

The beamer class for L^AT_EX

– A Tutorial –

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Outline

- 1 Motivation
- 2 1st Example & Basic Code
- 3 Changing the Way Things look: Themes
- 4 Practical Tips & Exercise 1
- 5 Structuring a Presentation: Environments
- 6 Creating Overlays
- 7 Let's have another break: Exercise 2
- 8 Including Graphics
- 9 Structuring a Presentation: Columns, Spaces & Alignments
- 10 Tips for Professional Tables
- 11 And, Finally

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Why Beamer?

Advantages:

- Standard \LaTeX commands work for Beamer: you can write basic \LaTeX , you can easily make a Beamer presentation
- Final output is usually a **pdf file**:
 - **compatible with all operating systems (MAC, Unix, Windows)**;
- You can easily create overlays and dynamic effects;
- Mathematical formula look neater and can be copied directly from a written \LaTeX document;
- Beamer comes with a wide range of predefined themes.

Disadvantages:

- Not as “point-and-click” as PowerPoint;
- Basic knowledge of \LaTeX is required.

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A first example

```
\documentclass{beamer}
\title {A first example}
\author{author}
\date{\today}

\begin{document}

  \frame{\titlepage}
  \begin{frame}
    \frametitle{First Slide}
    Contents of first slide
  \end{frame}

\end{document}
```

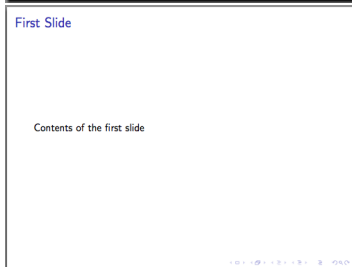
A first example

```
\documentclass{beamer}
\title {A first example}
\author{author}
\date{\today}

\begin{document}

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  \end{frame}

\end{document}
```



Basic Code I

Load of Beamer class

```
\documentclass[option]{beamer}
```

Options are:

- 8pt & 9pt (too small), 10pt, **11pt**, 12pt, 14pt, 17pt, 20pt (huge)
- **handout** - no overlays

```
\usepackage{pgfpages}
```

```
\pgfpagesuselayout{2 on 1}[a4paper,border shrink=5mm]
```

(alternative: '4 on 1')

- **draft** - graphics, headlines, footlines are replaced by gray rectangles to speed up compiling

The beamer class automatically loads some other \LaTeX packages, e.g. `xcolor`, `amsmath`, `amsthm`, `hyperref`.

Basic Code II - The Frame

Subtitle

A frame defines one “page” (slide) of the presentation.

A Basic Frame

```
\begin{frame}[option]
  \frametitle{Basic Code II - The Frame} % Bookmark info
  \framesubtitle{Subtitle} % Bookmark info
  Frame content
\end{frame}
```

Options are:

- **plain** - no headlines, footlines, sidebars
- **b**, **c** or **t** - vertically align at bottom, center or top
- **fragile** - require for verbatim environment
- **shrink=0..100** - shrink everything by n percent
- ...

Basic Code II - Sections & Subsections

- You can structure the presentation using the usual \LaTeX commands `\section` and `\subsection` before the frame environment

```
\section[short title]{long title}
\subsection[short title]{long title}
\begin{frame}
:
```

- each call of them creates:
 - 1 a new entry into the Table of Contents
 - 2 insert a new entry into the navigation bars (in many themes)
 - 3 does **not** generate a frame heading or any text on the slide
- the version `\section*[]{}{}` adds only an entry in the navigation bars, but **not** in the Table of Contents

Basic Code III - Special Frame: Title

```
\title[short version]{A long Title \\ over several lines}
\subtitle[short version]{Subtitle}
\date[2009]{Event, \today}
\author[M. Smith]{Michael Mike Smith}
\institute[Uni Warwick]{University of Warwick}
\logo{\includegraphics[scale=0.1]{logo}}
\titlegraphic{\includegraphics[scale=0.1]{graphics}}

\begin{document}
\frame{\titlepage} % <-- generate frame with title
```

- short versions of title, authors, ... are used for head- and footlines
- several authors with several affiliations:

```
\author[author1 et al.]{author1\inst{1} \and author2\inst{2}}
\institute[Location1 and Location 2]{
\inst{1} Location long 1 \and
\inst{2} Location long 2}
```

Basic Code III - Special Frame: Table of contents

Creating table of contents:

```
\frame{\frametitle{Outline}\tableofcontents[pausesections]}
```

[pausesections] is optional → create pause between the sections.

Note: You can automatically print the table of contents at the beginning of each section by adding the following code in the preamble:

```
\AtBeginSection[] {  
  \begin{frame}  
    \frametitle{Outline}  
    \tableofcontents[currentsection]  
  \end{frame}}
```

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Themes

For the appearance of the presentation you can select predefined **themes** of the BEAMER class. Thereby, BEAMER classifies five Categories:

Categories of Themes:

- 1 **Presentation Themes:** *slide template*
- 2 **Color Themes*:** *color scheme of slide template*
- 3 **Font Themes*:** *defines the fonts*
- 4 **Inner Themes*:** *defines inside of slide like of bullets, boxes, ect.*
- 5 **Outer Themes*:** *defines outside of slide like head- and footlines*

(* are optional if you don't like the default settings of Presentation themes)

Themes - Presentation Themes

Specifies the slide template of the entire presentation:

```
\usetheme[...] {Berkeley}
```

Presentation Themes (many are named after cities):

AnnArbor	Antibes	Bergen	Berkeley	Berlin
Boadilla	boxes	CambridgeUS	Copenhagen	Darmstadt
default	Dresden	Frankfurt	Goettingen	Hannover
Ilmenau	JuanLesPins	Luebeck	Madrid	Malmoe
Marburg	Montpellier	PaloAlto	Pittsburgh	Rochester
Singapore	Szeged	Warsaw		

Themes - Color Themes

Specifies the color themes of the slide template either complete or just for inner and outer elements:

```
\usecolortheme[...]{beaver}
```

Color Themes (many are named after animals):

complete: albatross, beetle, crane, dove, fly, seagull, wolverine, beaver

inner: lily, orchid, rose

outer: whale, seahorse, dolphin

Note: Theme-Matrix presents various theme and color combinations:
<http://www.hartwork.org/beamer-theme-matrix/>

Themes - Inner Themes

Specifies the typesetting of elements within the frame such as:

- title and part pages
- itemize, enumeration & description environment
- block, theorem & proof environment
- figures and tables
- footnotes
- bibliography entries

```
\useinnertheme[...]{circles}
```

Inner Themes:

circles

default

inmargin

rectangles

rounded

Themes - Outer Themes

Specifies the the navigational elements such as:

- head- and footline
- sidebars
- logo
- frame title

```
\useoutertheme[...]{split}
```

Outer Themes:

default	infolines	miniframes	sidebar	smoothbars
smoothtree	split	tree		

Themes - Font Themes

Specifies the the fonts used in a presentation:

```
\usefonttheme[...]{serif}
```

Font Themes:

default	professionalfonts	serif
structureitalicserif	structuresmallcapserif	structurebold

- ⇒ All themes can be further customized by options [...] which can be found in the documentation included in the distribution of BEAMER.
- ⇒ The color/inner/outer & font themes are optional which can be selected if you don't like the default settings
- ⇒ More detailed adjustments are possible → check the documentation

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Practical Tips - Workflow

Creating your presentation pdf file

- 1 Create a `main.tex` which contains
 - settings (i.e. required packages, themes specifications)
 - title specifications with title frame
 - table of contents frame
- 2 create the various frames separately and include them into the main document `main.tex` via the `\input{slide}` command
- 3 Compiling you `main.tex` **twice** using either
 - `pdflatex` (recommended) for `.png`, `.jpg`, `.jpeg` & `.pdf` graphics
 - `latex`, followed by `dvips` and `ps2pdf` for `.eps` & `.ps` graphics
- 4 Open the `.pdf` file with Acrobat, `xpdf`, `evince`, `skim`, ...

Hint:

- `pdflatex` works **NOT** together with the package `pstricks`
- Search for an editor supporting \LaTeX , such as `texmaker`

Practical Tipps - Workflow

main.tex

```

\documentclass[10pt]{beamer}
\usetheme[compress]{Ilmenau}
\usepackage[listings}
:
:
\title[]{}{Title}
:
:
\begin{document}
\frame{\titlepage}
\frame{\frametitle{Outline}
      \tableofcontents{}}

% Start slides
\input{slide1.tex}
\input{slide2.tex}
:
:
\end{document}

```

slide1.tex

```

\begin{frame}[]
\frametitle{Title of slide 1}

      contents of slide 1

\end{frame}

```

slide2.tex

```

\begin{frame}[]
\frametitle{Title of slide 2}

      contents of slide 2

\end{frame}

:

```

Exercise 1

- 1 Create the first example as shown in the presentation (use for the compiling `pdflatex` and have a look for the output).
- 2 Create a simple presentation with 3 frames/slides organised as shown in the Workflow. Thereby, the frames should be specified with two different sections.
- 3 Create a title page with title, subtitle, date, location and three different authors with two different affiliations.
- 4 Create a Table of Contents and let the Table of Contents re-appear in front of each new section.
- 5 Play a bit around with the different categories of the themes as presented in this presentation.

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Environments I - Lists

⇒ Usual \LaTeX environments are available

Itemize - environment

```
\begin{itemize}
  \item first item
  \item second item
\end{itemize}
```

- first item
- second item

Enumerate - environment

```
\begin{enumerate}
  \item first item
  \item second item
\end{enumerate}
```

- 1 first item
- 2 second item

Description - environment

```
\begin{description}
  \item[Item1] description
  \item[Item2] description
\end{description}
```

Item1 description

Item2 description

Environments II - Mathematics Blocks

⇒ Usual math \LaTeX environments are available

Theorem

```
\begin{theorem}  
...  
\end{theorem}
```

Corollary

```
\begin{corollary}  
...  
\end{corollary}
```

Definition

```
\begin{definition}  
...  
\end{definition}
```

Proof.

```
\begin{proof}  
...  
\end{proof}
```



Lemma

```
\begin{lemma}  
...  
\end{lemma}
```

Example

```
\begin{example}  
...  
\end{example}
```

Environments II - Blocks

⇒ BEAMER offers additional block environments

A Block

```
\begin{block}{A Block}
...
\end{block}
```

A Alertbox

```
\begin{alertblock}{A Alertblock}
...
\end{block}
```

A Exampleblock

```
\begin{exampleblock}{A Exampleblock}
...
\end{block}
```

- Appearance of blocks, lists & environments is defined by template.
- The Title is mandatory. Use `\begin{block}{}...` for empty block.

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Overlays

- **Overlays** control the order in which parts of the frame appear.
- + Helpful to focus the attention of the audience to the information that is currently being discussed.
- **Don't overuse it:** otherwise you'll end up to continuously run back to the computer to click to uncover the next part of your talk.

Overlays - Pause

Pause command

An easy (but unflexible) way to create overlays is the `\pause` command. If you use this command somewhere in the frame, only the text on the frame up to the `\pause` command is shown on the first slide. On the second slide, everything up to the second `\pause`, and so forth.

- 1 Shown from first slide on.
- 2 Shown from second slide on.
- 3 Shown from third slide on.
- 4 Shown from fourth slide on.

```
\begin{enumerate}
\item Shown from first slide on.
\pause
\item Shown from second slide on.
\pause
\item Shown from third slide on.
\pause
\item Shown from fourth slide on.
\end{enumerate}
```

⇒ Can be used inside environments, mathematical equation & texts.

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\begin{enumerate}
\item Shown from first slide on.
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\item Shown from second slide on.
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```
\begin{enumerate}
\item Shown from first slide on.
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\item Shown from second slide on.
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```
\begin{enumerate}
\item Shown from first slide on.
\pause
\item Shown from second slide on.
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\pause
\item Shown from fourth slide on.
\end{enumerate}
```

⇒ Can be used inside environments, mathematical equation & texts.

Overlays Specifications

- Overlays specifications are given in pointed brackets `<...>` which can be written behind certain commands.
- These specifications indicate which slide the corresponding information should appear on, as explained in the following:
 - `<2>` → display on slide 2.
 - `<1->` → display from slide 1 on.
 - `<1-3>` → display from slide 1 to slide 3.
 - `<-3, 5-6, 8->` → display on all slides except slides 4 and 7.

- Shown from first slide on. `\begin{itemize}`
- Shown from second slide on. `\item<1-> Shown from first slide on.`
- Shown only in forth slide. `\item<2-> Shown from second slide on.`
- Shown in 3., 5. and all further slides. `\item<4> Shown only in forth slide.`
- Shown in 3., 5. and all further slides. `\item<3,5-> Shown in 3., 5. and all further slides.`
- Shown in 3., 5. and all further slides. `\end{itemize}`

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- | | |
|---|--|
| • Shown from first slide on. | <code>\begin{itemize}</code> |
| • Shown from second slide on. | <code>\item<1-> Shown from first slide on.</code> |
| • Shown only in forth slide. | <code>\item<2-> Shown from second slide on.</code> |
| • Shown in 3., 5. and all further slides. | <code>\item<4> Shown only in forth slide.</code> |
| | <code>\item<3,5-> Shown in 3., 5. and all</code> |
| | <code> further slides.</code> |
| | <code>\end{itemize}</code> |

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| • Shown only in forth slide. | <code>\item<2-> Shown from second slide on.</code> |
| • Shown in 3., 5. and all further slides. | <code>\item<4> Shown only in forth slide.</code> |
| | <code>\item<3,5-> Shown in 3., 5. and all further slides.</code> |
| | <code>\end{itemize}</code> |

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- | | |
|---|--|
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| • Shown only in forth slide. | <code>\item<2-> Shown from second slide on.</code> |
| • Shown in 3., 5. and all further slides. | <code>\item<4> Shown only in forth slide.</code> |
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- | | |
|---|--|
| • Shown from first slide on. | <code>\begin{itemize}</code> |
| • Shown from second slide on. | <code>\item<1-> Shown from first slide on.</code> |
| • Shown only in forth slide. | <code>\item<2-> Shown from second slide on.</code> |
| • Shown in 3., 5. and all further slides. | <code>\item<4> Shown only in forth slide.</code> |
| | <code>\item<3,5-> Shown in 3., 5. and all further slides.</code> |
| | <code>\end{itemize}</code> |

Overlays Specifications - Example

Example Code

```
\alert{Alert on all slides.}  
\alert<2>{Alert on slide 2}  
\alert<3>{Alert on slide 3}  
\alert<1,3>{Alert on slides 1 and 3}  
\alert<-2,4>{Alert on slides 1,2 and 4}
```

Result from Code

Alert on all slides.
Alert on slide 2
Alert on slide 3
Alert on slides 1 and 3
Alert on slides 1,2 and 4

Overlays Specifications - Example

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\alert{Alert on all slides.}  
\alert<2>{Alert on slide 2}  
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\alert<-2,4>{Alert on slides 1,2 and 4}
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Alert on all slides.
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```

Result from Code

Alert on all slides.
Alert on slide 2
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Alert on slides 1 and 3
Alert on slides 1,2 and 4

Overlays Specifications - Commands

Overlay Specification can be used with these commands:

Commands for Overlay Specifications

<code>\textbf<2>{Sample}</code>	Sample
<code>\textit<2>{Sample}</code>	Sample
<code>\textsl<2>{Sample}</code>	Sample
<code>\alert<2>{Sample}</code>	Sample
<code>\textrm<2>{Sample}</code>	Sample
<code>\textsf<2>{Sample}</code>	Sample
<code>\color<2>{green}{Sample}</code>	Sample
<code>\structure<2>{Sample}</code>	Sample

Note: Effect of each command will only appear on the second slide

Overlays Specifications - Commands

Overlay Specification can be used with these commands:

Commands for Overlay Specifications

<code>\textbf<2>{Sample}</code>	Sample
<code>\textit<2>{Sample}</code>	<i>Sample</i>
<code>\textsl<2>{Sample}</code>	<i>Sample</i>
<code>\alert<2>{Sample}</code>	Sample
<code>\textrm<2>{Sample}</code>	Sample
<code>\textsf<2>{Sample}</code>	Sample
<code>\color<2>{green}{Sample}</code>	Sample
<code>\structure<2>{Sample}</code>	Sample

Note: Effect of each command will only appear on the second slide

Special commands with Overlay Specifications I

The following commands have special overlay specifications which affect the text within the brackets `{}` or behind the command:

Special commands with Overlay Specifications I

<code>\onslide<>{}</code>	Text will only be shown on the specified slides. On non-specified slides, text still occupies the space.
<code>\only<>{}</code>	Text only appears on specified slides. On non-specified slides text will occupy no space.
<code>\uncover<>{}</code>	Text will only be shown on specified slides. On non-specified slides, text still occupies the space and appears transparent if transparency effects are enabled.
<code>\visible<>{}</code>	Text will be shown on specified slides. On the other slides, text is not shown but occupies still the space.
<code>\invisible<>{}</code>	Opposite to <code>\visible</code> .

Special commands with Overlay Specifications II

Special commands with Overlay Specifications II

- `\alt<n>{default text}{alternative text}`
The default text is shown on the specified slides, otherwise the alternative text.
- `\temporal<>{before slide}{default text}{after slide}`
This command takes three text arguments. The first text appears if the current slide is before the specified slides, the default text appears while currently on the specified slides, the last text appears after the specified slides have appeared.

Example of `temporal` command:

```
\temporal<2-3>{Shown on slide 1}{Shown on slide 2, 3}{Shown 4, ...}
```

Slide 1:

Shown on slide 1

Special commands with Overlay Specifications II

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- `\alt<n>{default text}{alternative text}`
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This command takes three text arguments. The first text appears if the current slide is before the specified slides, the default text appears while currently on the specified slides, the last text appears after the specified slides have appeared.

Example of `temporal` command:

```
\temporal<2-3>{Shown on slide 1}{Shown on slide 2, 3}{Shown 4, ...}
```

Slide 2:

Shown on slide 2, 3

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The default text is shown on the specified slides, otherwise the alternative text.
- `\temporal<>{before slide}{default text}{after slide}`
This command takes three text arguments. The first text appears if the current slide is before the specified slides, the default text appears while currently on the specified slides, the last text appears after the specified slides have appeared.

Example of `temporal` command:

```
\temporal<2-3>{Shown on slide 1}{Shown on slide 2, 3}{Shown 4, ...}
```

Slide 3:

Shown on slide 2, 3

Special commands with Overlay Specifications II

Special commands with Overlay Specifications II

- `\alt<n>{default text}{alternative text}`
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- `\temporal<>{before slide}{default text}{after slide}`
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Example of `temporal` command:

```
\temporal<2-3>{Shown on slide 1}{Shown on slide 2, 3}{Shown 4, ...}
```

Slide 4:

Shown 4, ...

Overlay Specifications - Environments

⇒ Environments can also be equipped with overlay specifications:

Theorem

There exists an infinite set.

```
\begin{theorem}<1->
There exists an infinite set.
\end{theorem}
```

Proof.

This follows from the axiom of infinity.

```
\begin{proof}<3->
This follows from the axiom of
infinity.
\end{proof}
```

Example

The set of natural numbers is infinite.

```
\begin{example}<2->
The set of natural numbers is
infinite.
\end{example}
```

Note: For each of the basic commands `\only`, `\uncover`, `\invisible` and `\alt` there exists "environment versions": `onlyenv`, `altenv`, `visibleenv`, `uncoverenv` & `invisibleenv`.

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Overlay Specifications - Transparency Effects

⇒ By default, covered items are not shown during a presentation.

Transparency Effects

Transparency effects can be specified in a quite general way by using the command in the preamble: `\setbeamercovered{options}`

Options are:

- **invisible**: default - covered text is completely transparent
- **transparent**: covered text is typeset in a transparent way (opaqueness can be specified - check documentation)
- **dynamic**: covered text is transparent in dynamic way, i.e. the longer it will take till the text is uncovered, the stronger the transparency.
- **highly dynamic**: same effect as dynamic, but the effect is stronger.
- ...

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Let's have another break: Exercise 2

- 1 Add a new frame to your already created presentation and create a simple block without a title, and an alertblock with a title.
- 2 Add another frame and generate overlays using `itemize` environment with a) the pause command and b) overlay specifications.
- 3 Write down in a new frame the following sentences:
 - This is the first sentence in the frame.
 - This is the second sentence in the frame.
 - This is the third sentence in the frame.
 - End of overlays.

and use the various commands `only`, `onslide`, `uncover`, `visible` and `invisible` to generate overlays. In particular observe the differences between `only` and `visible`. For a better understanding enable transparency effect by using the command `\setbeamercovered{highly dynamic}` in the preamble.

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Including Graphics

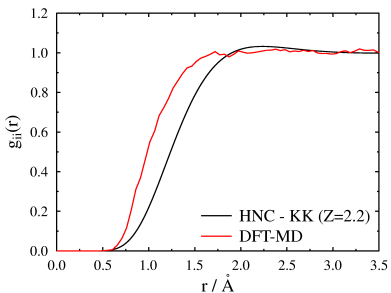
- Standard \LaTeX figure environment can be used
→ `\includegraphics[options]{filename}`

Options are:

- `scale=<value>`: scale the picture by `<value>`
- `height=<len>`: scale the picture so that the height is `<len>`
- `width=<len>`: scale the picture so that the width is `<len>`
- `angle=<x>`: rotate the picture by `<x>` degrees
- `draft`: Don't display image, print filename in a box of the same size.
- ...
- BEAMER also supports the `pgf` package
 - `\pgfdeclareimage[options]{image name}{filename}`
 - `\pgfuseimage{image name}`
 - `\pgfimage[options]{image name}`
- the commands `\includegraphics`, `\pgfuseimage`, and `\pgfimage` can be combined with overlay specification

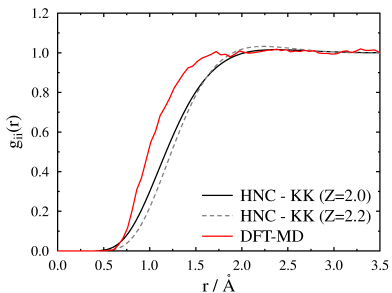
Including Graphics - Example

```
\only<1>{\includegraphics[scale=0.3]{fig_1}}%  
\only<2>{\includegraphics[scale=0.3]{fig_2}}%  
\only<3>{\includegraphics[scale=0.3]{fig_3}}%  
\only<4->{\includegraphics[scale=0.3]{fig_4}}%
```



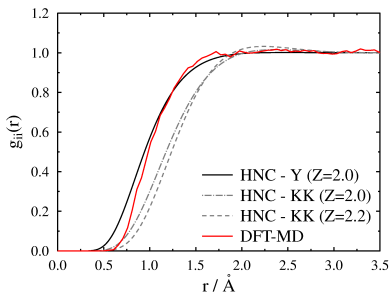
Including Graphics - Example

```
\only<1>{\includegraphics[scale=0.3]{fig_1}}%  
\only<2>{\includegraphics[scale=0.3]{fig_2}}%  
\only<3>{\includegraphics[scale=0.3]{fig_3}}%  
\only<4->{\includegraphics[scale=0.3]{fig_4}}%
```



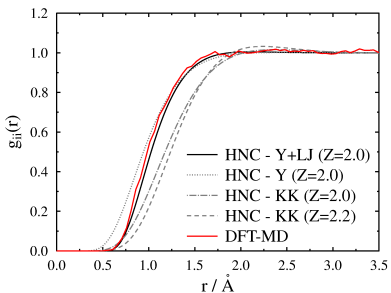
Including Graphics - Example

```
\only<1>{\includegraphics[scale=0.3]{fig_1}}%  
\only<2>{\includegraphics[scale=0.3]{fig_2}}%  
\only<3>{\includegraphics[scale=0.3]{fig_3}}%  
\only<4->{\includegraphics[scale=0.3]{fig_4}}%
```



Including Graphics - Example

```
\only<1>{\includegraphics[scale=0.3]{fig_1}}%  
\only<2>{\includegraphics[scale=0.3]{fig_2}}%  
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\only<4->{\includegraphics[scale=0.3]{fig_4}}%
```



Note: You don't have to specify the file type of the graphics.

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Columns

To structure the frame you can use

- \LaTeX minipage environments
- BEAMER columns environments

```
\begin{columns}
  \begin{column}[] {.5\textwidth}
    \begin{block}{Block 1} Contents of Block 1\end{block}
  \end{column}

  \begin{column}[] {.5\textwidth}
    \begin{block}{Block 2} Contents of Block 2\end{block}
  \end{column}
\end{columns}
```

Block 1

Contents of Block 1

Block 2

Contents of Block 2

Alignments & Spacings

- A frame can be assigned a **left**, **center**, or **right alignment** with the `flushleft`, `center` and `flushright` environments

```
\begin{center}
The center-aligned text goes here.
\end{center}
```

Cent aligned Example

The center-aligned text goes here.

- A vertical or horizontal space can be indicated by using `\vspace{0.5cm}` and `\hspace{0.5cm}`, respectively.
- Several units can be used, e.g, mm, cm, in, pt,
- Also negative values can be used to squeeze text or graphics together: `\vspace{-0.5cm}`

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Tips for Professional Tables

Simple tables can be created in BEAMER with the `tabular` environment:

```
\begin{tabular}[position]{table spec}
:
:
\end{tabular}
```

The following symbols are available to describe the table columns:

<code>l</code>	left-justified column
<code>c</code>	centered column
<code>r</code>	right-justified column
<code>p{width}</code>	paragraph column with text vertically aligned at the top
<code> </code>	vertical line
<code> </code>	double vertical line

Note: \LaTeX won't wrap the text in a column if it is too wide for the page. With `p{width}` you can define the width of the column and the text will be wrap-around.

Tips for Professional Tables - Examples

label 1	label 2	label 3
cell 1	cell 2	cell 3
cell 4	cell 5	cell 6

```

\begin{tabular}{c|c|c}
\hline
label 1 & label 2 & label 3 \\
\hline\hline
cell 1 & cell 2 & cell 3 \\
cell 4 & cell 5 & cell 6 \\
\hline
\end{tabular}

```

For more professional looking tables use the `booktabs` package:
 e.g. it provides the commands `\toprule`, `\midrule` & `\bottomrule`.

label 1	label 2	label 3
cell 1	cell 2	cell 3
cell 4	cell 5	cell 6

```

\begin{tabular}{c|c|c}
\toprule
label 1 & label 2 & label 3 \\
\midrule
cell 1 & cell 2 & cell 3 \\
cell 4 & cell 5 & cell 6 \\
\bottomrule
\end{tabular}

```

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And, Finally

This presentation shows only a fraction of BEAMER's capability.

Other useful thinks:

- Adding notes to the pdf → `\documentclass[notes]{beamer}`
- Drawing figures using e.g.:
 - the \LaTeX picture environment
 - pstricks package: cannot use pdf \LaTeX with this
- Animations, Sounds & Multimedia → `\usepackage{multimedia}`
- Adding a Bibliography & Appendix

⇒ References:

- Beamer User Guide:
<http://sourceforge.net/projects/latex-beamer/>
- Web: if you think BEAMER should be able to do it, google it!