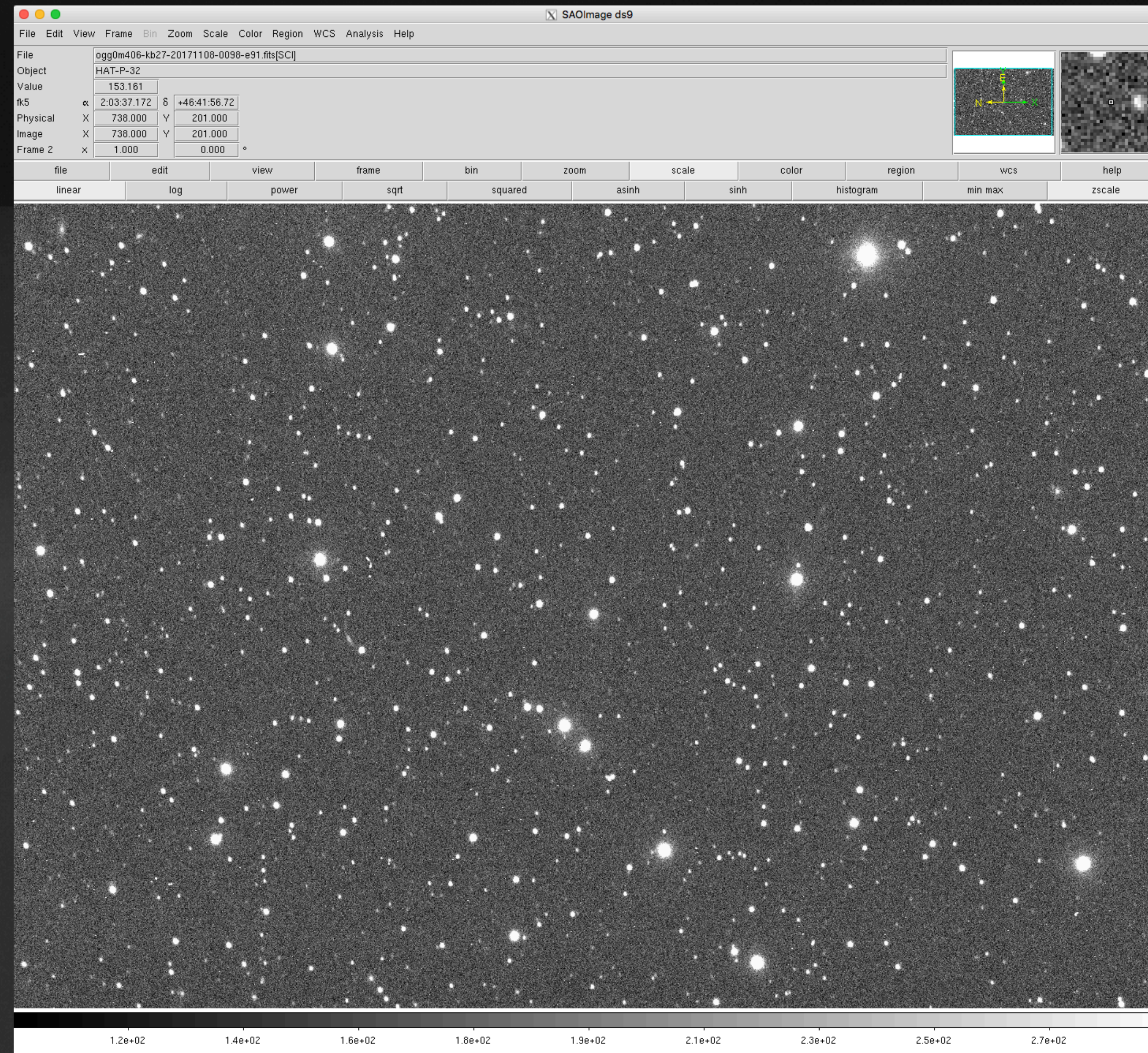
- Exposure of sky.
- Not corrected for bias, dark or flat.



Types of astronomical images

V- Reduced image

- Exposure of sky.
- Corrected for bias, dark or flat.



Photometry

I - Reducing astronomical images

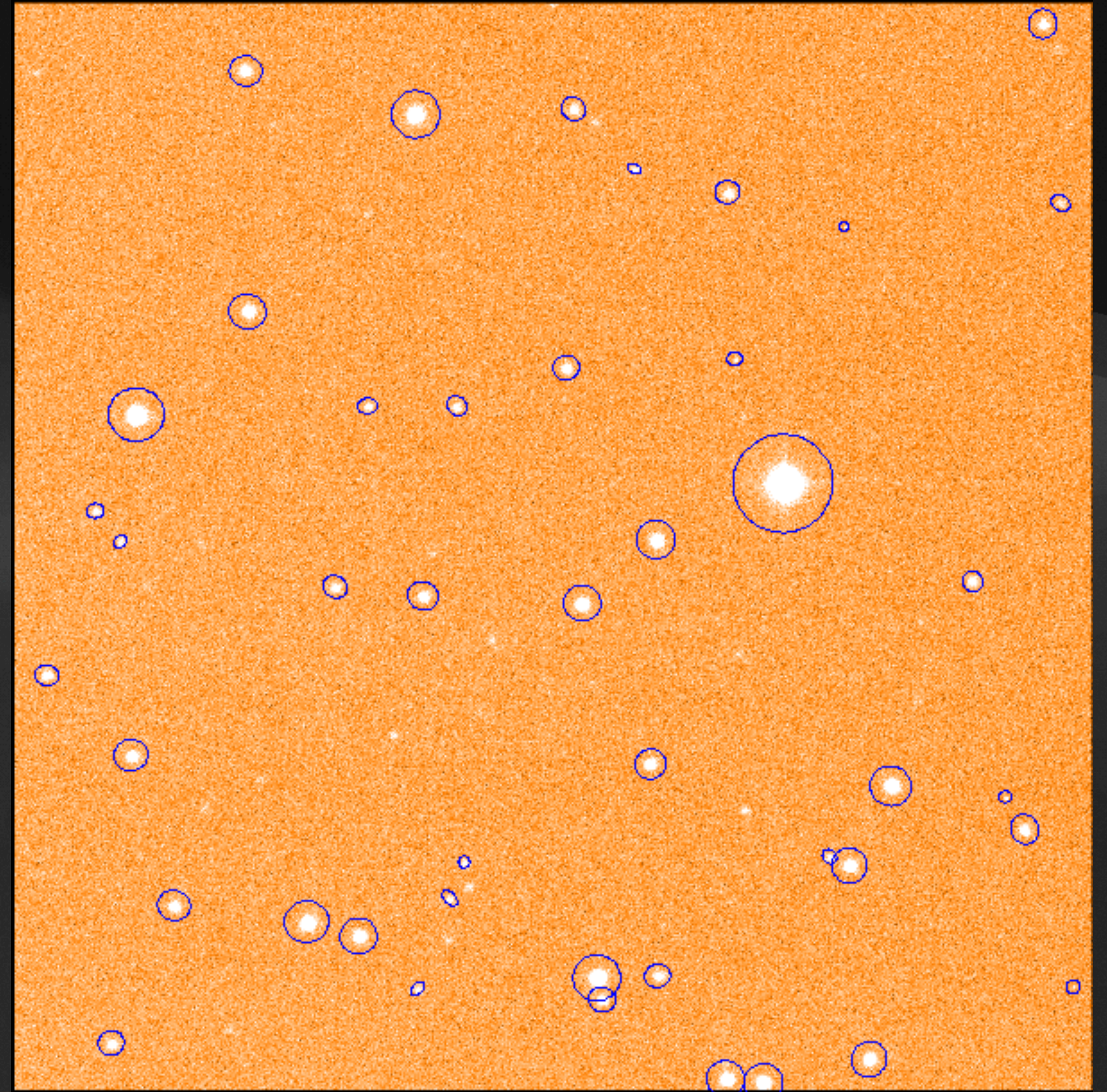
$$\text{science}_{reduced} = \frac{\text{science}_{raw} - \text{master bias} - \text{dark current}_{scaled}}{\text{master flat}_{reduced, normalized}}$$

- Create a master bias frame for the night.
- Create a master dark current image by removing the bias from several dark frames and combining those bias-subtracted frames
- Scale the dark current image to match the raw image exposure time.
- Create a master flat by calibrating several flat images using the master bias and dark, normalising the images and combining those to make a master image.

Photometry

II - Source identification

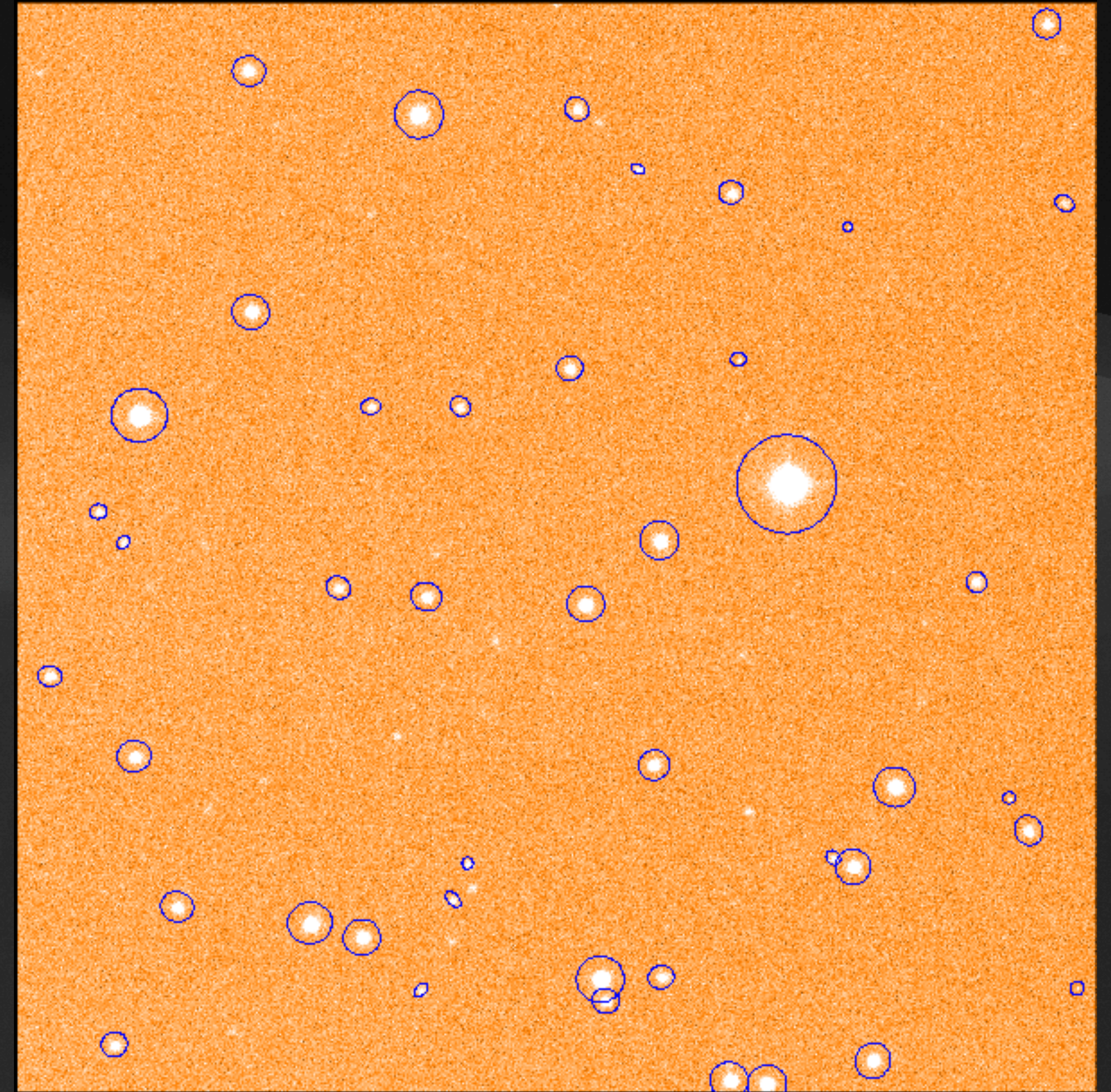
- How do you identify stars in an image?
- One way could be to search for areas where local density maxima exceeds some threshold.
- Very quick, efficient routines available (e.g. DAOSStar finder, SEP).



Photometry

III - WCS solutions

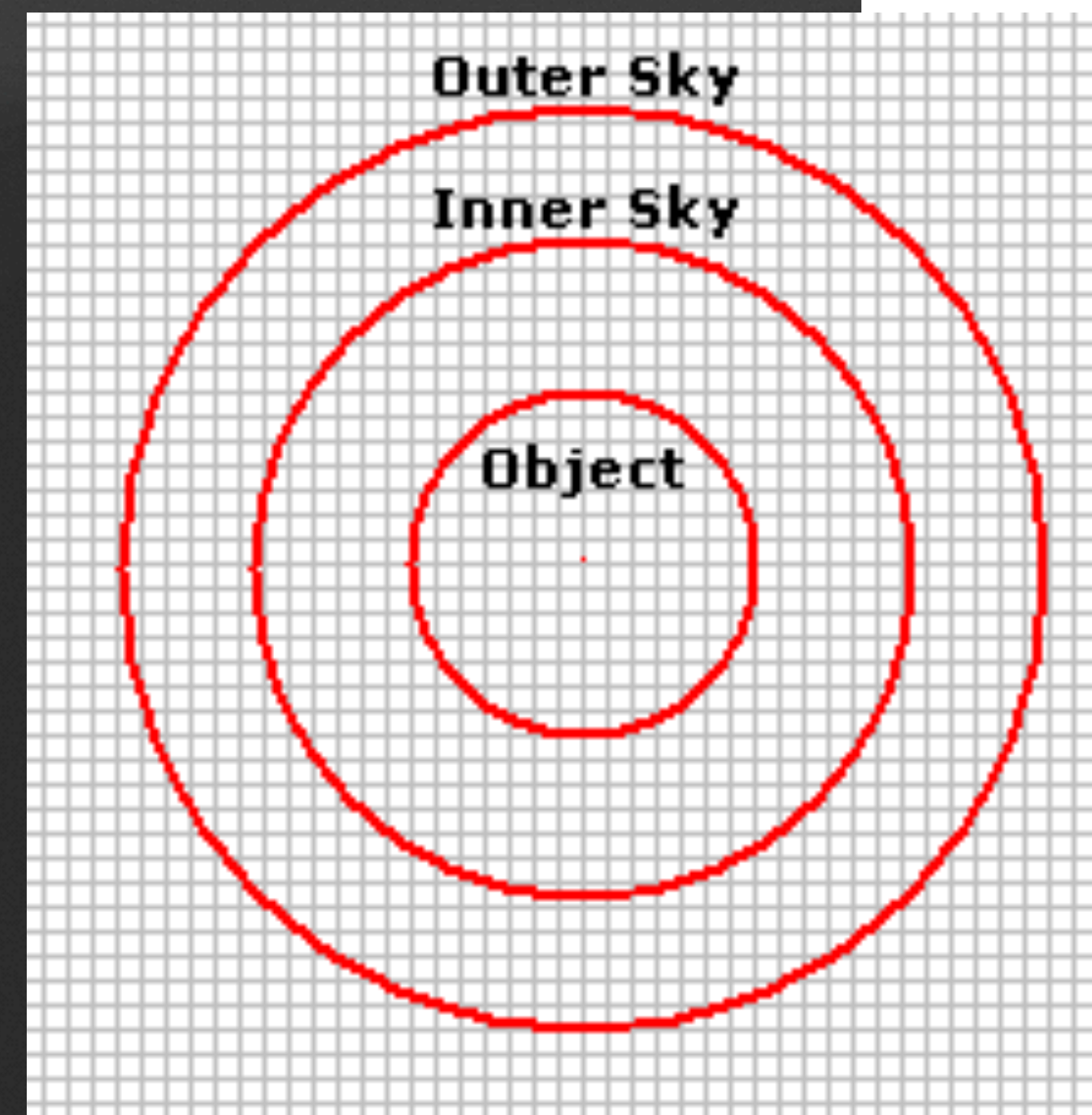
- WCS = World coordinate systems
- A way to convert each pixel of an image to RA and Dec.
- Way to identify and cross-match sources with catalogues.
- astrometry.net is very good for this, along with `astropy.wcs`
- Recommend ready astropy WCS documentation



Photometry

IV - Counting ADU

- Simplest photometry is just to count the ADU in the pixels within an aperture and subtract off the sky counts.
- Called aperture photometry.
- How to do it? All pixels in aperture? How to handle partial pixels?
- What shape aperture?

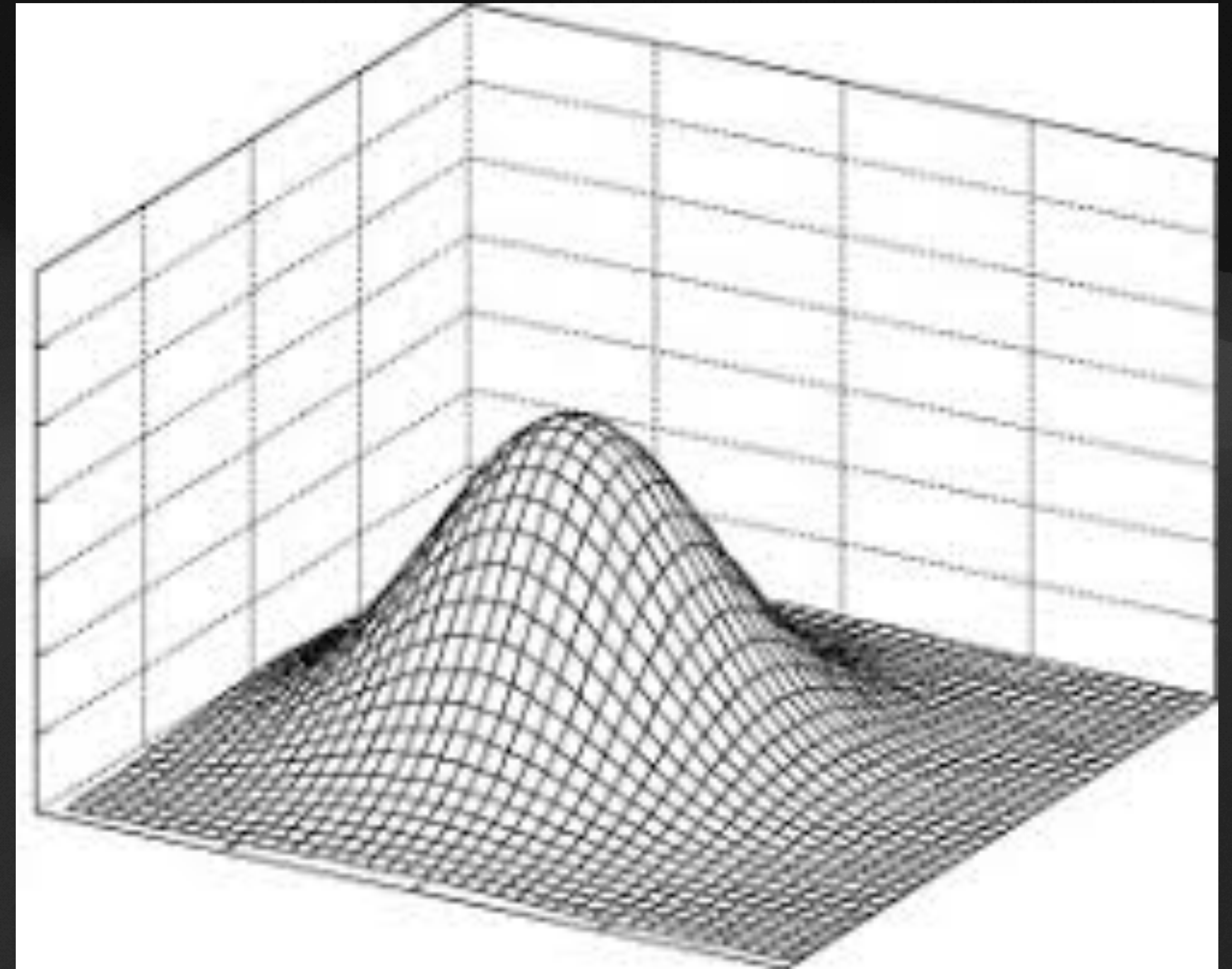


```
double xmax, double ymax,
double r):
"""
Area of overlap of a rectangle and a circle
"""
if 0.0 <= xmin:
    if 0.0 <= ymin:
        return circular_overlap_core(xmin, ymin, xmax, ymax, r)
    elif 0.0 >= ymax:
        return circular_overlap_core(-ymax, xmin, -ymin, xmax, r)
    else:
        return circular_overlap_single_exact(xmin, ymin, xmax, 0.0, r) \
            + circular_overlap_single_exact(xmin, 0.0, xmax, ymax, r)
elif 0.0 >= xmax:
    if 0.0 <= ymin:
        return circular_overlap_core(-xmax, ymin, -xmin, ymax, r)
    elif 0.0 >= ymax:
        return circular_overlap_core(-xmax, -ymax, -xmin, -ymin, r)
    else:
        return circular_overlap_single_exact(xmin, ymin, xmax, 0.0, r) \
            + circular_overlap_single_exact(xmin, 0.0, xmax, ymax, r)
else:
    if 0.0 <= ymin:
        return circular_overlap_single_exact(xmin, ymin, 0.0, ymax, r) \
            + circular_overlap_single_exact(0.0, ymin, xmax, ymax, r)
    if 0.0 >= ymax:
        return circular_overlap_single_exact(xmin, ymin, 0.0, ymax, r) \
            + circular_overlap_single_exact(0.0, ymin, xmax, ymax, r)
    else:
        return circular_overlap_single_exact(xmin, ymin, 0.0, 0.0, r) \
            + circular_overlap_single_exact(0.0, ymin, xmax, 0.0, r) \
            + circular_overlap_single_exact(xmin, 0.0, 0.0, ymax, r) \
            + circular_overlap_single_exact(0.0, 0.0, xmax, ymax, r)
```

Photometry

IV - PSF photometry

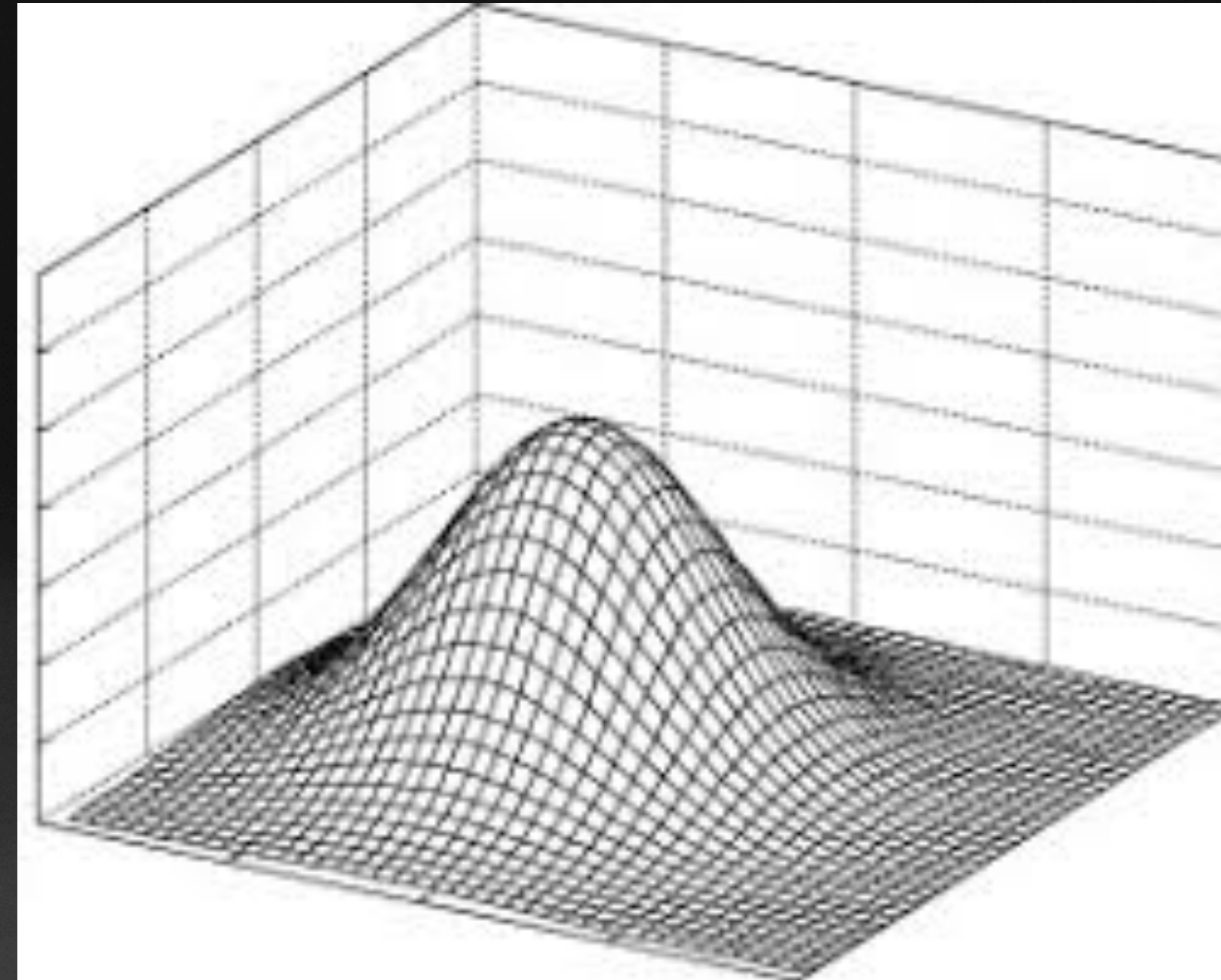
- The “Shape of the star on the CCD contains information.
- Called the point-spread function (PSF).
- Can be fit and photometry derived.



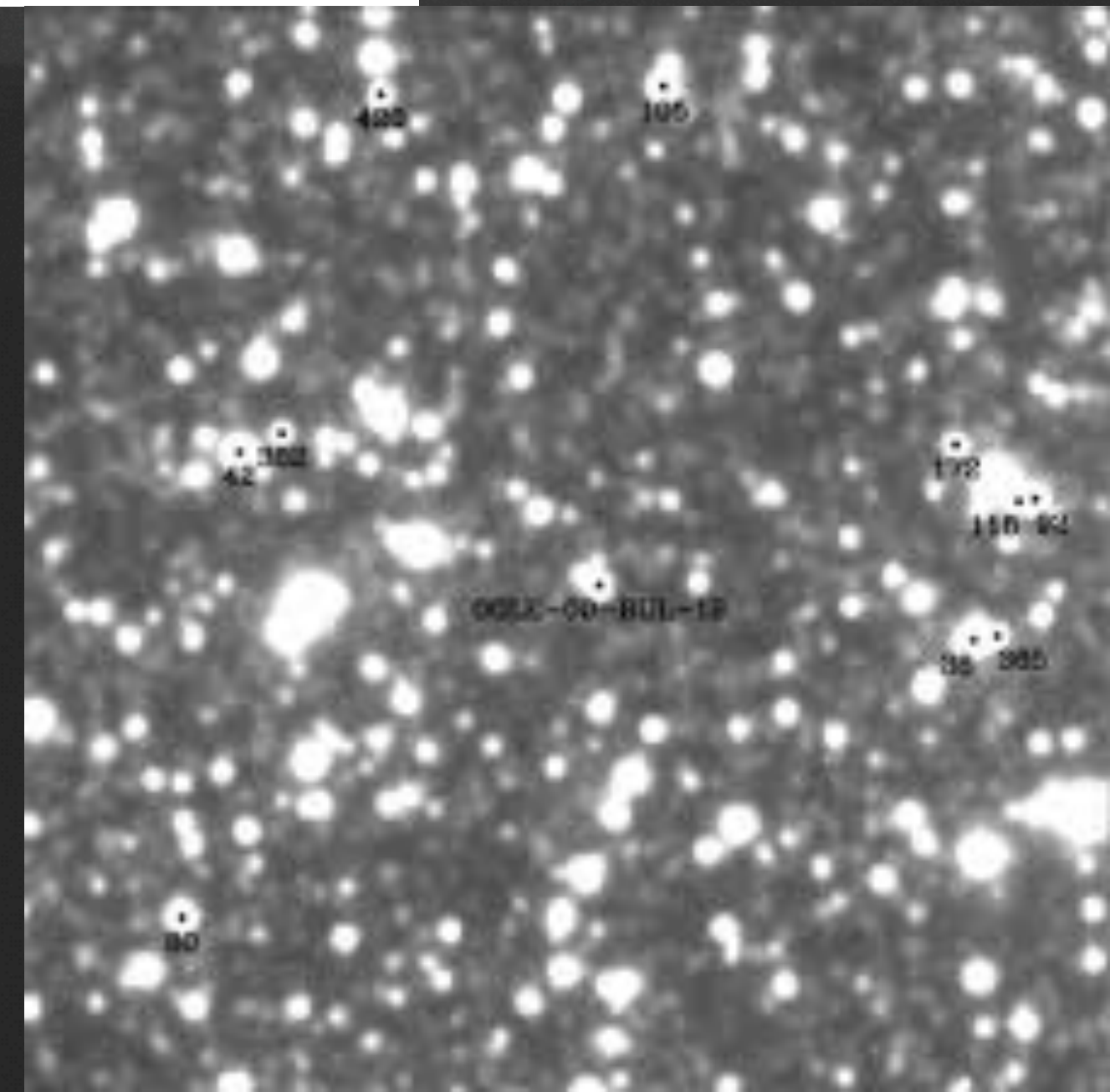
Photometry

V - Difference imaging

- For crowded fields, photometry might not work.
- Make a master template for the field.
- For each image, deconvolve template to resolution of the original image.
- Subtract deconvolved master image.
- Constant light sources do not appear, only variations!



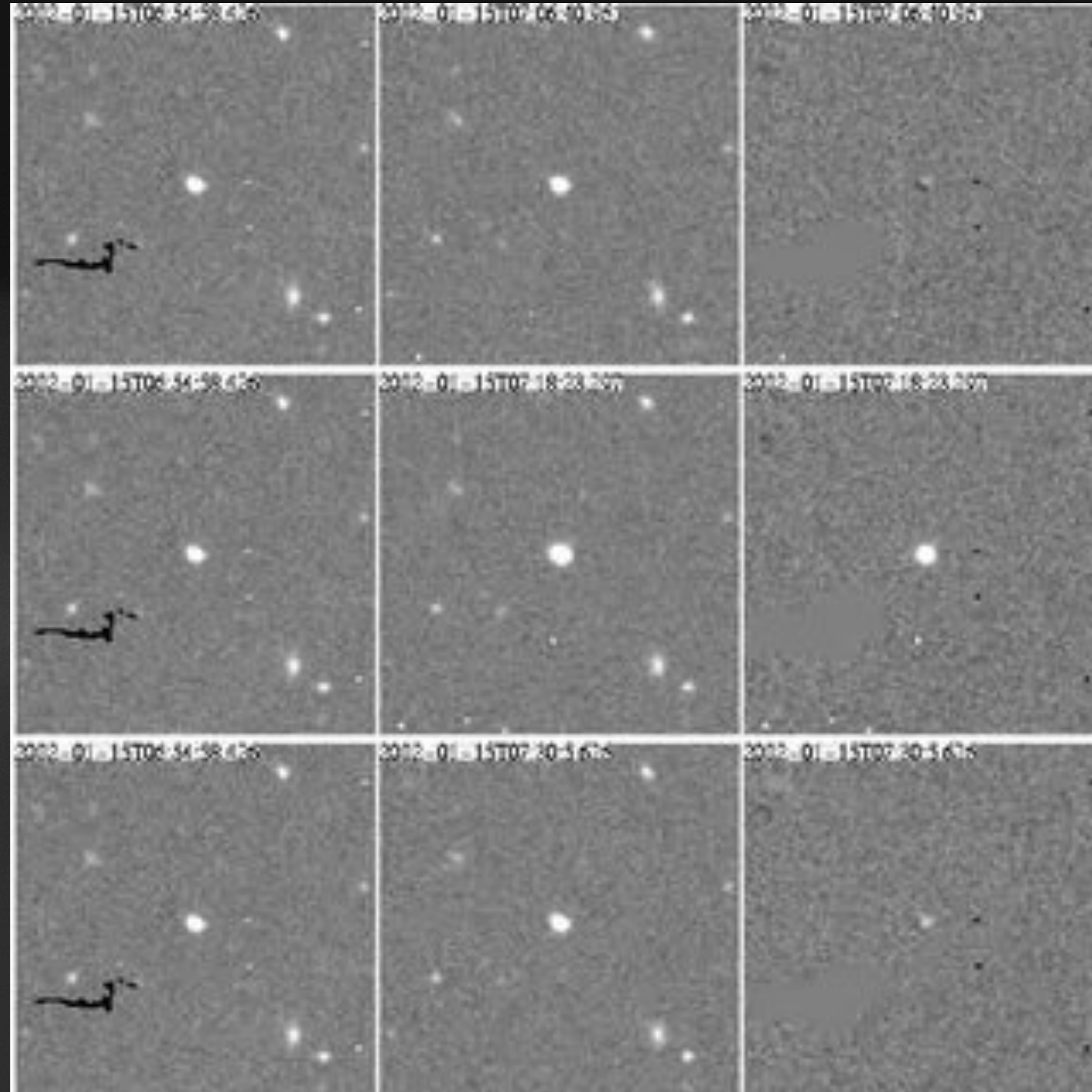
Good for
microlensing,
supernovae work or
moving objects!



Photometry

V - Difference imaging

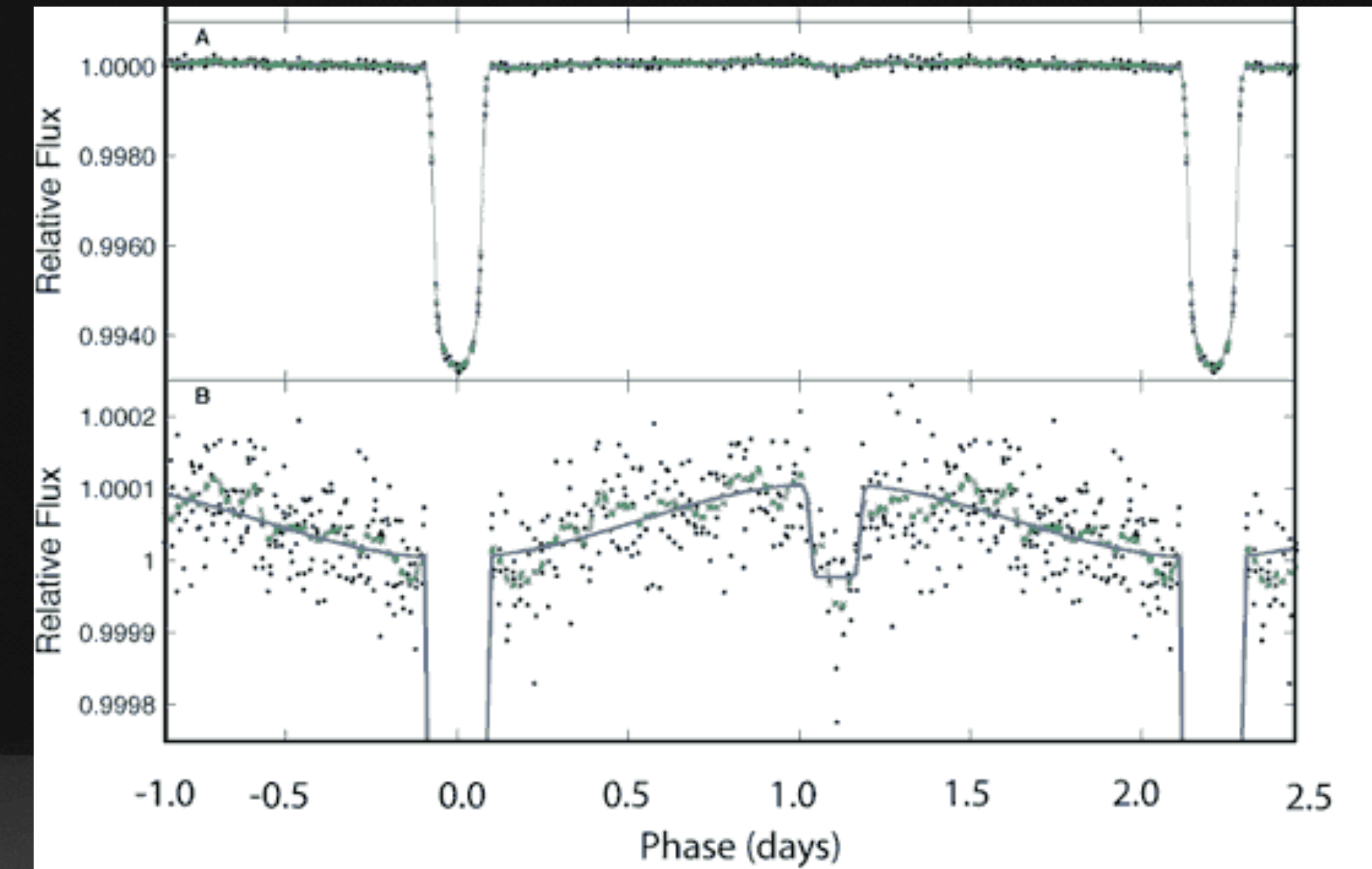
Good for
microlensing,
supernovae work or
moving objects!



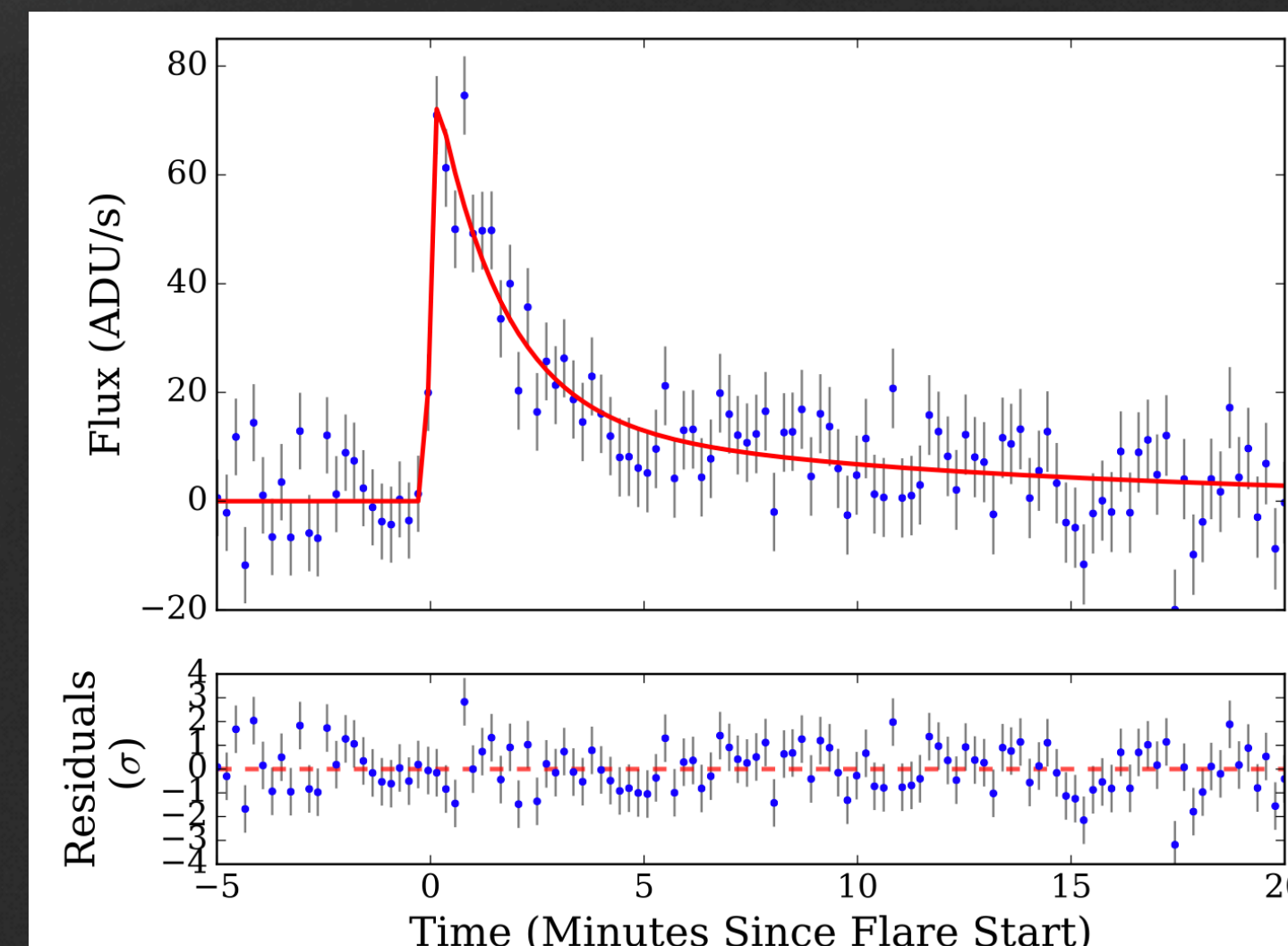
Photometry

VI - Time-series photometry

- If we count flux from a star for each image in a sequence, we can see how the light from star varies.
- Exoplanet, eclipsing binaries, stellar variability, gravitational interactions, flares etc.



HAT-P-7b secondary eclipse using Kepler (from Borucki et al., 2010). Signal is just 113ppm at 11.3 sigma

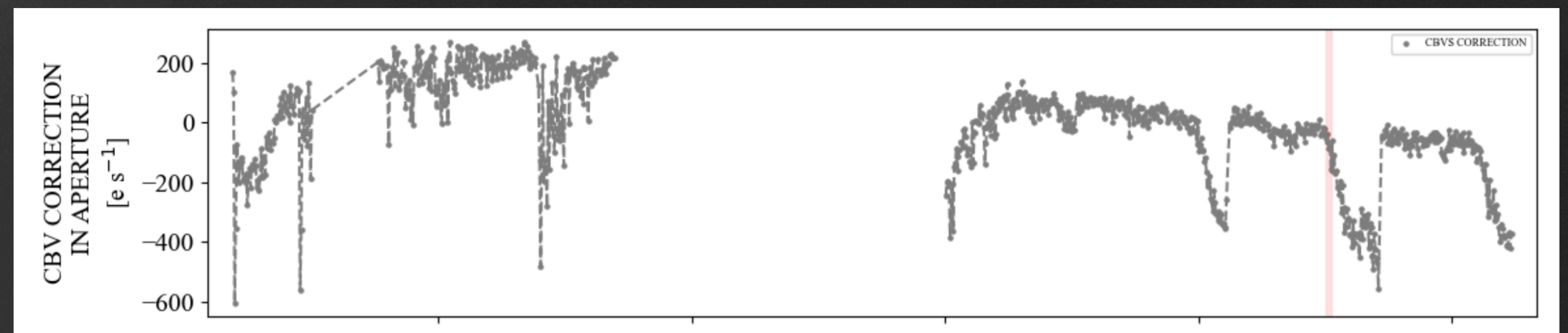
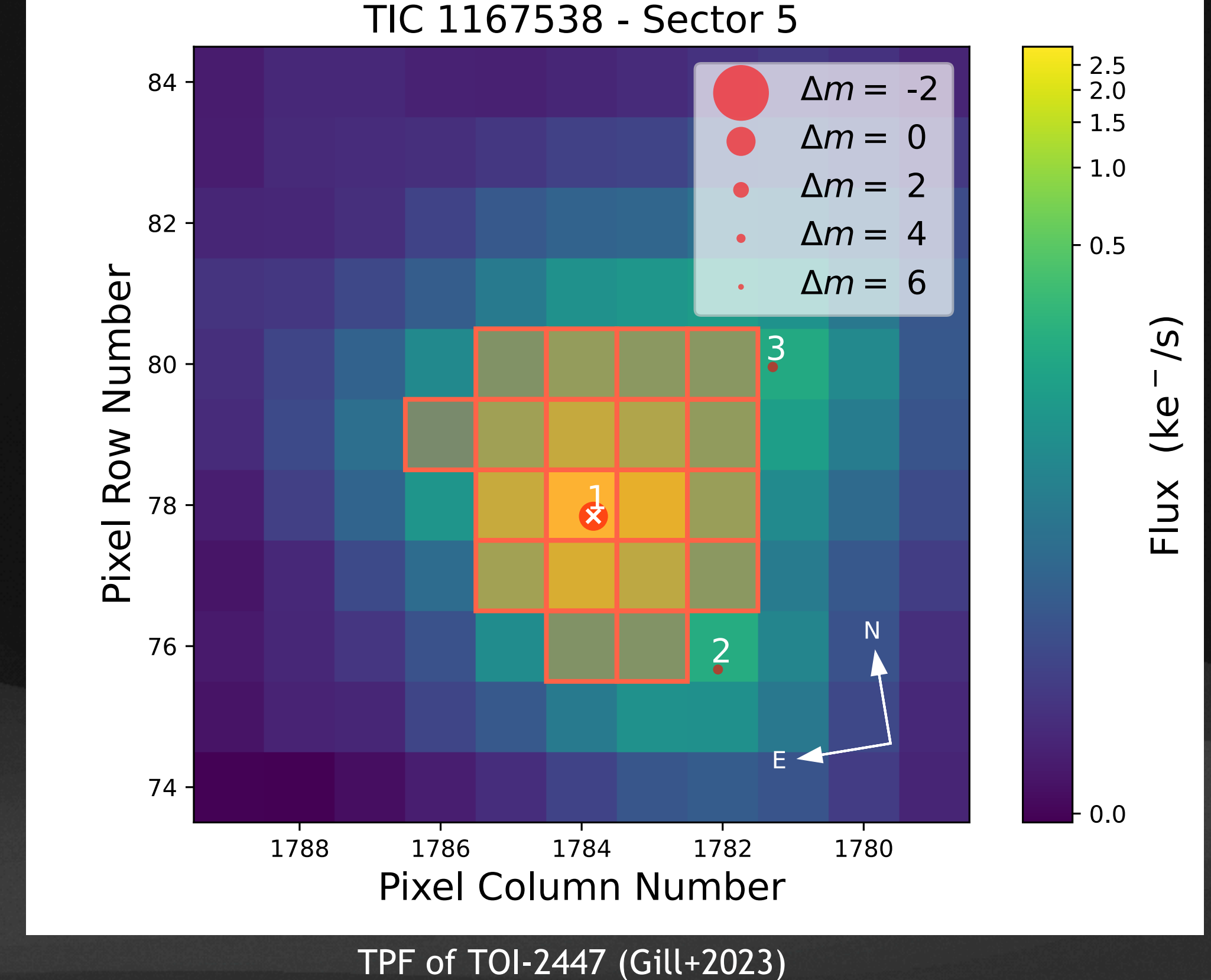


Flare from an L2.5 flare with NGTS (Jackman+2019)

Photometry

VI - Time-series photometry in space

- Simple in space (e.g. TESS, Kepler, PLATO).
- No atmosphere to deal with, only spacecraft systematics.
- Sometimes, these are non-trivial to deal with!

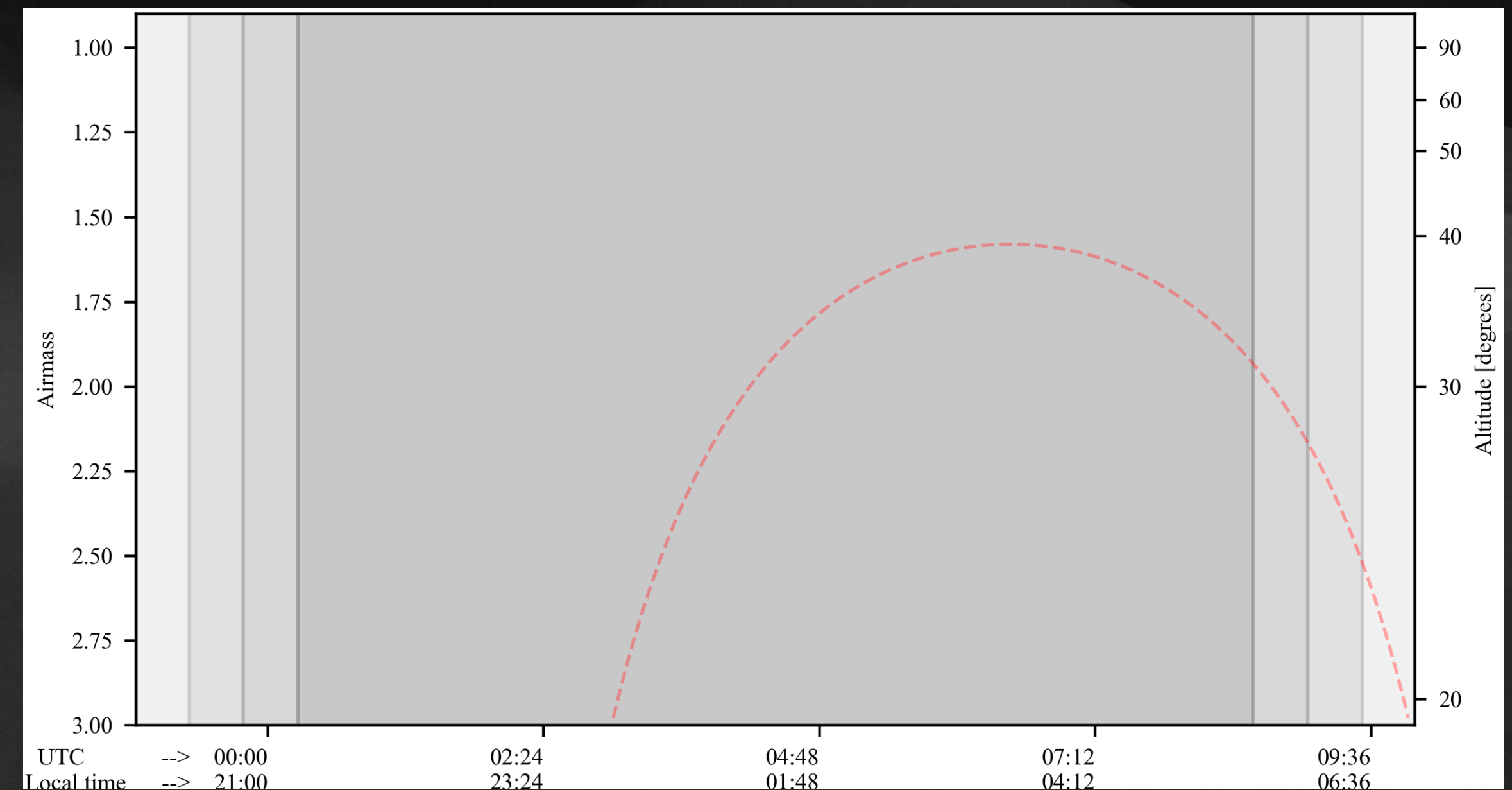


Systematics of TIC-64070648
in TESS sector 4

Photometry

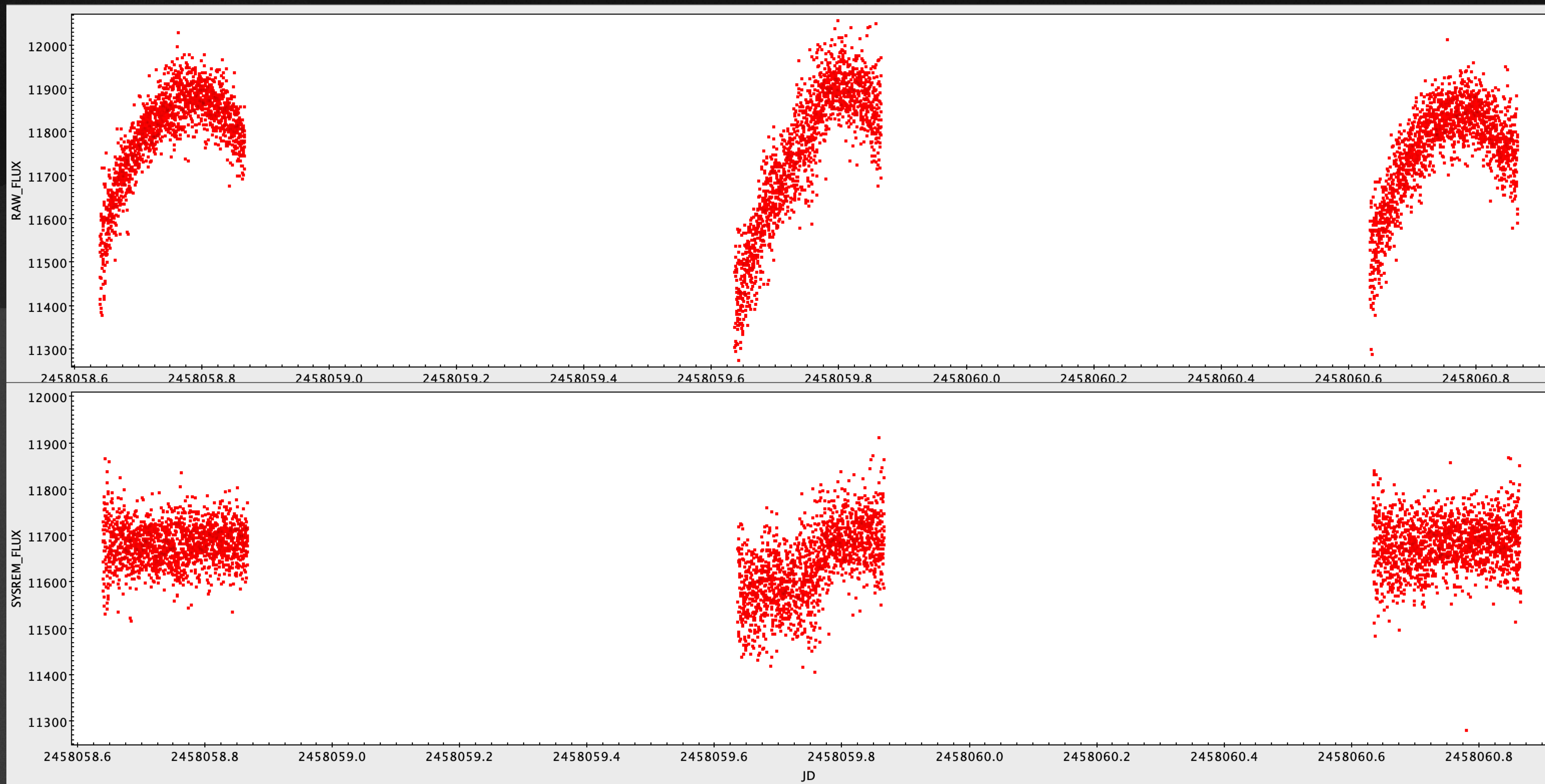
VI - Time-series photometry from the ground

- Much harder as have to deal with atmosphere.
- Observe stars through different amounts of air masses (1 at zenith, ~3 for 20 deg elevation).
- Different amount of flux is scattered and thus strong airmass trends in raw flux.



Photometry

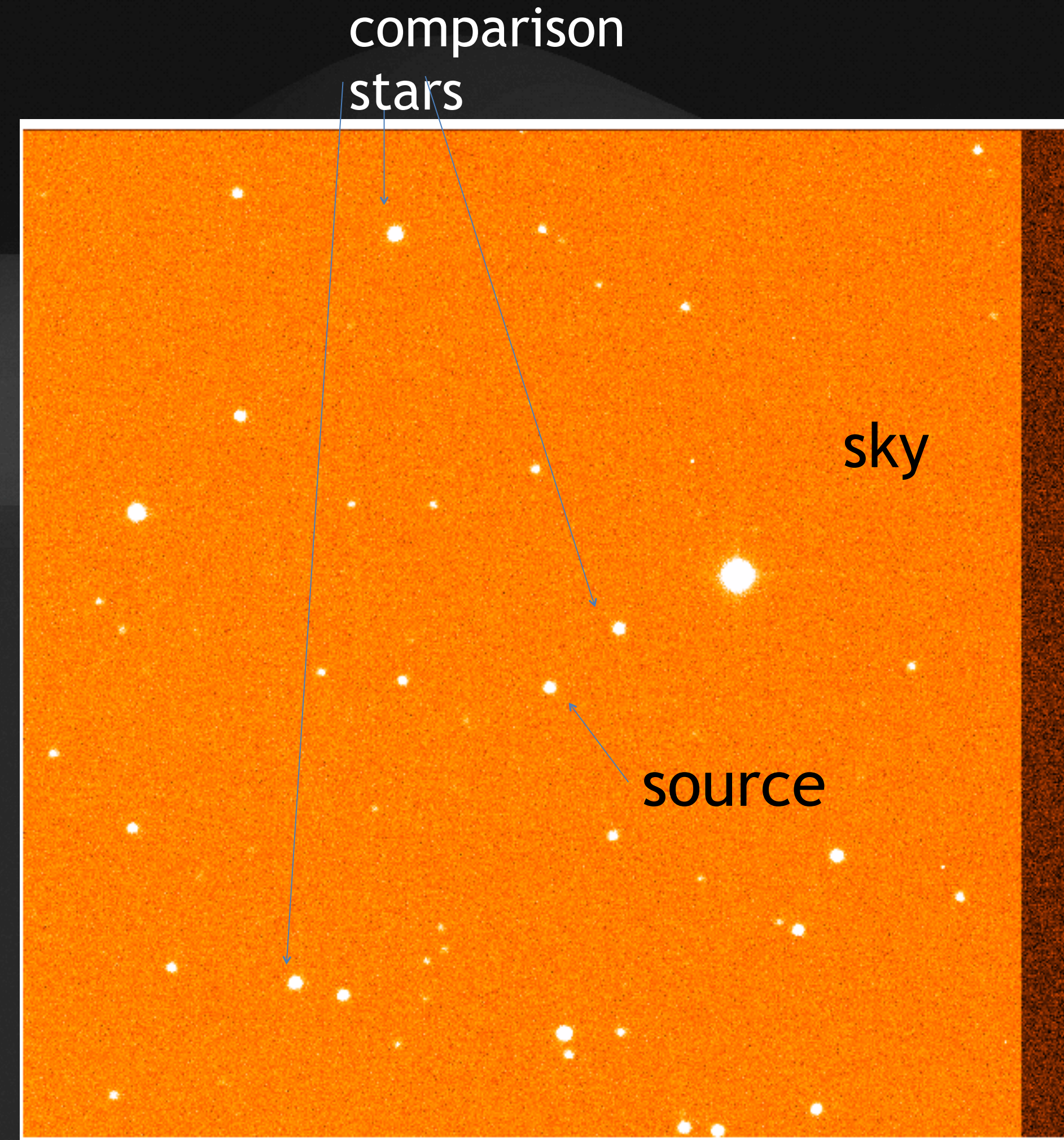
VI - Time-series photometry from the ground



Photometry

VI - Time-series photometry from the ground

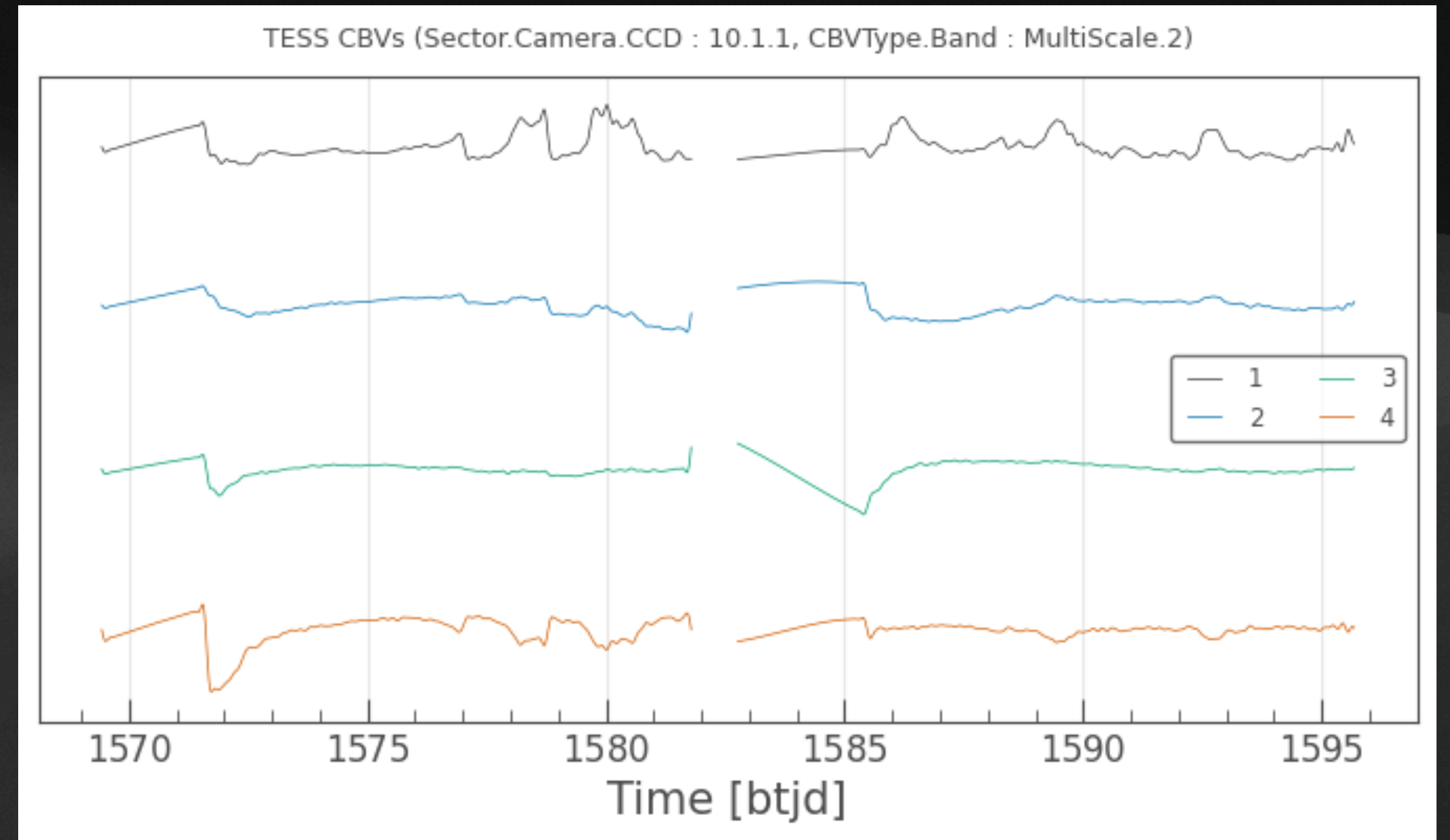
- One way to remove trend is through comparison stars.
- Detrended flux is source flux divided by comparison star flux
- No sky background estimated (although it may help).
- Requires careful selection of stars with similar brightness, colour and spectral type.
- Red-noise may still persist.



Photometry

VI - Time-series photometry from the ground

- Another way is to take the lightcurves for all stars in the fields.
- Determine common trends (often referred to as basis vectors).
- These represent the components of trends in all lightcurves, and can be fitted to each to detrend them. (System, PCA)
- Struggles for variable stars, have to infer components from nearby stars.
- Use in ground based (e.g. NGTS, WASP) and space based (e.g. TESS, Kepler) photometry.

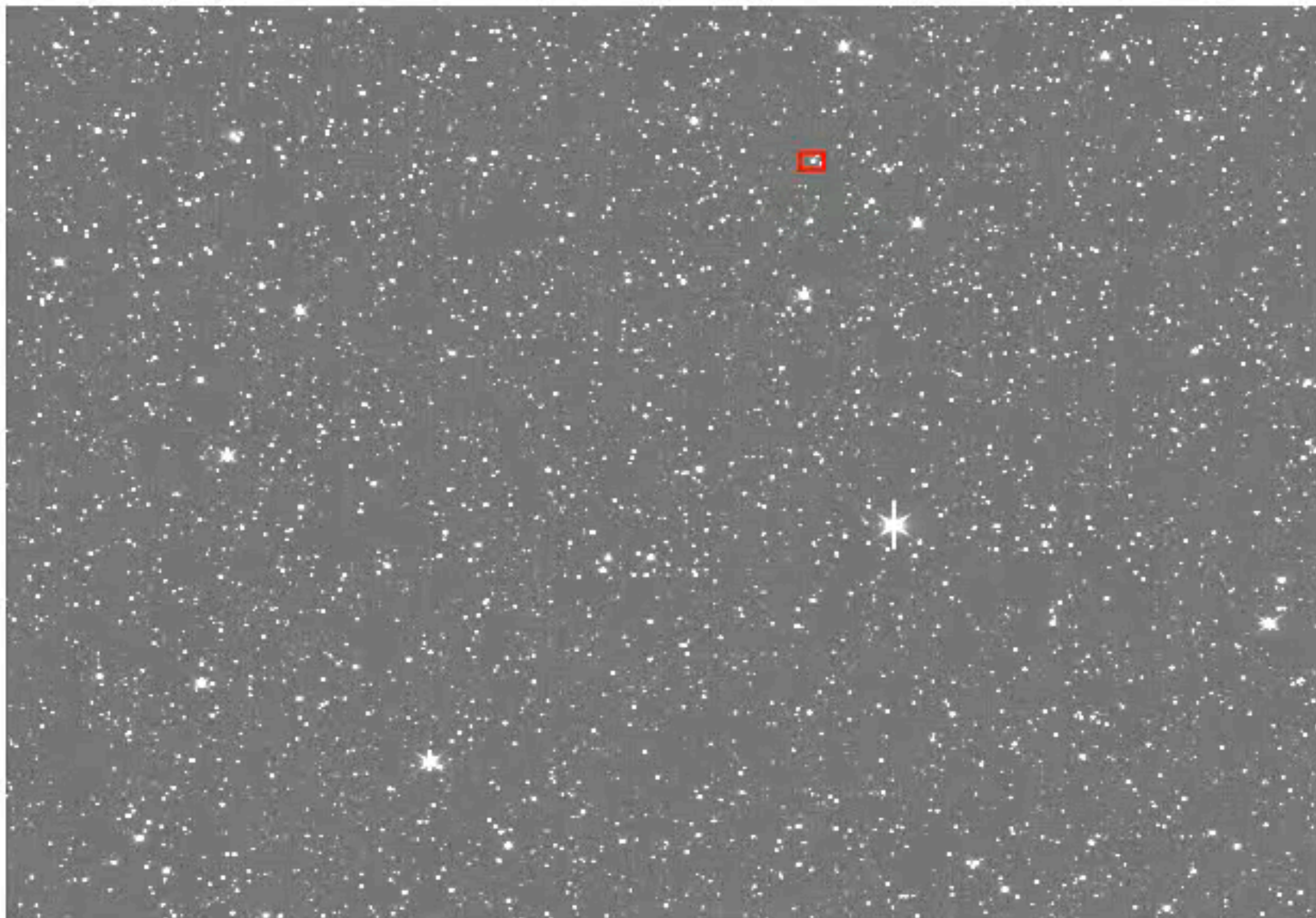


Photometry

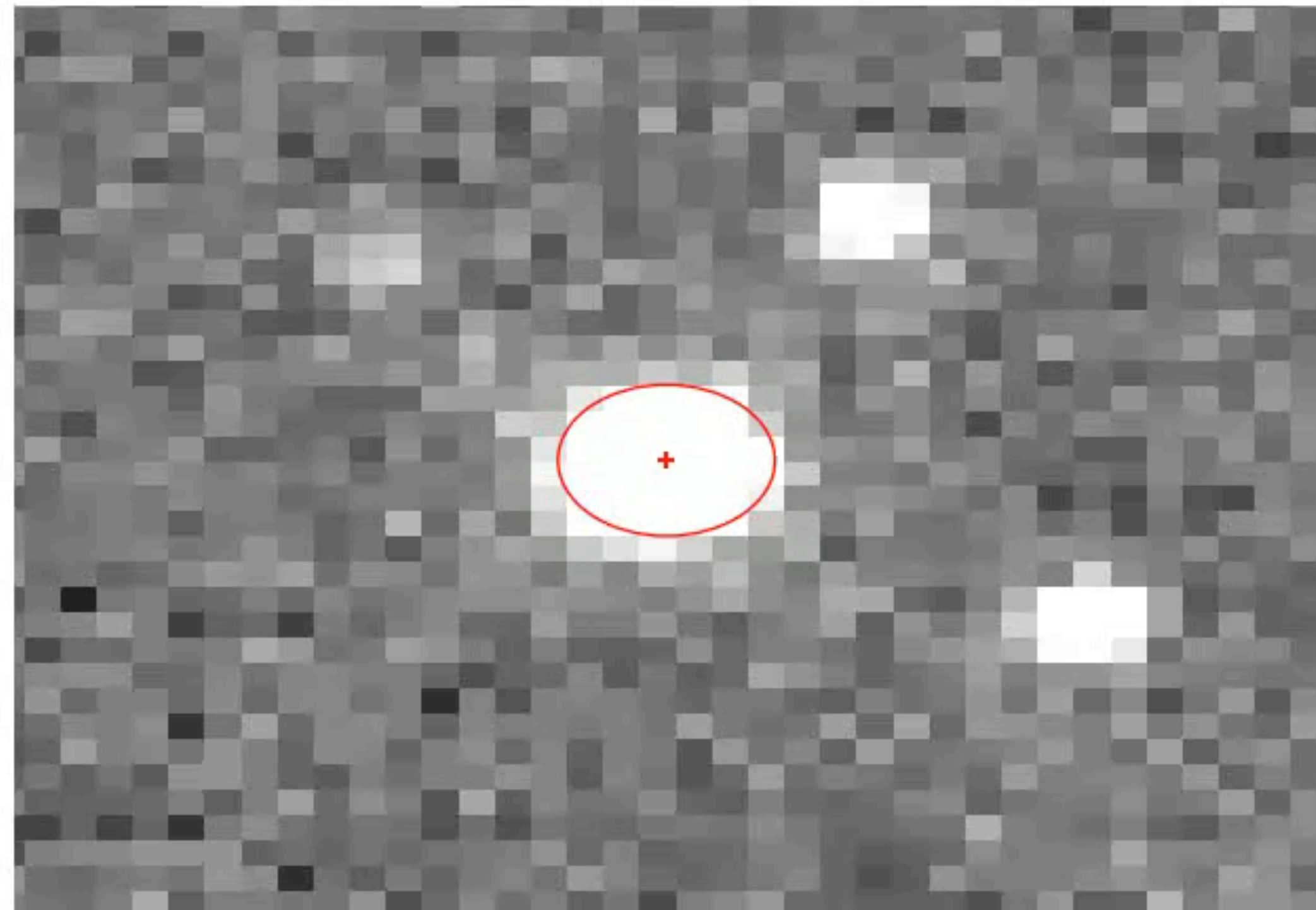
VI - Time-series photometry from the ground

- There may be other trends too, like pixel position, point-speed function, difference in sky background.

NG0445-3056 2017-08-17T08:18:32

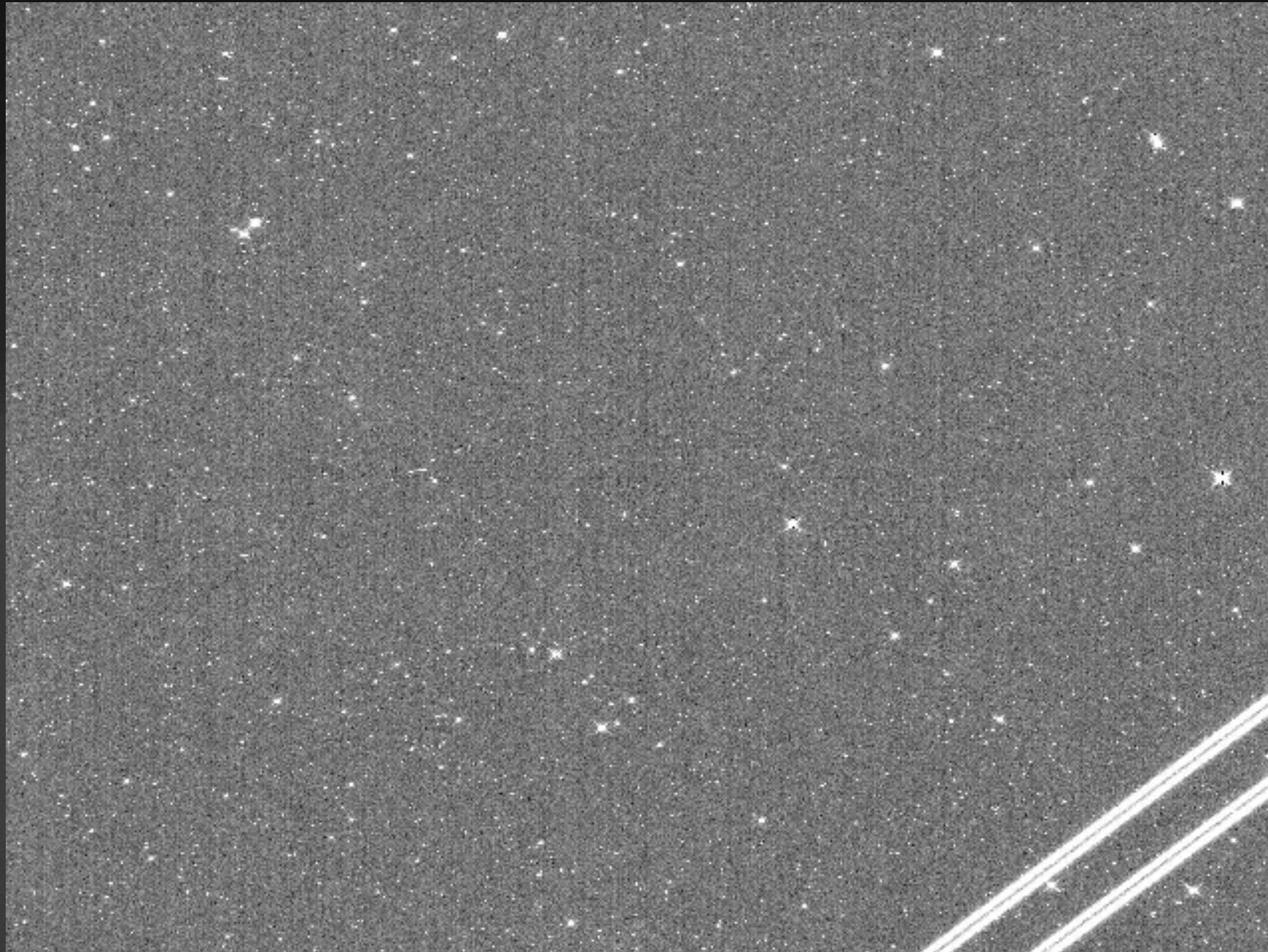


TIC-1167538



Photometry

VI - Time-series photometry from the ground



Photometry

VI - Time-series photometry from the ground



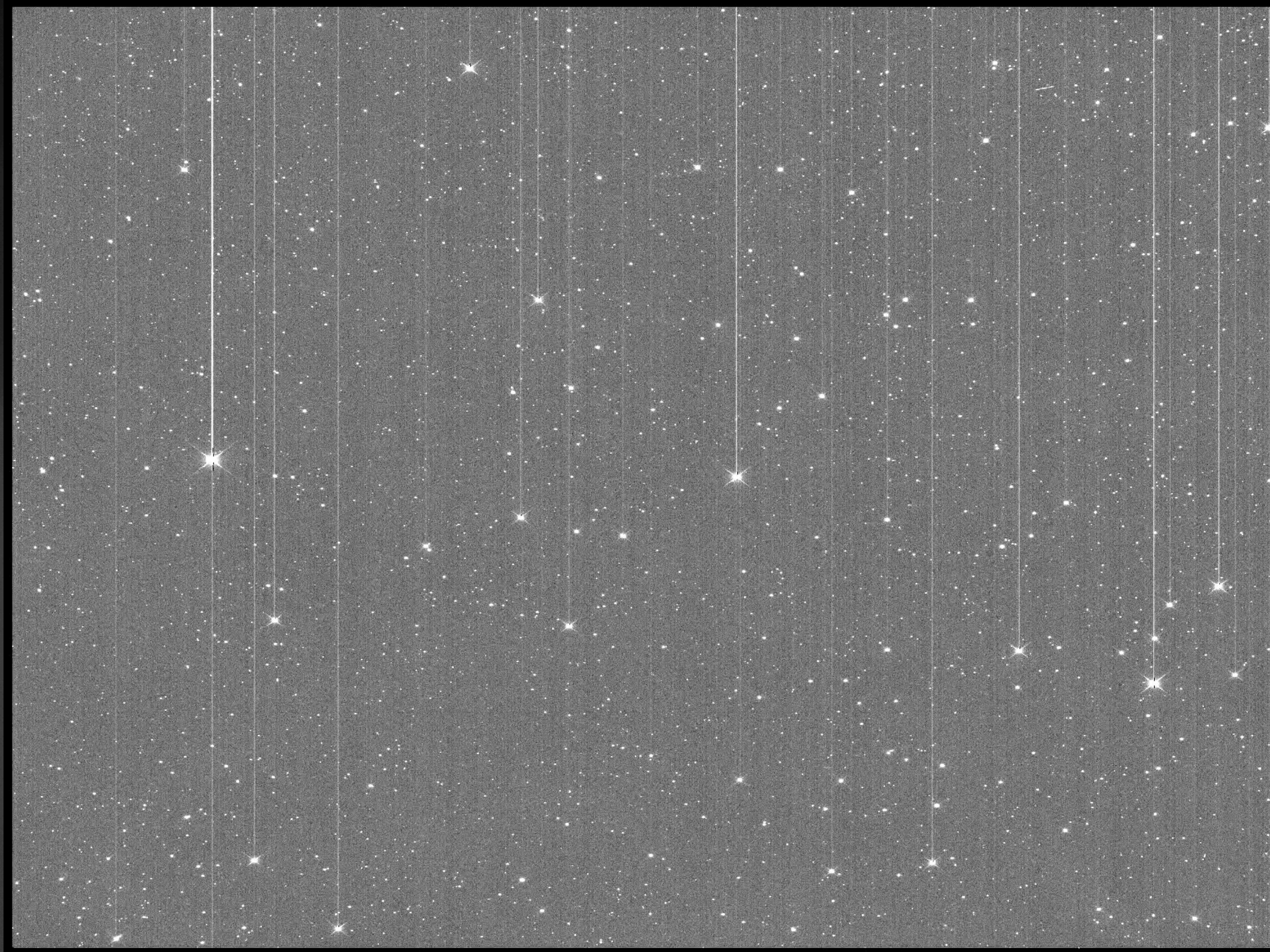
Photometry

VI - Time-series photometry from the ground



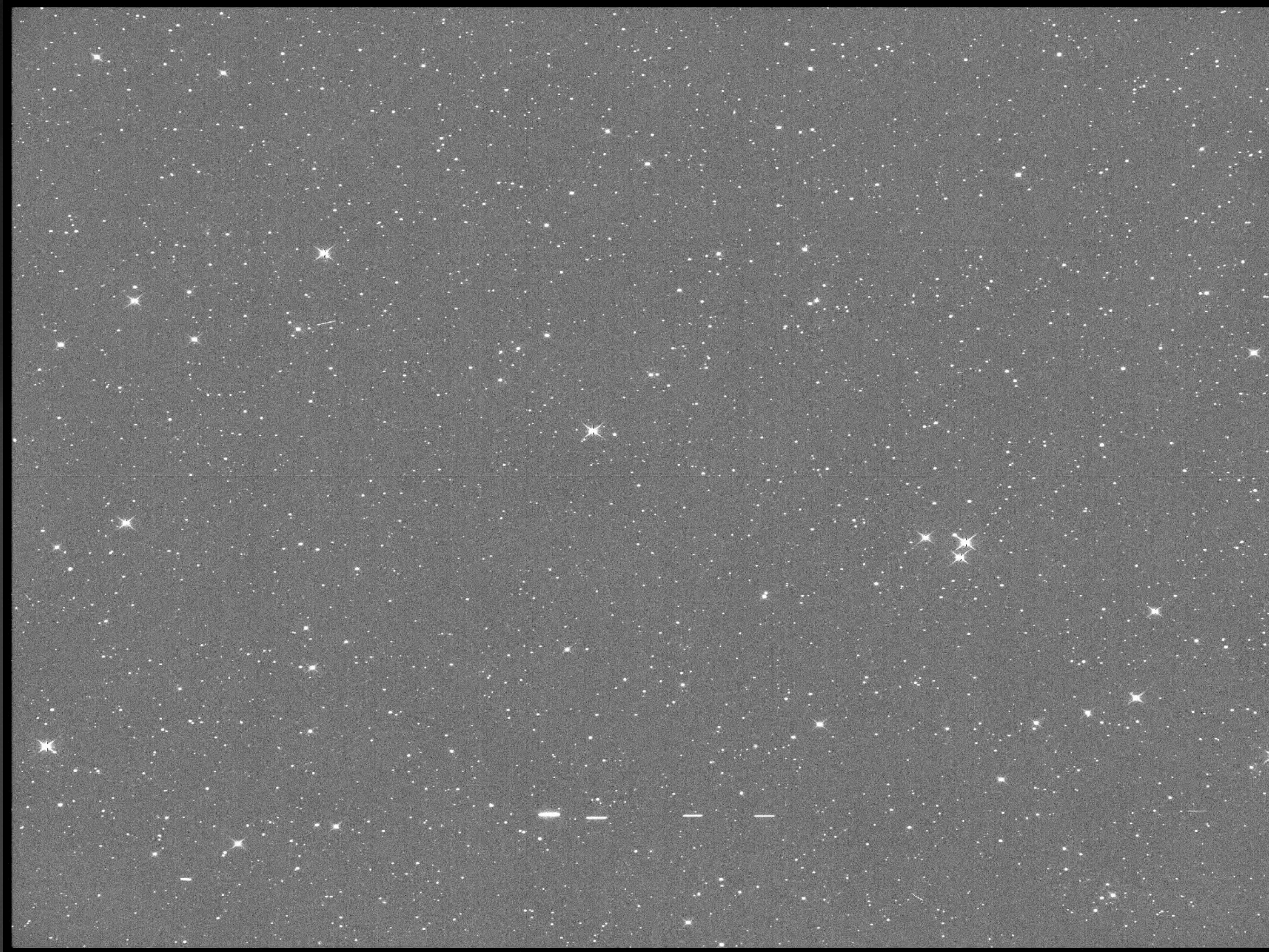
Photometry

VI - Time-series photometry from the ground



Photometry

VI - Time-series photometry from the ground



Assignment

- You have observed a transit of a target with the Next Generation Transit Survey.
- You will now perform aperture photometry to extract a light curve.
- All data is given online.
- I have written a Jupyter notebook to help you, work through it slowly and produce:
 - A plot of time VS raw flux
 - A plot of time VS detrended flux
 - A comment on what you can see.

You will need python, and anaconda

Thanks for listening

Any questions?