



# Physics of fusion power

Lecture 11: Diagnostics / heating

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## Density measurement

- Interferometer
- Reflectometry
- Thomson scattering

## Temperature measurements

- Thomson scattering
- Electron cyclotron emission
- Line radiation

## Plasma heating

- Ohmic heating

# Plasma frequency

- Dispersion relation of a wave propagating in a plasma

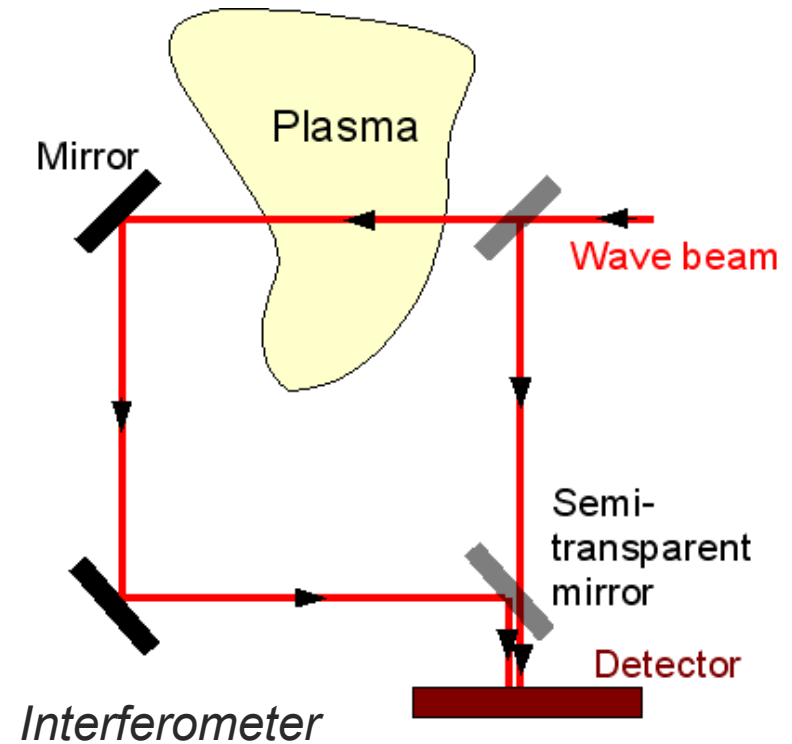
$$k^2 = \frac{1}{c^2} [\omega^2 - \omega_p^2] = \left( \frac{2\pi}{\lambda} \right)^2 \quad \omega_p^2 = \frac{e^2}{\epsilon_0 m_e} n$$

- Phase difference over a path (number of wavelengths in the length of the path times  $2\pi$ )

$$\Delta\phi = \frac{2\pi L}{\lambda} = \int_A^B k dx = C - D \int_A^B n dx$$

# Measurement of the density

- Wave beam is split
- One leg goes through the plasma
- The other leg is used for reference
- Measuring the phase difference of the two beams gives the information on the line integral of the density



# Meaning of the plasma frequency

- Relation for the wave vector

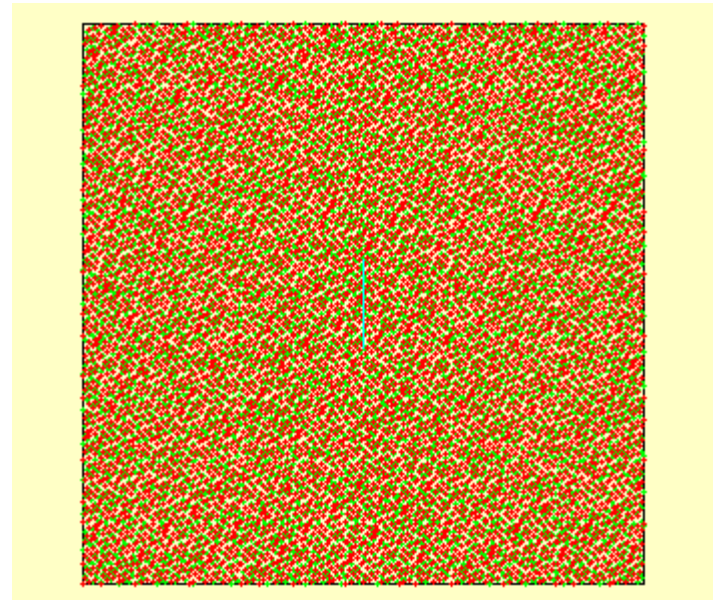
$$k^2 = \frac{1}{c^2} [\omega^2 - \omega_p^2] = \left( \frac{2\pi}{\lambda} \right)^2$$

- Yields: The natural plasma oscillation

$$\omega = \omega_p \rightarrow k = 0$$

- Wave cut-off

$$\omega < \omega_p \rightarrow k = \sqrt{-\dots}$$



# [ Wave reflection ]

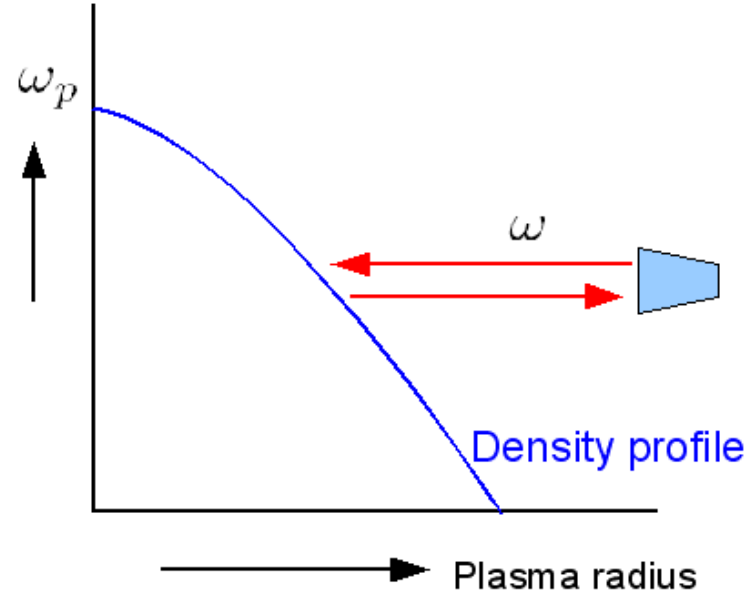
- At the cut-off the wave is reflected

$$\omega < \omega_p \rightarrow k = \sqrt{-\dots}$$

- Only waves with a frequency larger than the plasma frequency can propagate

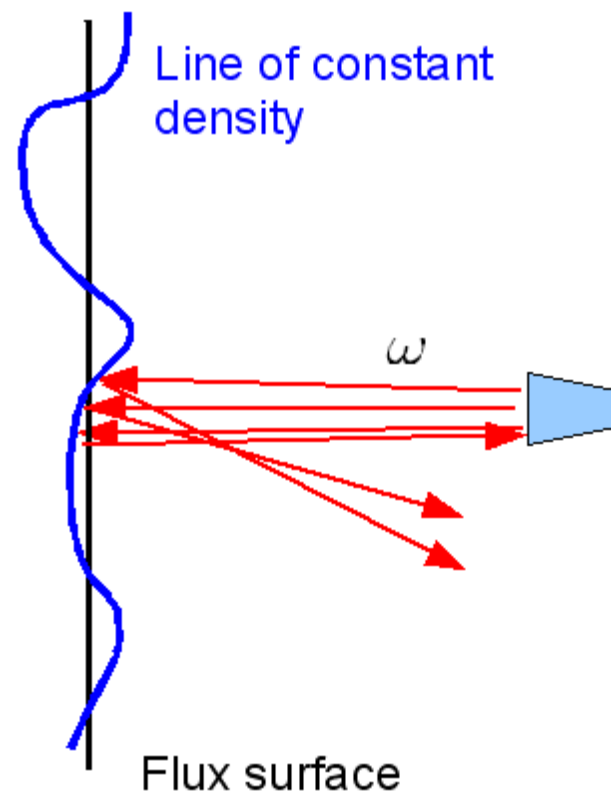
# Second possibility

- A wave with a fixed frequency will be reflected somewhere in the plasma
- The phase difference between the ingoing wave and the reflected wave is determined by the length of the path and the wave vector in the plasma
- By sweeping the frequency (starting from a low value) one can determine the density profile
- Works well if the profile is sufficiently steep



# Small density perturbations

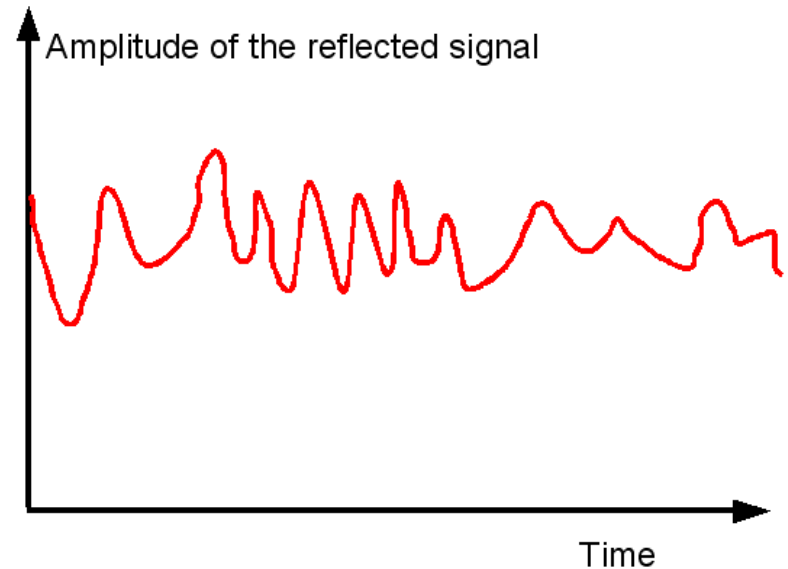
- The density is supposed to be constant on a magnetic surface
- If it is not part of the wave is scattered away from the antenna
- The amplitude of the reflected signal is then not constant in time (even for fixed frequency)





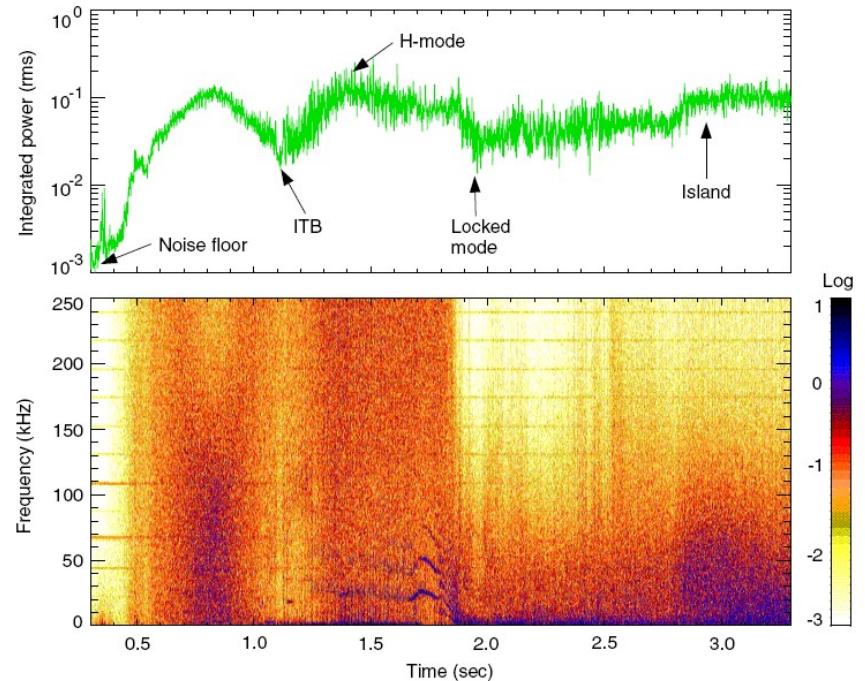
# Amplitude of the reflected signal in time

- If there are small density fluctuations then the amplitude of the reflected signal varies in time
- Here drawn by hand
- One can do a Fourier analysis to find the typical frequencies
- This is often done for many small time windows such that one gets the frequency of the signal as a function of time



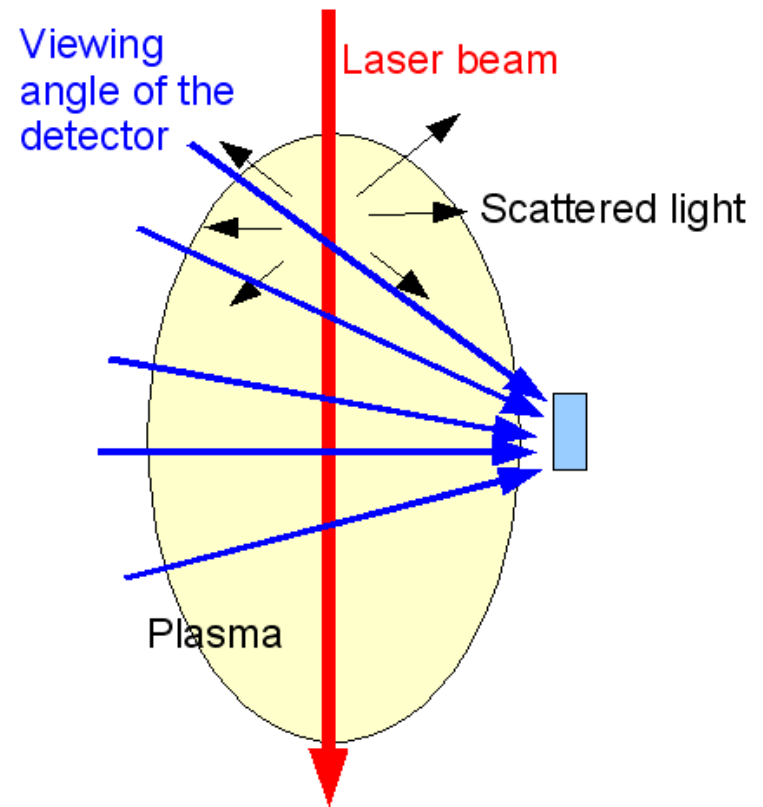
# Rapid density fluctuations

- Rapid oscillations of the density layer are observed (measured with constant wave frequency)
- This means that the plasma is not quiet
- The MHD solution is not complete
- **Fluctuations due to small scale instabilities do exist**



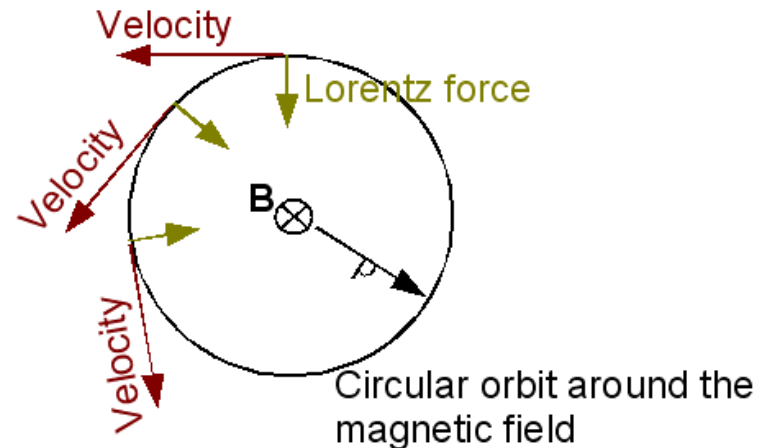
# Thomson scattering

- Light is also scattered off particles.
- The amount is simply proportional to the number of particles
- Viewing the scattered light of an injected laser beam under allows one to determine how many particles there are in the scatter volume
- This allows for a measurement of the density



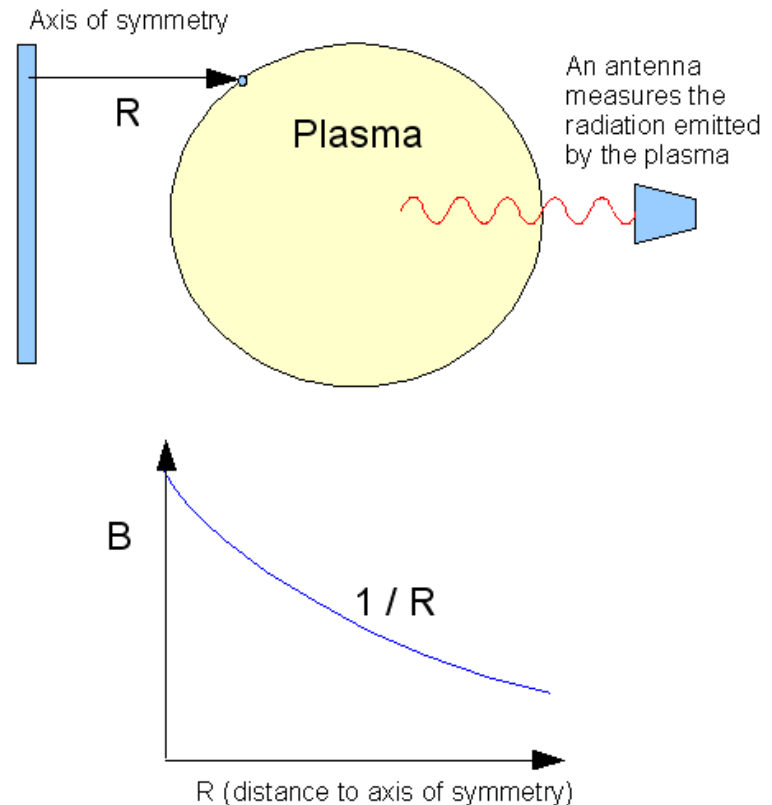
# Electron cyclotron emission

- The Lorentz force accelerates the electrons
- Acceleration of a charge leads to the emission of radiation
- The radiation emitted will have a frequency that matches the cyclotron frequency of the electrons
- The emitted radiation is almost that of a radiating black body and therefore carries the information of the Temperature



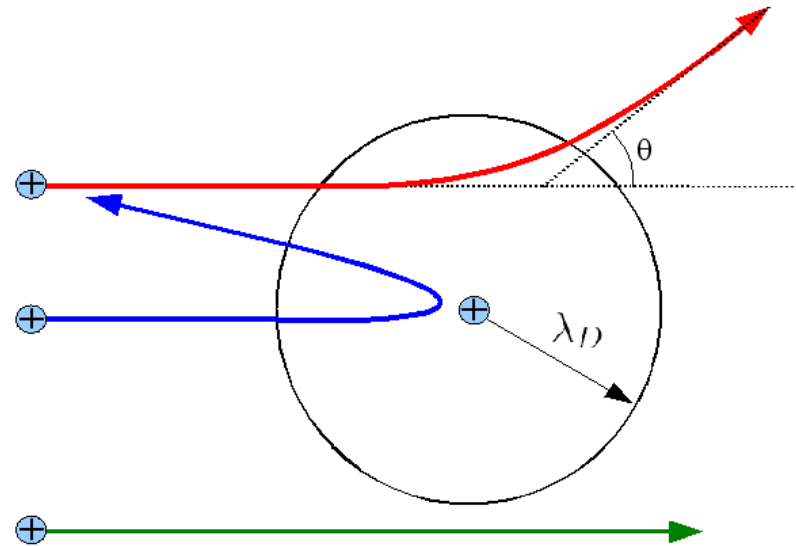
# Electron cyclotron emission

- The radiation has a frequency
$$\omega_c = \frac{eB}{m}$$
- The magnetic field strength is dominantly determined by the toroidal field
- This field varies as  $1 / R$  where  $R$  is the distance to the axis of symmetry
- Consequently the frequency of the emitted radiation is linked with a well defined position in the plasma



# Collisions

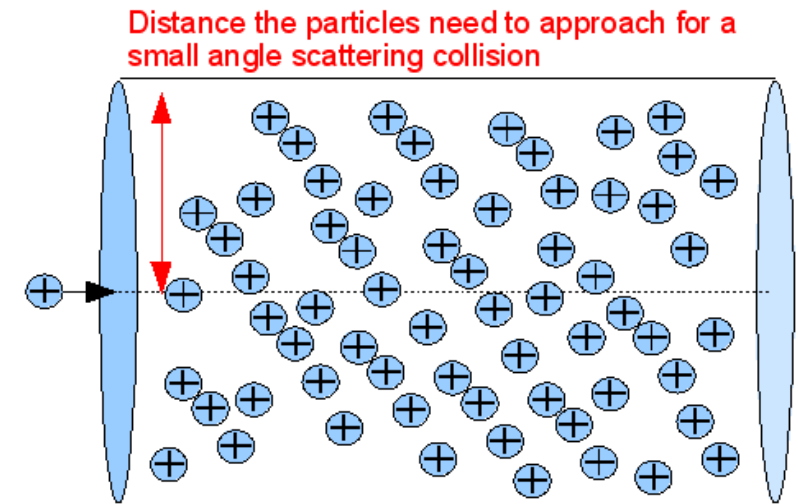
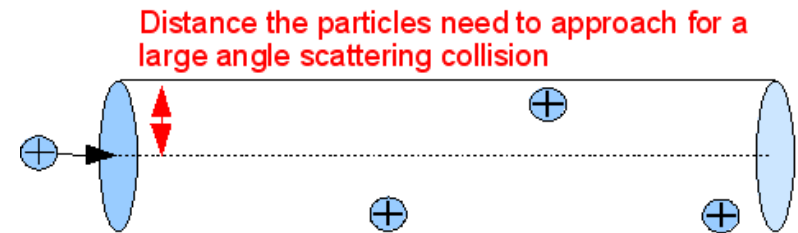
- Coulomb interaction between electrons and ions leads to the scattering of particles -> Collisions
- Interaction occurs only within the Debye sphere
- The angle of deflection depends on how close the particles are approaching each other.



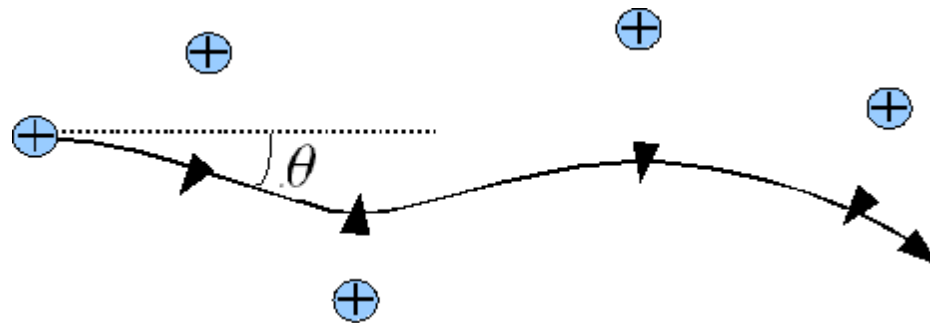
*Collisions between the ions*

# Small / Large angle scattering

- Deflection depends on how close the particles approach each other
- For a given time a particle moving through the plasma will collide with all particles in a cylinder
- For large angle scattering collisions the distance must be small and so is the radius of the cylinder
- For small angle scattering collisions the radius is much larger
- It turns out that small angle scattering collisions dominate



# Random walk of the velocity



- The small angle scatterings lead to a random walk.
- This can be described by a diffusion coefficient of the angle the velocity makes with a chosen reference direction

$$\langle \Delta\theta \rangle = 0$$

Change due to one collision of the angle that gives the direction of the velocity

$$D = \frac{\langle \Delta\theta \Delta\theta \rangle}{2\tau}$$

Diffusion coefficient

Typical time between to collisions



# Diffusion of the velocity

- Diffusion coefficient

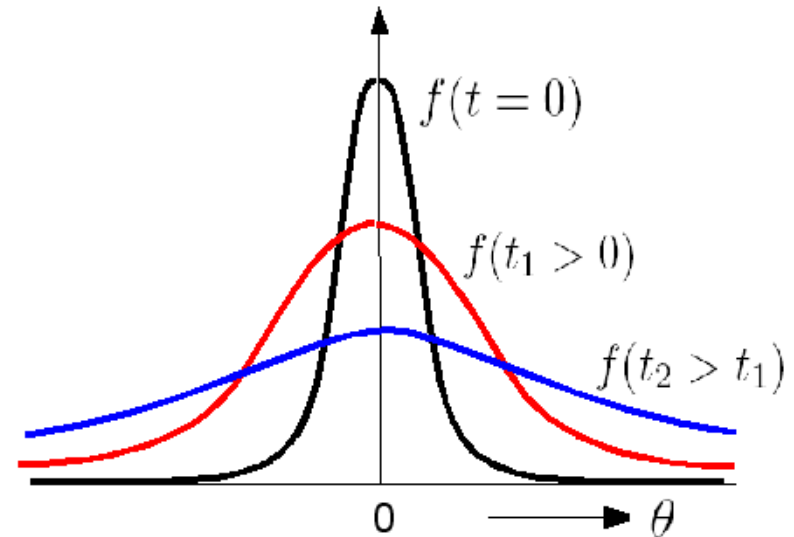
$$D = \frac{\langle \Delta\theta \Delta\theta \rangle}{2\tau}$$

- Define a function that determines the number of particles moving in a direction given by the angle  $\theta$

$$dN = f(\theta)d\theta$$

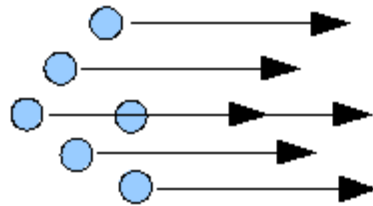
- Collisions lead to a diffusion in the angle described by

$$\frac{\partial f}{\partial t} = D \frac{\partial^2 f}{\partial \theta^2}$$

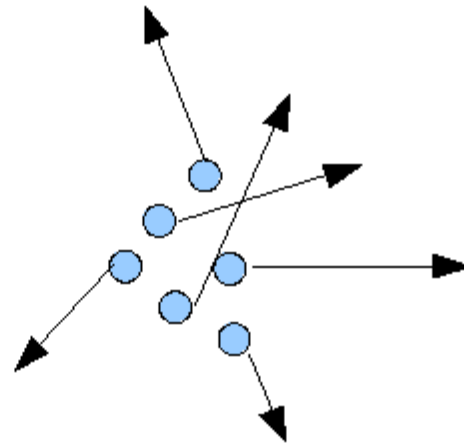


*Initial distribution of particles moving mostly in the same direction (same angle) are scattered by collisions which randomize the angle of propagation*

# Diffusion of the velocity direction



Initially particles move in one direction



After some time the collisions lead to a random direction

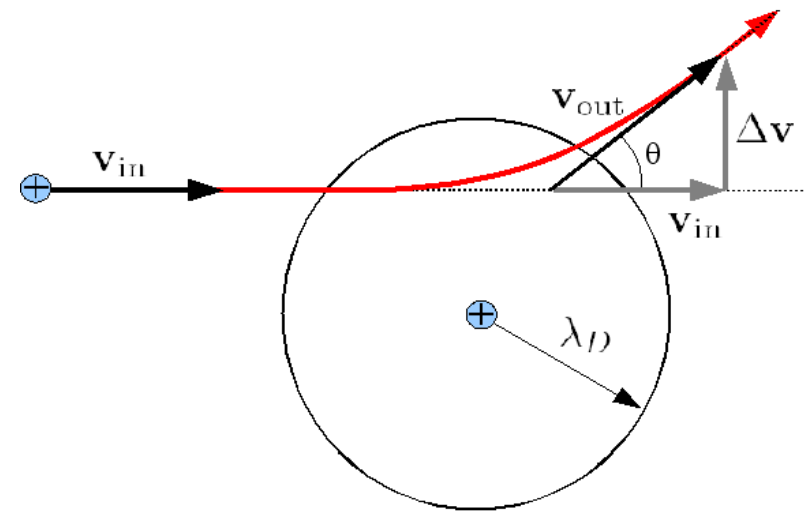
We will now calculate the scaling of the diffusion coefficient with the velocity of the particles as well as the mass.

$$D = \frac{\langle \Delta\theta \Delta\theta \rangle}{2\tau}$$

We will then look at what this means for the plasma resistivity and the plasma heating due to the current



# [ Collisions ]



[ Resistivity

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[ Temperature dependence ]

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