## Quick guide to creating possible situations in zoxiy

### **Add elements**



Warning: The name a is not defined in this world.



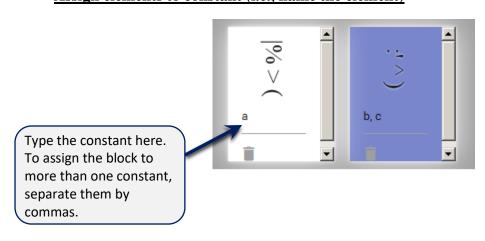
#### **Colour**

It isn't possible to change the colour of the blocks. If you want, say, a red block keep adding elements until you find a red one.

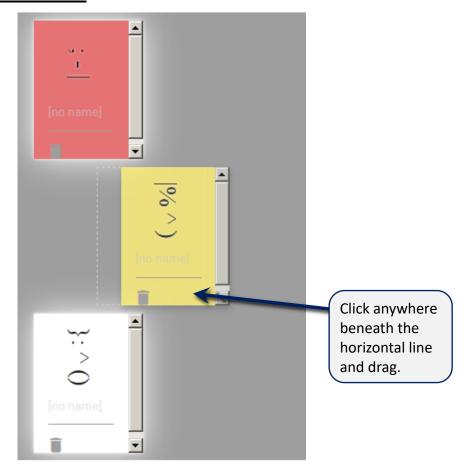
#### **Delete element**



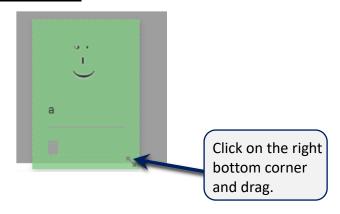
#### Assign elements to constant (i.e., name the element)



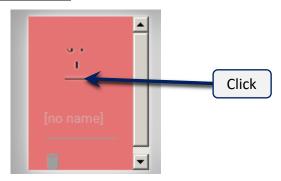
## Move an element



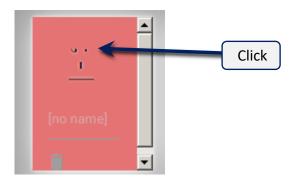
## **Change size**



## **Change mouth shape**



# **Change eyes and their surroundings**



\* Note that some options don't work on mobile devices.